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# **Imbalanced Classification: Common Approaches and Open Problems**

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# Classification with Imbalanced Data Sets Presentation

In a concept-learning problem, the data set is said to present a class imbalance if it contains many more examples of one class than the other.





# Classification with Imbalanced Data Sets Presentation

In a concept-learning problem, the data set is said to present a class imbalance if it contains many more examples of one class than the other.



There exist many domains that do not have a balanced data set. There are a lot of problems where the most important knowledge usually resides in the minority class.

Ej.: Detection of uncommon diseases presents Imbalanced data: Few sick persons and lots of healthy persons.

Some real-problems: Fraudulent credit card transactions, Learning word pronunciation, Prediction of telecommunications equipment failures, Detection oil spills from satellite images, Detection of Melanomas, Intrusion detection, Insurance risk modeling, Hardware fault detection

# **Classification with Imbalanced Data Sets Presentation**

Such a situation poses challenges for typical classifiers such as decision tree induction systems that are designed to optimize overall accuracy without taking into account the relative distribution of each class.



As a result, these classifiers tend to ignore small classes while concentrating on classifying the large ones accurately.

> This course introduce the "classification with imbalanced data sets" analyzing in depth the problems and their solutions.

#### **SESSION 1:**

- I. Introduction to imbalanced data sets
- **II.** Resampling the original training set
- III. Resampling: Some results on the use of evolutionary prototype selection for imbalanced data sets
- **IV. Cost Modifying: Cost-sensitive learning**



**SESSION 2:** 

V. Why is difficult to learn in imbalanced domains? Intrinsic data characteristics

Overlapping

Small disjuncts/rare data sets

**Density: Lack of data** 

**Bordeline and Noise data** 

**Dataset shift** 

**SESSION 3:** 

- **VI. Ensembles to address class imbalance**
- VII. Multiple class imbalanced data-sets: A pairwise learning approach
- VIII. Some learning algorithms for imbalanced data sets
- **IX. Imbalanced Big Data**
- X. Class imbalance: Data sets, implementations, ...
- **XI.** Class imbalance: Trends and final comments

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- Н\_ **Resampling the original training set**
- SESSION 1 **Resampling: Some results on the use of evolutionary prototype** Ш. selection for imbalanced data sets
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- Χ. **Class imbalance: Trends and final comments**



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Imbalance Data Sets: Problem

Some recent applications

How can we evaluate an algorithm in imbalanced domains?

Strategies to deal with imbalanced data sets

Data sets are said to be balanced if there are, approximately, as many positive examples of the concept as there are negative ones.

The positive examples are more interesting or their misclassification has a higher associate cost.



#### **Problem:**

- The problem with class imbalances is that standard learners are often biased towards the majority class.
- That is because these classifiers attempt to reduce global quantities such as the error rate, not taking the data distribution into consideration.

#### **Result:**

- ✓ examples from the overwhelming class are well-classified
- ✓ whereas examples from the minority class tend to be misclassified.

✓As a result, these classifiers tend to ignore small classes while concentrating on classifying the large ones accurately.



Fig. 2. The illustration of class imbalance problems.

Imbalance Data Sets: Problem

**Some recent applications** 

How can we evaluate an algorithm in imbalanced domains?

Strategies to deal with imbalanced data sets

# **Introduction to Imbalanced Data Sets Some recent applications**

Sun, A., Lim, E.-P., Liu, Y. On strategies for imbalanced text classification using SVM: A comparative study (2009) Decision Support Systems, 48 (1), pp. 191-201.

Tsai, C.-h., Chang, L.-c., Chiang, H.-c. Forecasting of ozone episode days by cost-sensitive neural network methods (2009) Science of the Total Environment, 407 (6), pp. 2124-2135.

W.-Z. Lu, D. Wang, Ground-level ozone prediction by support vector machine approach with a cost-sensitive classification scheme, Science of the Total Environment 395 (2–3) (2008) 109–116

Y.-H. Liu, Y.-T. Chen, Face recognition using total margin-based adaptive fuzzy support vector machines, IEEE Transactions on Neural Networks 18 (1) (2007) 178–192.

L. Xu, M.Y. Chow, L.S. Taylor, Power distribution fault cause identification with imbalanced data using the data mining-based fuzzy classification E-Algorithm, IEEE Transactions on Power Systems 22 (1) (2007) 164–171.

Y. M. Huang, C. M. Hung, and H. C. Jiau, "Evaluation of neural networks and data mining methods on a credit assessment task for class imbalance problem," Nonlinear Anal. Real World Applicat., vol. 7, no. 4, pp. 720–747, 2006.

# **Introduction to Imbalanced Data Sets Some recent applications**

Vilariño, F., Spyridonos, P., Deiorio, F., Vitria, J., Azpiroz, F., Radeva, P. **Intestinal motility assessment** with video capsule endoscopy: Automatic annotation of phasic intestinal contractions (2010) IEEE Transactions on Medical Imaging, 29 (2), art. no. 4909037, pp. 246-259.

Tek, F.B., Dempster, A.G., Kale, I. Parasite detection and identification for automated thin blood film malaria diagnosis (2010) Computer Vision and Image Understanding, 114 (1), pp. 21-32.

D. Williams, V. Myers, M. Silvious, Mine classification with imbalanced data, IEEE Geoscience and Remote Sensing Letters 6 (3) (2009) 528–532.

Yang, P., Xu, L., Zhou, B.B., Zhang, Z., Zomaya, A.Y. A particle swarm based hybrid system for imbalanced medical data sampling (2009) BMC Genomics, 10 (SUPPL. 3), art. no. S34.

Taft, L.M., Evans, R.S., Shyu, C.R., Egger, M.J., Chawla, N., Mitchell, J.A., Thornton, S.N., Bray, B., Varner, M. Countering imbalanced datasets to improve adverse drug event predictive models in labor and delivery (2009) Journal of Biomedical Informatics, 42 (2), pp. 356-364.

Imbalance Data Sets: Problem

Some recent applications

How can we evaluate an algorithm in imbalanced domains?

Strategies to deal with imbalanced data sets

#### How can we evaluate an algorithm in imbalanced domains?

#### **Confusion matrix for a two-class problem**



**Imbalanced evaluation based on the geometric mean:** 

Positive true ratio:  $a^+ = TP/(TP+FN)$ Negative true ratio:  $a^- = TN / (FP+TN)$ 

$$Sensitivity = \frac{TP}{TP + FN}$$
$$Specificity = \frac{TN}{TN + FP}$$

Evaluation function: True ratio

$$g = \sqrt{(a^+ \cdot a^-)}$$

Precision = TP/(TP+FP)

Recall = TP/(TP+FN)

F-measure: (2 x precision x recall) / (recall + precision)

R. Barandela, J.S. Sánchez, V. García, E. Rangel. Strategies for learning in class imbalance problems. Pattern Recognition 36:3 (2003) 849-851

*"Receiver-Operator Characteristics"* – used by mathematicians to analyse radar data. Applied in signal detection to show tradeoff between **hit rate** and **false alarm rate** over noisy channel.

A ROC curve displays a relation between sensitivity and specificity for a given classifier (binary problems, parameterized classifier or a score classification)



**ROC Curves** (It is a two-dimensional graph to depicts trade-offs between benefits (true positives) and costs (false positives).



# AUC: Área under ROC curve. Scalar quantity widle used for estimating classifiers performance.



Imbalance Data Sets: Problem

Some recent applications

How can we evaluate an algorithm in imbalanced domains?

**Strategies to deal with imbalanced data sets** 

# **Introduction to Imbalanced Data Sets Data level vs Algorithm Level**

#### Strategies to deal with imbalanced data sets



#### Retain influential examples Balance the training set

Remove noisy instances in the decision boundaries Reduce the training set

Cost Modifying (cost-sensitive)

Algorithm-level approaches: A commont strategy to deal with the class imbalance is to choose an appropriate inductive bias.

**Boosting approaches: ensemble learning, AdaBoost, ...** 

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**Undersampling vs oversampling** 

**Models for undersampling** 

Oversampling. SMOTE (state of the art): Problems, hybridizations, analysis



**Resampling** is the process of manipulating the distribution of the training examples in an effort to improve the performance of classifiers.

There is no guarantee that the training examples occur in their optimal distribution in practical problems, and thus, the idea of resampling is "to add or remove examples with the hope of reaching the optimal distribution of the training examples" and thus, realizing the potential ability of classifiers.



#### **Undersampling vs oversampling**



## **Undersampling vs oversampling**



- # examples of -
- # examples of +

## **Undersampling vs oversampling**



# examples of +

## **Undersampling vs oversampling**



## **Undersampling vs oversampling**



Undersampling vs oversampling

**Models for undersampling** 

Oversampling. SMOTE (state of the art): Problems, hybridizations, analysis



# Under-sampling Tomek Links

- To remove both noise and borderline examples of the majority class
- Tomek link

-Ei, Ej belong to different classes,
d (Ei, Ej) is the distance between them.
-A (Ei, Ej) pair is called a Tomek link if there is no example El, such that d(Ei, El) < d(Ei, Ej) or d(Ej, El) < d(Ei, Ej).</li>



# Under-sampling CNN

- To remove both noise and borderline examples
- Algorithm:
  - Let E be the original training set
  - Let E' contains all positive examples from S and one randomly selected negative example
  - Classify E with the 1-NN rule using the examples in E'
  - Move all misclassified example from E to E'



## **Under-sampling**

## OSS, CNN+TL, NCL

- One-sided selection
  - -Tomek links + CNN
- •CNN + Tomek links
  - Proposed by the author
    Finding Tomek links is computationally demanding, it would be computationally cheaper if it was performed on a reduced data set.

#### •NCL

To remove majority class examples Different from OSS, emphasize more data cleaning than data reduction

#### Algorithm:

- Find three nearest neighbors for each example Ei in the training set
- If Ei belongs to majority class, & the three nearest neighbors classify it to be minority class, then remove Ei
- If Ei belongs to minority class, and the three nearest neighbors classify it to be majority class, then remove the three nearest neighbors
#### **Under-sampling**

#### **Evolutionary Algorithms**



Undersampling vs oversampling

**Models for undersampling** 

Oversampling. SMOTE (state of the art): Problems, hybridizations, analysis



#### **Oversampling: Replicating examples**

## **SMOTE:** Instead of replicating, let us invent some new instances.

N.V. Chawla, K.W. Bowyer, L.O. Hall, W.P. Kegelmeyer. SMOTE: synthetic minority over-sampling technique. Journal of Artificial Intelligence Research 16 (2002) 321-357

#### **Oversampling: State-of-the-art algorithm, SMOTE**

To form new minority class examples by interpolating between several minority class examples that lie together.

• in ``feature space" rather than ``data space"

• Algorithm: For each minority class example, introduce synthetic examples along the line segments joining any/all of the k minority class nearest neighbors.

- For each minority Sample
  - Find its k-nearest minority neighbours
  - Randomly select j of these neighbours
  - Randomly generate synthetic samples along the lines joining the minority sample and its j selected neighbours

(j depends on the amount of oversampling desired)

#### **Oversampling: State-of-the-art algorithm, SMOTE**

**Note:** Depending upon the amount of over-sampling required, neighbors from the *k* nearest neighbors are randomly chosen.

For example: if we are using 5 nearest neighbors, if the amount of over-sampling needed is 200%, only two neighbors from the five nearest neighbors are chosen and one sample is generated in the direction of each.

#### **Oversampling: State-of-the-art algorithm, SMOTE**

## Synthetic samples are generated in the following way:

- Take the difference between the feature vector (sample) under consideration and its nearest neighbor.
- Multiply this difference by a random number between 0 and 1
- Add it to the feature vector under consideration.

Consider a sample (6,4) and let (4,3) be its nearest neighbor.

(6,4) is the sample for which k-nearest neighbors are being identified

(4,3) is one of its k-nearest neighbors.

Let:

f1\_1 = 6 f2\_1 = 4 f2\_1 - f1\_1 = -2

f1\_2 = 4 f2\_2 = 3 f2\_2 - f1\_2 = -1

The new samples will be generated as

(f1',f2') = (6,4) + rand(0-1) \* (-2,-1)

rand(0-1) generates a random number between 0 and 1.

#### **Oversampling: State-of-the-art algorithm, SMOTE**



#### **SMOTE : Example of a run**

Inbalanced Data set

Data set after SMOTE



Minority class
 Majority class

**Oversampling: State-of-the-art algorithm, SMOTE** 

**SMOTE's Informed vs. Random Oversampling** 

- Random Oversampling (with replacement) of the minority class has the effect of making the decision region for the minority class very specific.
- In a decision tree, it would cause a new split and often lead to overfitting.
- SMOTE's informed oversampling generalizes the decision region for the minority class.
- As a result, larger and less specific regions are learned, thus, paying attention to minority class samples without causing overfitting.

### **SMOTE Shortcomings**

#### Overgeneralization

- SMOTE's procedure is inherently dangerous since it blindly generalizes the minority area without regard to the majority class.
- This strategy is particularly problematic in the case of highly skewed class distributions since, in such cases, the minority class is very sparse with respect to the majority class, thus resulting in a greater chance of class mixture.
- Lack of Flexibility
  - The number of synthetic samples generated by SMOTE is fixed in advance, thus not allowing for any flexibility in the re-balancing rate.



#### **SMOTE:** Hybridization

- Problem with Smote: might introduce the artificial minority class examples too deeply in the majority class space.
- □ Tomek links: data cleaning
- Smote + Tomek links: Instead of removing only the majority class examples that form Tomek links, examples from both classes are removed

#### **SMOTE** hybridization: **SMOTE** + Tome links



#### **SMOTE** hybridization: **SMOTE** + **ENN**

- ENN removes any example whose class label differs from the class of at least two of their neighbors
- ENN remove more examples than the Tomek links does
- ENN remove examples from both classes

#### **SMOTE and hybridization: Analysis**

	-	-	_	0	- 0		-	1	-	-	-
Data set	$1^{\circ}$	2°	3°	4°	5°	$6^{\circ}$	7°	8°	9°	$10^{\circ}$	11°
Pima	Smt	RdOvr	Smt+Tmk	Smt+ENN	Tmk	NCL	Original	RdUdr	CNN+Tmk	CNN*	$OSS^*$
German	RdOvr	Smt+Tmk	Smt+ENN	$\operatorname{Smt}$	RdUdr	CNN	CNN+Tmk*	OSS*	Original*	Tmk*	NCL*
Post-operative	RdOvr	Smt+ENN	ISmt	Original	CNN	RdUdr	CNN+Tmk	$OSS^*$	Tmk*	NCL*	Smt+Tmk*
Haberman	Smt+ENN	ISmt+Tmk	Smt	RdOvr	NCL	RdUdr	Tmk	$OSS^*$	CNN*	Original*	CNN+Tmk*
Splice-ie	RdOvr	Original	Tmk	$\operatorname{Smt}$	CNN	NCL	Smt+Tmk	Smt+ENN*	CNN+Tmk*	RdUdr*	$OSS^*$
Splice-ei	Smt	Smt+Tmk	Smt+ENN	CNN+Tmk	OSS	RdOvr	Tmk	CNN	NCL	Original	RdUdr
Vehicle	RdOvr	$\operatorname{Smt}$	Smt+Tmk	OSS	CNN	Original	CNN+Tmk	Tmk	NCL*	Smt+ENN*	RdUdr*
Letter-vowel	Smt+ENN	ISmt+Tmk	Smt	RdOvr	Tmk*	NCL*	Original*	CNN*	CNN+Tmk*	RdUdr*	$OSS^*$
New-thyroid	Smt+ENN	Smt+Tmk	Smt	RdOvr	RdUdr	CNN	Original	Tmk	CNN+Tmk	NCL	OSS
E.Coli	Smt+Tmk	Smt	Smt+ENN	RdOvr	NCL	Tmk	RdUdr	Original	OSS	CNN+Tmk*	CNN*
Satimage	Smt+ENN	ISmt	Smt+Tmk	RdOvr	NCL	Tmk	Original*	$OSS^*$	CNN+Tmk*	RdUdr*	CNN*
Flag	RdOvr	Smt+ENN	Smt+Tmk	CNN+Tmk	Smt	RdUdr	CNN*	OSS*	Tmk*	Original*	NCL*
Glass	Smt+ENN	RdOvr	NCL	Smt	Smt+Tmk	Original	Tmk	RdUdr	CNN+Tmk*	$OSS^*$	CNN*
Letter-a	Smt+Tmk	Smt+ENN	ISmt	RdOvr	OSS	Original	Tmk	CNN+Tmk	NCL	CNN	RdUdr*
Nursery	RdOvr	Tmk	Original	NCL	CNN*	OSS*	Smt+Tmk*	$Smt^*$	CNN+Tmk*	Smt+ENN*	RdUdr*

Table 6: Performance ranking for original and balanced data sets for pruned decision trees.

G.E.A.P.A. Batista, R.C. Prati, M.C. Monard. A study of the behavior of several methods for balancing machine learning training data. SIGKDD Explorations 6:1 (2004) 20-29

#### **Other SMOTE hybridizations**

**Safe\_Level\_SMOTE:** C. Bunkhumpornpat, K. Sinapiromsaran, C. Lursinsap. Safe-level-SMOTE: Safe-level-synthetic minority over-sampling technique for handling the class imbalanced problem. Pacific-Asia Conference on Knowledge Discovery and Data Mining (PAKDD-09). LNAI 5476, Springer-Verlag 2005, Bangkok (Thailand, 2009) 475-482

**Borderline\_SMOTE:** H. Han, W.Y. Wang, B.H. Mao. Borderline-SMOTE: a new oversampling method in imbalanced data sets learning. International Conference on Intelligent Computing (ICIC'05). Lecture Notes in Computer Science 3644, Springer-Verlag 2005, Hefei (China, 2005) 878-887

**SMOTE\_LLE:** J. Wang, M. Xu, H. Wang, J. Zhang. Classification of imbalanced data by using the SMOTE algorithm and locally linear embedding. IEEE 8th International Conference on Signal Processing, 2006.

**LN-SMOTE:** T. Maciejewski and J. Stefanowski. Local Neighbourhood Extension of SMOTE for Mining Imbalanced Data. IEEE SSCI, Paris, CIDM, 2011.

**SMOTE-RSB\*:** E. Ramentol, Y. Caballero, R. Bello, F. Herrera, SMOTE-RSB\*: A Hybrid Preprocessing Approach based on Oversampling and Undersampling for High Imbalanced Data-Sets using SMOTE and Rough Sets Theory. *Knowledge and Information Systems 33:2 (2012) 245-265.* 

#### **SMOTE** hybridization: **SMOTE-Bordeline**

#### **Example: Borderline-SMOTE**



**Fig. 1.** (a) The original distribution of Circle data set. (b) The borderline minority examples (*solid squares*). (c) The borderline synthetic minority examples (*hollow squares*).

H. Han, W. Wang, B. Mao. Borderline-SMOTE: A New Over-Sampling Method in Imbalanced Data Sets Learning. In: ICIC 2005. LNCS 3644 (2005) 878-887.

#### **Other Oversampling algorithms:**

#### **SMOTE-RSB\*:**

E. Ramentol, Y. Caballero, R. Bello, F. Herrera

**SMOTE-RSB\*:** A Hybrid **Preprocessing Approach based on Oversampling and Undersampling** for High Imbalanced Data-Sets using SMOTE and Rough Sets Theory.

Knowledge and Information Systems, 33:2 (2012) 245-265

AI	gori	thn	n stej	os	
1.	Ste	p1:	Using	SM	OTE
for	the	mir	ority	class	unti

E we create a set synthetic data (syntheticInstance) the minority class until the training set is balanced.

2. Step2: Create resultSet: including the original instances.

3. Step3: Construct the *similarityMatrix* for synthetic instances organized in rows and negative instances (majority class) in columns, using expression 7 and considering all the features in the equivalence relation. In the similarityMatrix(i, j) we will find the similarity degree between instances i and j.

4. Step4: For every synthetic example count the number of similar examples in the negative class.

```
npos - syn: number of synthetic instances
```

```
similarityValue := 0.4
```

```
While (resultSet is empty) & (similarityValue < 0.9) do
```

```
for i \to 1 to npos - syn
```

```
for j \to 1 to nneg
if (similarityMatrix(i, j) > similarityValue)
```

```
then cont[i] + +
```

```
endfor
```

if cont[i] = 0 then // the instances are in the lower approximation, insert syntheticInstance[i] in resultset //(final training set)

#### endfor

similarityValue := similarityValue + 0.05

#### endwhile

5. Step5: If there are no instances in the lower approximation, i.e all synthetic instances are similar to other positive ones, the solution is given as the set balanced with SMOTE, all synthetic instances are included in "resultset".

#### **Other Oversampling algorithms:**

#### **SMOTE-RSB\*:** Experimental Study: 44 high imbalanced data-sets, C4.5 learning algorithm

Table 3 Winner algorithm

	Original	Smote	S-TL	S-ENN	Border1	Border2	Safelevel	S-RSB*	Total		
Test	1/3	3/1	4/1	4/2	0/4	5/2	7/1	15/3	39/5 ties		
Absol	ute winner/t	ies				Tal	ole 5 Ranking ough Friedman	s obtained 's test	Algorithn	1	Ranking
							_		S-RSB*		2.61364
									S-ENN		3.92045
									S-TL		3.96591
									Smote		4.23864
									Safelevel		4.34091
									Boderline	-SMOTE2	5.18182
									Boderline	-SMOTE1	5.36364

Table 6 Holm's table for  $\alpha = 0.05$ , S-RSB<sub>\*</sub> is the control method

i	Algorithm	$z = (R_0 - R_i)/SE$	р	Holm/Hochberg/Hommel	Hypothesis
6	Borderline-SMOTE1	5.2658490926	1.395E-7	0.008333	Reject
5	Borderline-SMOTE2	4.9176937807	8.756E-7	0.01	Reject
4	Safelevel	3.3074754631	9.414E-4	0.0125	Reject
3	Smote	3.1116381002	0.001860	0.016667	Reject
2	S-TL	2.5894051323	0.009614	0.025	Reject
1	S-ENN	2.5023663043	0.012336	0.05	Reject

#### **Other Oversampling algorithms:**

**ADASYN:** H. He, Y. Bai, E. A. Garcia, S. Li. ADASYN: Adaptive Synthetic Sampling Approach for Imbalanced Learning. International Joint Conference on Neural Networks (IJCNN'08) art. no. 4633969, pp. 1322-1328

**ADOMS:** S. Tang, S. Chen. The Generation Mechanism of Synthetic Minority Class Examples. 5th Int. Conference on Information Technology and Applications in Biomedicine, ITAB 2008 in conjunction with 2nd Int. Symposium and Summer School on Biomedical and Health Engineering, IS3BHE 2008, art. no. 4570642, pp. 444-447

**ASMO:** Wang, B.X. and Japkowicz, N., "Imbalanced Data Set Learning with Synthetic Examples", presented at the IRIS Machine Learning Workshop, Ottawa, June 9, 2004.

**Polynomial Fitting:** S. Gazzah, N.E.B. Amara. New oversampling approaches based on polynomial fitting for imbalanced data sets. The Eighth IAPR International Workshop on Document Analysis Systems (DAS08). (2008) 677-684

**SPIDER 2:** Krystyna Napierala, Jerzy Stefanowski, and Szymon Wilk. Learning from Imbalanced Data in Presence of Noisy and Borderline Examples. M. Szczuka et al. (Eds.): RSCTC 2010, LNAI 6086, pp. 158–167, 2010.

## **Resampling the original data sets Final comments**



## **Resampling the original data sets Final comments**

#### Analysing the balance for resampling (see the study)

Chawla NV, Cieslak DA, Hall LO, Joshi A. Automatically countering imbalance and its empirical relationship to cost. Data Mining and Knowledge Discovery 17:2 (2008) 225-252.

It is not possible to know, apriori, whether a given domain favours oversampling or undersampling and what resampling rate is best.

It would have interest to create combination schemes that considers both strategies at various rates.

Improvements on resampling – specialized resampling

- New approches for creating artificial instances
- How to choose the amount to sample?
- New hybrid approaches oversampling vs undersampling



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Χ. **Class imbalance: Trends and final comments** 

Why evolutionary prototype selection?

- Randomly we can remove majority class examples.
- Risk of losing potentially important majority class examples that help stablish the discriminating power.

 Evolutionary algorithms can be guided by different measures avoiding the lost of potential important <u>examples.</u>

**Evolutionary Under-Sampling** 

**Experimental Framework and Results** 

**Evolutionary Training Set Selection to Optimize C4.5 in** 

**Imbalanced Problems** 

#### **Concluding Remarks Future work**

Source:

S. García, <u>F. Herrera</u>, **Evolutionary Under-Sampling for Classification with Imbalanced Data Sets: Proposals and Taxonomy**. *Evolutionary Computation 17:3* (2009) 275-306.

S. García, A. Fernandez, <u>F. Herrera</u>, **Enhancing the Effectiveness and Interpretability of Decision Tree and Rule Induction Classifiers with Evolutionary Training Set Selection over Imbalanced Problems**. *Applied Soft Computing 9 (2009) 1304-1314* 

**Evolutionary Under-sampling** 

Motivation: Evolutionary algorithms/genetic algorithms for instance selection (prototype selection and training sets selection)



**Evolutionary algorithms are good global search methods** 

### **Evolutionary Under-sampling**

#### **Previous results on Evolutionary Instance Selection:**

- J.R. Cano, F. Herrera, M. Lozano, Using Evolutionary Algorithms as Instance Selection for Data Reduction in KDD: An Experimental Study. *IEEE Trans. on Evolutionary Computation 7:6 (2003) 561-575, doi: 10.1109/TEVC.2003.819265*
- J.R. Cano, F. Herrera, M. Lozano, Stratification for Scaling Up Evolutionary Prototype Selection. *Pattern Recognition Letters, 26, (2005), 953-963, doi:* <u>10.1016/j.patrec.2004.09.043</u>
- J.R. Cano, F. Herrera, M. Lozano, On the Combination of Evolutionary Algorithms and Stratified Strategies for Training Set Selection in Data Mining. *Applied Soft Computing 6 (2006) 323-332, doi: 10.1016/j.asoc.2005.02.006*
- J.R. Cano, F. Herrera, M. Lozano, Evolutionary Stratified Training Set Selection for Extracting Classification Rules with Trade-off Precision-Interpretability. *Data and Knowledge Engineering 60 (2007) 90-108, doi:10.1016/j.datak.2006.01.008*
- S. García, J.R. Cano, F. Herrera, A Memetic Algorithm for Evolutionary Prototype Selection: A Scaling Up Approach. *Pattern Recognition 41:8 (2008) 2693-2709,* <u>doi:10.1016/j.patcog.2008.02.006</u>

**Evolutionary Under-sampling** 

**Genetic algorithms** 

They are optimization algorithms, search and learning inspired in the process of Natural and Genetic Evolution





### **Evolutionary Under-sampling**

#### **Representation:**



#### **Base Method: CHC**

### **Models: EBUS and EUSCM**

-EBUS: Aim for an optimal balancing of data without loss of effectiveness in classification accuracy

**-EUSCM:** Aim for an optimal power of classification without taking into account the balancing of data, considering the latter as a subobjective that may be an implicit process.

It introduces different features to obtain a trade-off between exploration and exploitation; such as incest prevention,

reinitialization of the search process when it becomes blocked and

the competition among parents and offspring into the replacement process

**Evolutionary Under-sampling** 

### **Type of Selection:**

- **GS: Global Selection**, the selection scheme proceeds over any kind of instance.

- MS: Majority Selection, the selection scheme only proceeds over majority class instances.

**Evaluation Measures:** 

- GM: Geometric Mean
- AUC: Area under ROC Curve

### **Evolutionary Under-sampling**

**Taxonomy:** 



### **Evolutionary Under-sampling**

#### **Fitness function in EBUS model:**

$$Fitness_{Bal}(S) = \begin{cases} g - |1 - \frac{n^+}{n^-}| \cdot P & \text{if } n^- > 0\\ g - P & \text{if } n^- = 0 \end{cases} \quad Fitness_{Bal}(S) = \begin{cases} AUC - |1 - \frac{n^+}{n^-}| \cdot P & \text{if } n^- > 0\\ AUC - P & \text{if } n^- = 0 \end{cases}$$

*P:* is a penalization factor that controls the intensity and importance of the balance during the evolutionary search.

**P** = 0.2 works appropriately.

**Fitness function in EUSCM model:** 

$$Fitness(S) = g,$$
  $Fitness(S) = AUC,$ 

**Experimental framework and results** 

#### **Algorithms used in the comparison:**



#### **Experimental framework and results**

#### **Data sets:**

	Data set	#Examples	#Attributes	Class (min., maj.)	%Class(min.,maj.)	IR
	GlassBWNFP	214	9	(build-window-non_float-proc,	(35.51, 64.49)	1.82
				remainder)		
	EcoliCP-IM	220	7	(im,cp)	(35.00, 65.00)	1.86
ID.	Pima	768	8	(1,0)	(34.77, 66.23)	1.9
11 <b>\.</b>	GlassBWFP	214	9	(build-window-float-proc,	(32.71, 67.29)	2.06
				remainder)		
	German	1000	20	(1, 0)	(30.00, 70.00)	2.33
Imbalance	Haberman	306	3	(Die, Survive)	(26.47, 73.53)	2.68
inibalance	Splice-ie	3176	60	(ie,remainder)	(24.09, 75.91)	3.15
nation	Splice-ei	3176	60	(ei,remainder)	(23.99, 76.01)	3.17
ratio:	GlassNW	214	9	(non-windows glass, remainder)	(23.93, 76.17)	3.19
	VehicleVAN	846	18	(van,remainder)	(23.52, 76.48)	3.25
	EcoliIM	336	7	(im,remainder)	(22.92, 77.08)	3.36
Number	New-thyroid	215	5	(hypo,remainder)	(16.28, 83.72)	4.92
Tumoer	Segment1	2310	19	(1,remainder)	(14.29, 85.71)	6.00
nagativa	EcoliIMU	336	7	(iMU, remainder)	(10.42, 89.58)	8.19
negative	Optdigits0	5564	64	(0, remainder)	(9.90, 90.10)	9.10
	Satimage4	6435	36	(4, remainder)	(9.73, 90.27)	9.28
examples /	Vowel0	990	13	(0, remainder)	(9.01, 90.99)	10.1
	GlassVWFP	214	9	(Ve-win-float-proc, remainder)	(7.94, 92.06)	10.39
Number	EcoliOM	336	7	(om, remainder)	(6.74, 93.26)	13.84
TAUIIIOCI	GlassContainers	214	9	(containers, remainder)	(6.07, 93.93)	15.47
a a aitima	Abalone9-18	731	9	(18, 9)	(5.75, 94.25)	16.68
positive	GlassTableware	214	9	(tableware, remainder)	(4.2, 95.8)	22.81
1	YeastCYT-POX	483	8	(POX, CYT)	(4.14, 95.86)	23.15
examples	YeastME2	1484	8	(ME2, remainder)	(3.43, 96.57)	28.41
en an pres	YeastME1	1484	8	(ME1, remainder)	(2.96, 97.04)	32.78
	YeastEXC	1484	8	(EXC, remainder)	(2.49, 97.51)	39.16
	Car	1728	6	(good, remainder)	(3.99, 96.01)	71.94
	Abalone19	4177	9	(19, remainder)	(0.77, 99.23)	128.87

#### **Experimental framework and results**

#### Part I: Classical prototype selection as imbalanced undersampling



Classical prototype selection is not recommendable for tackling imbalanced data sets. 1-NN without preprocessing behaves the best.
#### **Experimental framework and results**

#### **Part II:** Comparison among the eight proposals of Evolutionary Under-Sampling





IR < 9

IR > 9

**Experimental framework and results** 

**Part II:** Comparison among the eight proposals of Evolutionary Under-Sampling

**IR < 9:** 

- EUSCM behaves better than EBUS (P factor has little interest)
- Little differences between GM and AUC.

IR > 9:

- GS mechanism has no sense due to the high imbalance ratio. MS is preferable.
- P factor is very useful in this case. EBUS outperforms EUSCM

#### **Experimental framework and results**

#### **Part III:** Comparison with other under-sampling approaches



#### **Considering all data sets**

#### **Experimental framework and results**

#### **Part III:** Comparison with other under-sampling approaches



**Considering data sets with IR < 9** 

#### **Experimental framework and results**

#### **Part III:** Comparison with other under-sampling approaches



#### **Considering data sets with IR > 9**

**Experimental framework and results** 

**Part III:** Comparison with other under-sampling approaches

- EUS models usually present an equal or better performance than the remaining methods, independently of the degree of imbalance of data.
- The best performing under-sampling model over imbalance data sets is EBUS-MSGM
- The tendency of the EUS models follows an improving of the behaviour in classification when the data turns to a high degree of imbalance.

### **Experimental framework and results**

- Prototype Selections methods are not useful when handling imbalanced problems.
- Evolutionary under-sampling is an effective model in instancebased learning.
- Majority selection mechanism obtains more accurate subsets of instances, but presents a lower reduction rate.
- No difference between GM and AUC (different evaluation measures) is observed.
- For dealing with low imbalance rates, EUSCM model is the best choice
- For dealing with high imbalance rates, EBUS model is the best.

#### **Evolutionary Training Set Selection to Optimize** C4.5 in Imbalanced Problems



S. García, A. Fernandez, F. Herrera, Enhancing the Effectiveness and Interpretability of Decision Tree and Rule Induction Classifiers with Evolutionary Training Set Selection over Imbalanced Problems. *Applied Soft Computing 9 (2009) 1304-1314* 

### **Evolutionary Training Set Selection to Optimize** C4.5 in Imbalanced Problems

**Avoiding overfitting in TSS:** 

 Although C4.5 incorporates a pruning mechanism to avoid overfitting, the use of an induction tree process within an evolutionary cycle may yield optimal models for training data, losing generalization capabilities.

• To avoid it, we include classification costs in the fitness function. A well classified instance scores a value of W if it is not selected in the chromosome and it scores 1 if it is selected in the chromosome. The penalization yielded in case of misclassification is the same.

Our empirical studies determine that W=3 works well.

#### **Evolutionary Training Set Selection to Optimize** C4.5 in Imbalanced Problems

**Data sets:** 

Data set	#Examples #Attributes Class (min., maj.)		%Class(min.,maj.)	
Abalone9-18	e9-18 731 9		(18, 9)	(5.75, 94.25)
EcoliCP-IM	220	7	(im,cp)	(35.00, 65.00)
EcoliIM	336	7	(im,remainder)	(22.92, 77.08)
EcoliIMU	336	7	(iMU, remainder)	(10.42, 89.58)
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GlassBWFP	214 9 (build-window-float-proc, remainder)		(build-window-float-proc, remainder)	(32.71, 67.29)
GlassBWNFP	/NFP 214 9 (build-window-n remain		(build-window-non_float-proc, remainder)	(35.51, 64.49)
GlassNW	214	9 (non-windows glass, remainder)		(23.93, 76.17)
GlassVWFP	214	9	(Ve-win-float-proc, remainder)	(7.94, 92.06)
Haberman	306	3	(Die, Survive)	(26.47, 73.53)
New-thyroid	215	5	(hypo,remainder)	(16.28, 83.72)
Pima	768	8	(1,0)	(34.77, 66.23)
VehicleVAN	846	18	(van,remainder)	(23.52, 76.48)
Vowel0	990	13	(0, remainder)	(9.01, 90.99)
YeastCYT-POX	483	8	(POX, CYT)	(4.14, 95.86)

We have used 10-fcv. Algorithms in the comparison: OSS, NCL, SMOTE, SMOTE + TL, SMOTE + ENN

**Parameters of EUSTSS: Pop = 50, Eval = 10000.** 

**Parameters of SMOTE:** k = 5, **Balancing Ratio 1:1.** 

#### **Evolutionary Training Set Selection to Optimize** C4.5 in Imbalanced Problems

Results obtained by C4.5 using GM evaluation measure over test data



### **Evolutionary Training Set Selection to Optimize** C4.5 in Imbalanced Problems

Average number of rules obtained by C4.5 decision tree



#### **Evolutionary Training Set Selection to Optimize** C4.5 in Imbalanced Problems

- EUSTSS obtains the best average result in GM. It clearly outperforms the other undersampling methods (OSS and NCL) and it improves the accuracy even when comparing with oversampling approaches.
- Over-sampling is clearly superior to under-sampling, except for the EUSTSS technique.
- Except for OSS, EUSTSS produces decision trees with lower number of rules than the remaining methods. Although the combination OSS + C4.5 yields less rules, its accuracy in GM is the worst of all the resampling methods.
- Over-sampling force to C4.5 to produce many rules. This fact is not desirable when our interest lies in obtaining interpretable models.

#### **Evolutionary Training Set Selection to Optimize** C4.5 in Imbalanced Problems

Wilcoxon's test results over GM and number of

	EUSTSS	EUSTSS
algorithm	GM	num. rules
none	+ (.001)	+ (.088)
OSS	+ (.003)	- (.052)
NCL	+ (.047)	+ (.074)
SMOTE	+ (.052)	+ (.000)
SMOTE + TL	= (.501)	+ (.000)
SMOTE + ENN	= (.363)	+ (.000)

- Wilcoxon's test confirms the improvement offered by EUSTSS in accuracy.
- It again confirms that EUSTSS produces smaller decision trees than all the remaining method, except OSS.

### Some results on the use of evolutionary prototype selection for imbalanced data sets EGIS-CHC: Evolutionary Based selection of Generalized Instances

This paper proposes a method belonging to the family of the nested generalized exemplar that accomplishes learning by storing objects in Euclidean n-space. Classification of new data is performed by computing their distance to the nearest generalized exemplar. The method is optimized by the selection of the most suitable generalized exemplars based on evolutionary algorithms.

S. García, J. Derrac, I. Triguero, C.J. Carmona, <u>F. Herrera</u>, **Evolutionary-Based Selection of Generalized Instances for Imbalanced Classification**. *Knowledge Based Systems 25:1 (2012) 3-12.* 

#### **IPADE-ID: Evolutionary instance generation**

# **Iterative Instance Adjustment for Imbalanced Domains (IPADE-ID) algorithm.**

- It is an evolutionary framework, which uses an instance generation technique, designed to face the existing imbalance modifying the original training set.
- The method, iteratively learns the appropriate number of examples that represent the classes and their particular positioning.
- The learning process contains three key operations in its design: a customized initialization procedure, an evolutionary optimization of the positioning of the examples and a selection of the most representative examples for each class.

V. López, I. Triguero, C.J. Carmona, S. García, F. Herrera, Addressing Imbalanced Classification with Instance Generation Techniques: IPADE-ID. Neurocomputing, in press (2013).

#### **Concluding remaks and future work**

- Evolutionary under-sampling is an effective model in instancebased learning.
- For dealing with low imbalance rates, EUSCM model is the best choice
- For dealing with high imbalance rates, EBUS model is the best.
- EUSTSS allows to C4.5 to obtain very accurate trees in imbalanced classification.
- The models are very competitive with respect to advanced hybrids of over-sampling and under-sampling.
- The number of leafs is decreased so the trees obtained are more interpretable.

**Concluding remaks and future work** 

- Study the scalability of these models in very large data sets.
- Hybridize evolutionary under-sampling with SMOTE or other over-sampling approaches.

• Data complexity analysis of the the EUS and EUSTSS behaviour

J. Luengo, A. Fernandez, S. García, <u>F. Herrera</u>, Addressing Data Complexity for Imbalanced Data Sets: Analysis of SMOTE-based Oversampling and Evolutionary Undersampling. *Soft Computing*, 15 (10) (2011) 1909-1936

# Contents

- Introduction to imbalanced data sets
- **Resampling the original training set** Н\_
- Resampling: Some results on the use of evolutionary prototype on <sup>1</sup> selection for imbalanced data sets Ш.
- IV. Cost Modifying: Cost-sensitive learning
- SESSION 2 Why is difficult to learn in imbalanced domains? Intrinsic data V. characteristics
- VI. Ensembles to address class imbalance
- VII. Multiple class imbalanced data-sets: A pairwise learning approach
- **VIII.** Imbalanced Big Data

Χ.

- IX. Class imbalance: Data sets, implementations, ...
  - Class imbalance: Trends and final comments



Cost modification consists of weighting errors made on examples of the minority class higher than those made on examples of the majority class in the calculation of the training error.

# This, in effect, rectifies the bias given to the majority class by standard classifiers when the training error corresponds to the simple (non-weighted) accuracy.

B. Zadrozny, J. Langford, N. Abe, Cost-sensitive learning by cost proportionate example weighting, in: Proceedings of the 2003 IEEE International Conference on Data Mining (ICDM'03), 2003.

C. Elkan, The foundations of cost-sensitive learning, in: Proceedings of the 17th International Joint Conference on Artificial Intelligence, 2001, pp. 973–978.

Over Sampling Random Focused Under Sampling Random Focused Cost Modifying



# examples of -

# examples of +

- Needs a cost matrix, which encodes the penalty of misclassifying samples.
- In the scenario of imbalanced data-sets, the significance of the recognition of positive instances might be higher:
  - C(+, -) > C(-, +)

- C(+, +) = C(-, -) = 0

- Consider the cost-matrix during the model building for achieving the lowest cost.
- However, the cost matrix is often unavalaible

	actual negative	actual positive			fraudulent	legitimate
predict negative	$C(0,0) = c_{00}$	$C(0,1) = c_{01}$	-	refuse	\$20	-\$20
predict positive	$C(1,0) = c_{10}$	$C(1,1) = c_{11}$		approve	-x	0.02x

C. Elkan, The foundations of cost-sensitive learning, in: Proceedings of the 17th International Joint Conference on Artificial Intelligence, 2001, pp. 973–978.

- How can it be applied?
  - Weighting the data space (data level):
    - Change the distribution of the training sets (translation theorem) or
    - Modifying final decision thresholds
  - Making a specific classifier learning algorithm cost-sensitive (algorithm level)
    - Change the inner way the classifier works
    - Use a boosting approach
  - Using Bayes risk theory to assign each sample to its lowest risk class (algorithm level)  $L(x,i) = \sum_{i} P(j|x)C(i,j)$

P. Domingos, Metacost: a general method for making classifiers cost sensitive, in: 5<sup>th</sup> Int'l Conf. on Knowledge Discovery and Data Mining (KDD'99), San Diego, CA, 1999, pp. 155–164.

Ting, K.M. An instance-weighting method to induce cost-sensitive trees (2002) *IEEE Transactions on Knowledge and Data Engineering*, 14 (3), pp. 659-665.

Y. Sun, M. S. Kamel, A. K. C. Wong and Y. Wang, Cost-sensitive boosting for classification of imbalanced data, *Pattern Recognition* 40(12) (2007) 3358–3378

**Two weighting approaches** 

- Up-weighting, analogous to over-sampling, increases the weight of one of the classes keeping the weight of the other class at one
- Down-weighting, analogous to under-sampling, decreases the weight of one of the classes keeping the weight of the other class at one

Hybridization. Automatically countering imbalance



Chawla, N. V., Cieslak, D. A., Hall, L. O., Joshi, A., 2008. Automatically countering imbalance and its empirical relationship to cost. Data Mining and Knowledge Discovery 17 (2), 225–252

# **Algorithms selected for the study**

Acronym	Description
None	The original classifier that names the algorithm family
SMOTE	The original classifier that names the algorithm family applied to a data-set preprocessed with the SMOTE algorithm
SENN	The original classifier that names the algorithm family applied to a data-set preprocessed with the SMOTE+ENN algorithm
CS	The cost-sensitive version of the original classifier from the corresponding algorithm family.
Wr_SMOTE	Version of the Wrapper routine that uses as main algorithm the cost-sensitive version of the algorithm family and only performs the oversampling step with SMOTE
Wr_US	Version of the Wrapper routine that uses as main algorithm the cost-sensitive version of the algorithm family, performs the undersampling step with a random undersampling algorithm and the oversampling step with the SMOTE algorithm
Wr_SENN	Version of the Wrapper routine that uses as main algorithm the cost-sensitive version of the algorithm family and only performs the oversampling step with the SMOTE+ENN algorithm

### Algorithms selected for the study (2)

#### • Decision Trees: C4.5

- Original: Quinlan, J. R., 1993. C4.5: Programs for Machine Learning. Morgan Kaufmann Publishers, San Mateo-California.
- Cost-Sensitive: Ting, K.M. An instance-weighting method to induce cost-sensitive trees (2002) IEEE Transactions on Knowledge and Data Engineering, 14 (3), pp. 659-665.

#### • Support Vector Machines

- Original: Vapnik, V., 1998. Statistical Learning Theory. Wiley, New York, U.S.A.
- Cost-Sensitive: R.-E. Fan, P.-H. Chen, and C.-J. Lin. Working set selection using second order information for training SVM. Journal of Machine Learning Research 6, 1889-1918, 2005.

#### • Fuzzy Rule Based Classification Systems: FH-GBML

- Original: Ishibuchi, H., Yamamoto, T., Nakashima, T., 2005. Hybridization of fuzzy GBML approaches for pattern classification problems. IEEE Transactions on System, Man and Cybernetics B 35 (2), 359–365.
- Cost-Sensitive: V. López, A. Fernandez, F. Herrera, A First Approach for Cost-Sensitive Classification with Linguistic Genetic Fuzzy Systems in Imbalanced Data-sets. 10th International Conference on Intelligent Systems Design and Applications (ISDA2010), pp 676-681.

#### • Lazy Learning: k-NN

- Original: Cover, T. M., and P. E. Hart, (1967). Nearest Neighbor Pattern Classification. Institute of Electrical and Electronics Engineers Transactions on Information Theory, Vol. 13, No. 1, pp. 21-27.
- Cost-Sensitive: D.J. Hand and V. Vinciotti. Choosing k for two-class nearest neighbour classifiers with unbalanced classes. Pattern Recognition Letters, 24:1555–1562, 2003.

### Data-sets and Parameters

- 66 real-world data-sets
- 5 fold-cross validation
- Available at KEEL data-set repository:

http://www.keel.es/dataset.phr

Algorithm Family	Parameters
C4.5	pruned = True
	confidence = 0.25
	minimum number of item-sets per leaf = 2
SVM	kernel type = polynomial
	C = 100.0
	tolerance of termination criterion = 0.001
	degree (for kernel function) = 1
	gamma (for kernel function) = 0.01
	coef0 (for kernel function) = 0.0
	use the shrinking heuristics = true
FH-GBML	conjunction operator = product t-norm
	rule weight = PCF (FH-GBML and FH-GBML+preprocessing)
	and PCF-SC (FH-GBML-CS)
	fuzzy reasoning method = winning rule
	number of fuzzy rules = $5 \cdot d$ (max. 50 rules)
	number of rule sets = 200
	crossover probability = 0.9
	mutation probability = $1/d$
	number of replaced rules = all rules except the best-one
	(Pittsburgh-part, elitist approach) number of rules/5
	(GCCL-part)
	total number of generations = 1.000
	don't care probability = 0.5
	probability of the application of the GCCL iteration = $0.5$
k-NN	k = 3
	distance = Heterogeneous Value Difference Metric (HVDM)

### **Results and Statistical Analysis**

- Case of Study: C4.5
- Similar results and conclusions for the remaining classification paradigms

Algorithm	AUC <sub>tr</sub>	AUC <sub>tst</sub>		
C45	$0.8774 \pm 0.0392$	$0.7902 \pm 0.0804$		
C45 SMOTE	$0.9606 \pm 0.0142$	$0.8324 \pm 0.0728$		
C45 SENN	$0.9471 \pm 0.0154$	$\textbf{0.8390} \pm \textbf{0.0772}$		
C45CS	$0.9679 \pm 0.0103$	$0.8294 \pm 0.0758$		
C45 Wr_SMOTE	$0.9679 \pm 0.0103$	$0.8296 \pm 0.0763$		
C45 Wr_US	$0.9635 \pm 0.0139$	$0.8245 \pm 0.0760$		
C45 Wr_SENN	$0.9083 \pm 0.0377$	$0.8145 \pm 0.0712$		

V. López, A. Fernandez, J. G. Moreno-Torres, F. Herrera, **Analysis of preprocessing vs. cost-sensitive** learning for imbalanced classification. Open problems on intrinsic data characteristics. *Expert Systems with Applications 39:7 (2012) 6585-6608.* 

# **Results and Statistical Analysis**



- Rankings obtained by Friedman test for the different approaches of C4.5.
- Shaffer test as post-hoc to detect statistical differences (α = 0.05)

C4.5		1	none	SMOTE	SENN	CS	Wr_SMOTE	Wr_US	Wr_SENN
none		Π	х	(6.101E 6)	(4.050E-0)	(6.101E-6)	(7.904E-6)	(.00341)	-(.37016)
SMOT	E	Ι	+(6.404E-€)	х	=(1.0)	=(1.0)	=(1.0)	=(1.0)	+(.04903)
SENN		Π	+(4.058E-8)	=(1.0)	x	=(1.0)	=(1.0)	=(.22569)	+(.00152)
CS			+(6.404E-6)	=(1.0)	=(1.0)	x	=(1.0)	=(1.0)	+(.04903)
Wr_SN	1OTE	Π	+(7.904E-6)	-(1.0)	-(1.0)	-(1.0)	х	=(1.0)	+(.04903)
Wr_US	5		+(.00341)	=(1.0)	=(.22569)	=(1.0)	=(1.0)	х	=(1.0)
Wr_SE	INN		=(.37846)	-(.04903)	-(.00152)	-(.04903)	-(.04903)	=(1.0)	x

# **Cost-sensitive learning Final comments**

- Preprocessing and cost-sensitive learning improve the base classifier.
- No differences among the different preprocessing techniques.
- Both preprocessing and cost-sensitive learning are good and equivalent approaches to address the imbalance problem.
- In most cases, the preliminary versions of hybridization techniques do not show a good behavior in contrast to standard preprocessing and cost sensitive.
- **Some authors claim:** "Cost-Adjusting is slightly more effective than random or directed over- or under- sampling although all approaches are helpful, and directed oversampling is close to costadjusting". **Our study shows similar results.**

V. López, A. Fernandez, J. G. Moreno-Torres, F. Herrera, **Analysis of preprocessing vs. cost-sensitive** learning for imbalanced classification. Open problems on intrinsic data characteristics. *Expert Systems with Applications 39:7 (2012) 6585-6608.* 



**SESSION 2:** 

V. Why is difficult to learn in imbalanced domains? Intrinsic data characteristics

Overlapping

Small disjuncts/rare data sets

**Density: Lack of data** 

**Bordeline and Noise data** 

**Dataset shift** 

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- I. Introduction to imbalanced data sets
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- X. Class imbalance: Trends and final comments



### Why is difficult to learn in imbalanced domains?

- Preprocessing and cost sensitive learning have a similar behavior.
- Performance can still be improved, but we must analyze in deep the nature of the imbalanced data-set problem:
  - Imbalance ratio is not a determinant factor



Fig. 4 C4.5 AUC in Training/Test sorted by IR

J. Luengo, A. Fernández, S. García, and F. Herrera. Addressing data complexity for imbalanced data sets: analysis of SMOTE-based oversampling and evolutionary undersampling. *Soft Computing 15 (2011) 1909-1936*, doi: 10.1007/s00500-010-0625-8.

### **Introduction to Imbalanced Data Sets** Why is difficult to learn in imbalanced domains?



An easier problem

Imbalance – why is it difficult?





### More difficult one

Majority classes overlaps the minority class:

- Ambiguous boundary between classes
- Influence of noisy examples
- Difficult border, ...

Why is difficult to learn in imbalanced domains? Intrinsic data characteristics

**Overlapping** 

Small disjuncts/rare data sets

**Density: Lack of data** 

**Bordeline and Noise data** 

**Dataset shift**
Class imbalance is not the only responsible of the lack in accuracy of an algorithm.



The class <u>overlapping</u> also influences the behaviour of the algorithms, and it is very typical in these domains.



V. García, R.A. Mollineda, J.S. Sánchez. On the k-NN performance in a challenging scenario of imbalance and overlapping. Pattern Anal Applic (2008) 11: 269-280

• There is an interesting relationship between imbalance and class overlapping:



(a) Class overlapping

• There is an interesting relationship between imbalance and class overlapping:



Two different levels of class overlapping: (a) 20% and (b) 80%

V. López, A. Fernandez, S. García, V. Palade, F. Herrera, An Insight into Classification with Imbalanced Data: Empirical Results and Current Trends on Using Data Intrinsic Characteristics. *Information Sciences*, <u>doi: 10.1016/j.ins.2013.07.007</u>, in press (2013).

• There is an interesting relationship between imbalance and class overlapping:

Table 13	3 Performance	obtained	by (	C4.5	with	different	degrees	of c	overlap
									-

Overlap Degree	$TP_{rate}$	$TN_{rate}$	AUC
0 %	1.000	1.000	1.000
20 %	.79.00	1.000	.8950
40 %	.4900	1.000	.7450
50 %	.4700	1.000	.7350
60 %	.4200	1.000	.7100
80 %	.2100	.9989	.6044
100 %	.0000	1.000	.5000

V. López, A. Fernandez, S. García, V. Palade, F. Herrera, An Insight into Classification with Imbalanced Data: Empirical Results and Current Trends on Using Data Intrinsic Characteristics. *Information Sciences*, <u>doi: 10.1016/j.ins.2013.07.007</u>, in press (2013).

• There is an interesting relationship between imbalance and class overlapping:



Fig. 6 C4.5 AUC with SMOTE in Training/Test sorted by F1  $\,$ 

 $F1 \le 0.366$ 

*F1* ≥ *1.469* 

F1: maximum Fisher's discriminant ratio.

$$f = \frac{\left(\mu_1 - \mu_2\right)^2}{\sigma_1^2 + \sigma_2^2}$$



Fig. 4 C4.5 AUC in Training/Test sorted by IR  $\,$ 

J. Luengo, A. Fernandez, S. García, F. Herrera, Addressing Data Complexity for Imbalanced Data Sets: Analysis of SMOTEbased Oversampling and Evolutionary Undersampling. *Soft Computing*, 15 (10) 1909-1936

#### **Overlapping**

V. García, R.A. Mollineda, J.S. Sánchez. On the k-NN performance in a challenging scenario of imbalance and overlapping. Pattern Anal Applic (2008) 11: 269-280



Fig. Two different levels of class overlapping: a 0% and b 60%

**Experiment I:** The positive examples are defined on the X-axis in the range [50–100], while those belonging to the majority class are generated in [0–50] for 0% of class overlap, [10–60] for 20%, [20–70] for 40%, [30–80] for 60%, [40–90] for 80%, and [50–100] for 100% of overlap.

The overall imbalance ratio matches the imbalance ratio corresponding to the overlap region, what could be accepted as a common case.

#### Overlapping



**Fig. Performance metrics in k-NN rule and other learning algorithms for experiment I** 

#### **Overlapping**

30 40 50 60 70

(a)

20

50

30

20

V. García, R.A. Mollineda, J.S. Sánchez. On the k-NN performance in a challenging scenario of imbalance and overlapping. Pattern Anal Applic (2008) 11: 269-280



Fig. Two different cases in experiment II: [75-100] and [85-100]. For this latter case, note that in the overlap region, the majority class is under-represented in comparison to the minority class.

**Experiment II**: The second experiment has been carried out over a collection of five artificial imbalanced data sets in which the overall minority class becomes the majority in the overlap region. To this end, the 400 negative examples have been defined on the X-axis to be in the range [0–100] in all data sets, while the 100 positive cases have been generated in the ranges [75–100], [80–100], [85–100], [90–100], and [95–100]. The number of elements in the overlap region varies from no local imbalance in the first case, where both classes have the same (expected) number of patterns and density, to a critical inverse imbalance in the fifth case, where the 100 minority examples appears as majority in the overlap region along with about 20 expected negative examples.

#### **Overlapping**



# **Fig. Performance metrics in k-NN rule and other learning algorithms for experiment II**

### Overlapping

**Conclusions:** Results (in this paper) show

that the class more represented in overlap

regions tends to be better classified by



(a) Class overlapping

methods based on global learning, while the class less represented in such regions tends to be better classified by local methods.

In this sense, as the value of k of the k-NN rule increases, along with a weakening of its local nature, it was progressively approaching the behaviour of global models.

**Overlapping** 

**Open problem:** To design new approaches (resampling or learning methods) to deal with the overlapping.



(a) Class overlapping

Overlapping

Small disjuncts/rare data sets

**Density: Lack of data** 

**Bordeline and Noise data** 

**Dataset shift** 

Class imbalance is not the only responsible of the lack in accuracy of an algorithm.





Class imbalances may yield <u>small disjuncts</u> which, in turn, will cause degradation.

**<u>Rare cases or Small disjuncts</u>** are those disjuncts in the learned classifier that cover few training examples.

T. Jo, N. Japkowicz. Class imbalances versus small disjuncts. SIGKDD Explorations 6:1 (2004) 40-49

Rare or exceptional cases correspond to small numbers of training examples in particular areas of the feature space. When learning a concept, the presence of rare cases in the domain is an important consideration. The reason why rare cases are of interest is that they cause small disjuncts to occur, which are known to be more error prone than large disjuncts.

In the real world domains, rare cases are unknown since high dimensional data cannot be visualized to reveal areas of low coverage.



#### **Rare or exceptional cases**

Rare cases or Small disjunct: Focusing the problem



**Rare or exceptional cases** 

#### **Rarity: Rare Cases versus**





Figure 1: Graphical representation of a rare class and rare case

Class A is the rare (minority class and B is the common (majority class).

Subconcepts A2-A5 correspond to rare cases, whereas A1 corresponds to a fairly common case, covering a substantial portion of the instance space.

Subconcept B2 corresponds to a rare case, demonstrating that common classes may contain rare cases.

G.M. Weiss. Mining with Rarity: A Unifying Framework. SIGKDD Explorations 6:1 (2004) 7-19

#### **Small disjuncts/Rare or exceptional cases**

In the real-word domains, rare cases are not easily identified. An approximation is to use a clustering algorithm on each class. Jo and Japkowicz, 2004: CBO: Cluster-based oversampling: A method for inflating small disjuncts.

**<u>CBO method:</u>** Cluster-based resampling identifies rare cases and re-samples them individually, so as to avoid the creation of small disjuncts in the learned hypothesis.

T. Jo, N. Japkowicz. Class imbalances versus small disjuncts. SIGKDD Explorations 6:1 (2004) 40-49

#### **Small disjuncts/Rare or exceptional cases**

#### **CBO method:**



Once the training examples of each class have been clustered, oversampling starts. In the majority class, all the clusters, except for the largest one, are randomly oversampled so as to get the same number of training examples as the largest cluster. Let *maxclasssize* be the overall size of the large class. In the minority class, each cluster is randomly oversampled until each cluster contains *maxclasssize/Nsmallclass* where *Nsmallclass* represents the number of subclusters in the small class.

(b) Small disjuncts

T. Jo, N. Japkowicz. Class imbalances versus small disjuncts. SIGKDD Explorations 6:1 (2004) 40-49

#### **Small disjuncts/Rare or exceptional cases**



(a) Artificial dataset: small disjuncts for (b) Subclus dataset: small disjuncts for the minority class both classes

Fig. 5 Example of small disjuncts on imbalanced data

Table 12 Performance obtained by C4.5 in datasets suffering from small disjuncts

Dataset	Original Data			Preprocessed Data with CBO			
	$TP_{rate}$	$TN_{rate}$	AUC	$TP_{rate}$	$TN_{rate}$	AUC	
Artificial dataset	.0000	1.000	.5000	1.000	1.000	1.000	
Subclus dataset	1.000	.9029	.9514	1.000	1.000	1.000	

V. López, A. Fernandez, S. García, V. Palade, F. Herrera, An Insight into Classification with Imbalanced Data: Empirical Results and Current Trends on Using Data Intrinsic Characteristics. *Information Sciences*, <u>doi: 10.1016/j.ins.2013.07.007</u>, in press (2013).

#### **Small disjuncts/Rare or exceptional cases**





(a) Artificial dataset with the original data: 20 positive and 182 negative instances

(b) Artificial dataset with CBO: 228 positive and 228 negative instances



(c) Subclus dataset with the original data: 100 positive and 700 negative instances

(d) Subclus dataset with CBO: 780 positive and 780 negative instances

Figure: Boundaries obtained by C4.5 with the original and preprocessed data using CBO for addressing the problem of small disjuncts. The new instances for (b) and (d) are just replicates of the initial examples.

V. López, A. Fernandez, S. García, V. Palade, F. Herrera, An Insight into Classification with Imbalanced Data: Empirical Results and Current Trends on Using Data Intrinsic Characteristics. *Information Sciences*, <u>doi: 10.1016/j.ins.2013.07.007</u>, in press (2013).

#### **Small disjuncts/Rare or exceptional cases**

Small disjuncts play a role in the performance loss of class imbalanced domains.

Jo and Japkowicz results show that it is the small disjuncts problem more than the class imbalance problem that is responsible for the this decrease in accuracy.

The performance of classifiers, though hindered by class imbalanced, is repaired as the training set size increases.

An open question: Whether it is more effective to use solutions that address both the class imbalance and the small disjunct problem simultaneously than it is to use solutions that address the class imbalance problem or the small disjunct problem, alone.

T. Jo, N. Japkowicz. Class imbalances versus small disjuncts. SIGKDD Explorations 6:1 (2004) 40-49

Overlapping

Small disjuncts/rare data sets

**Density: Lack of data** 

**Bordeline and Noise data** 

**Dataset shift** 

#### **Density: Lack of data**



Figure 11: Lack of density or small sample size on the yeast4 dataset

The lack of density in the training data may also cause the introduction of small disjuncts. It becomes very hard for the learning algorithm to obtain a model that is able to perform a good generalization when there is not enough data that represents the boundaries of the problem and, what it is also most significant, when the concentration of minority examples is so low that they can be simply treated as noise.

#### **Density: Lack of data**

Table 5. The Distribution of Training Examples in Pima Indian Diabetes

		Positive ('1')	Negative ('0')
1:9	40	4	36
	100	10	90
	200	20	180
1:3	40	10	30
	100	25	75
	200	50	150
1:1	40	20	20
	100	50	50
	200	100	100

Experimental study with different levels of imbalance and density

T. Jo, N. Japkowicz. Class imbalances versus small disjuncts. SIGKDD Explorations 6:1 (2004) 40-49

#### **Density: Lack of data**

Left-C4.5, right-Backpropagation: These resultas show that the performance of classifiers, though hindered by class imbalances, is repaired as the training set size incresses. This sugests that small disjuncts play a role in the performance loss of class imbalanced domains.



T. Jo, N. Japkowicz. Class imbalances versus small disjuncts. SIGKDD Explorations 6:1 (2004) 40-49

#### **Density: Lack of data**



**From this** graph, we may distinguish a growth rate directly proportional to the number of training instances that are being used. This behavior reflects the findings enumerated previously.

Fig. 8 AUC performance for the C4.5 classifier regarding the proportion of examples in the training set for the vowel0 problem

V. López, A. Fernandez, S. García, V. Palade, F. Herrera, An Insight into Classification with Imbalanced Data: Empirical Results and Current Trends on Using Data Intrinsic Characteristics. *Information Sciences*, <u>doi: 10.1016/j.ins.2013.07.007</u>, in press (2013).

Overlapping

Small disjuncts/rare data sets

**Density: Lack of data** 

**Bordeline and Noise data** 

**Dataset shift** 

**Kind of examples:** The need of resampling or to manage the overlapping with other strategies



**Redundant examples** 

□ Safe examples

**An approach:** Detect and remove such majority noisy and borderline examples in filtering before inducing the classifier.

**Borderline and Noise data** 



### **Borderline and Noise data**

#### 3 kind of artificial problems:

**Subclus:** examples from the minority class are located inside rectangles following related works on small disjuncts.

**Clover:** It represents a more difficult, non-linear setting, where the minority class resembles a flower with elliptic petals.

**Paw:** The minority class is decomposed into 3 elliptic sub-regions of varying cardinalities, where two subregions are located close to each other, and the remaining smaller sub-region is separated.







**Clover data** 

#### Paw data

Subclus data

#### **Borderline and Noise data**



**Clover data** 

Paw data

#### **Borderline and Noise data**



Subclus data

**Borderline and Noise data Subclus data** 



(a) Original problem and decision functions (b) Noisy instances and new undesirable decision functions 20% gaussian noise



V. López, A. Fernandez, S. García, V. Palade, F. Herrera, An Insight into Classification with Imbalanced Data: Empirical Results and Current Trends on Using Data Intrinsic Characteristics. *Information Sciences*, <u>doi: 10.1016/j.ins.2013.07.007</u>, in press (2013).

#### **Borderline and Noise data**

SPIDER 2: Spider family (Selective Preprocessing of Imbalanced Data) rely on the local characteristics of examples discovered by analyzing their k-nearest neighbors.

J. Stefanowski, S. Wilk. Selective pre-processing of imbalanced data for improving classification performance. 10th International Conference in Data Warehousing and Knowledge Discovery (DaWaK2008). LNCS 5182, Springer 2008, Turin (Italy, 2008) 283-292.

K.Napierala, J. Stefanowski, and S. Wilk. Learning from Imbalanced Data in Presence of Noisy and Borderline Examples. 7th International Conference on Rough Sets and Current Trends in Computing , 7th International Conference on Rough Sets and Current Trends in Computing, RSCTC 2010, LNAI 6086, pp. 158–167, 2010.

#### Borderline and Noise data Data

Data set	Base	RO	C4.5 CO	NCR	SP2
subclus-0 subclus-30 subclus-50	0.9540 0.4500 0.1740 0.0000	0.9500 0.6840 0.6160 0.6280	0.9500 0.6720 0.6000 0.7000	0.9460 0.7160 0.7020 0.5700	0.9640 0.7720 0.7700 0.8200
clover-0 clover-30 clover-50 clover-70	$\begin{array}{c} 0.0000\\ 0.4280\\ 0.1260\\ 0.0540\\ 0.0080\end{array}$	$\begin{array}{r} 0.6380 \\ 0.8340 \\ 0.7180 \\ 0.6560 \\ 0.6340 \end{array}$	0.7000 0.8700 0.7060 0.6960 0.6320	$\begin{array}{r} 0.5700 \\ 0.4300 \\ 0.5820 \\ 0.4460 \\ 0.5460 \end{array}$	0.8300 0.4860 0.7260 0.7700 0.8140
paw-0 paw-30 paw-50 paw-70	$\begin{array}{c} 0.5200\\ 0.2640\\ 0.1840\\ 0.0060 \end{array}$	$\begin{array}{c} 0.9140 \\ 0.7920 \\ 0.7480 \\ 0.7120 \end{array}$	0.9000 0.7960 0.7200 0.6800	$\begin{array}{c} 0.4900\\ 0.8540\\ 0.8040\\ 0.7460 \end{array}$	0.5960 0.8680 0.8320 0.8780

### Noise data

Table 14 Performance obtained by C4.5 in the Subclus dataset with and without noisy instances

Dataset	Or	riginal Data	a	20% of Gaussian Noise			
	$TP_{rate}$	$TN_{rate}$	AUC	$TP_{rate}$	$TN_{rate}$	AUC	
None	1.000	.9029	.9514	.0000	1.000	.5000	
RandomUnderSampling	1.000	.7800	.8900	.9700	.7400	.8550	
SMOTE	.9614	.9529	.9571	.8914	.8800	.8857	
SMOTE+ENN	.9676	.9623	.9649	.9625	.9573	.9599	
SPIDER2	1.000	1.000	1.000	.9480	.9033	.9256	

D	C4.5				
Data set	Base	RO	CO	NCR	SP2
subclus-0	0.9540	0.9500	0.9500	0.9460	0.9640
subclus-30	0.4500	0.6840	0.6720	0.7160	0.7720
subclus-50	0.1740	0.6160	0.6000	0.7020	0.7700
subclus-70	0.0000	0.6380	0.7000	0.5700	0.8300
clover-0	0.4280	0.8340	0.8700	0.4300	0.4860
clover-30	0.1260	0.7180	0.7060	0.5820	0.7260
clover-50	0.0540	0.6560	0.6960	0.4460	0.7700
clover-70	0.0080	0.6340	0.6320	0.5460	0.8140
paw-0	0.5200	0.9140	0.9000	0.4900	0.5960
paw-30	0.2640	0.7920	0.7960	0.8540	0.8680
paw-50	0.1840	0.7480	0.7200	0.8040	0.8320
paw-70	0.0060	0.7120	0.6800	0.7460	0.8780
	Data set subclus-0 subclus-30 subclus-50 subclus-70 clover-0 clover-30 clover-50 clover-70 paw-0 paw-30 paw-50 paw-70	Data setBasesubclus-00.9540subclus-300.4500subclus-500.1740subclus-700.0000clover-00.4280clover-300.1260clover-500.0540clover-700.0080paw-00.5200paw-300.2640paw-700.0060	Data setBaseROsubclus-00.95400.9500subclus-300.45000.6840subclus-500.17400.6160subclus-700.00000.6380clover-00.42800.8340clover-300.12600.7180clover-500.05400.6560clover-700.00800.6340paw-00.52000.9140paw-300.26400.7920paw-500.18400.7480paw-700.00600.7120	Data setC4.5 COsubclus-00.95400.95000.9500subclus-300.45000.68400.6720subclus-300.17400.61600.6000subclus-500.17400.61600.6000subclus-700.00000.63800.7000clover-00.42800.83400.8700clover-300.12600.71800.7060clover-500.05400.65600.6960clover-700.00800.63400.6320paw-00.52000.91400.9000paw-300.26400.79200.7960paw-500.18400.74800.7200paw-700.00600.71200.6800	Data setC4.5 CONCRsubclus-00.95400.95000.95000.9460subclus-300.45000.68400.67200.7160subclus-500.17400.61600.60000.7020subclus-700.00000.63800.70000.5700clover-00.42800.83400.87000.4300clover-300.12600.71800.76600.5820clover-500.05400.65600.69600.4460clover-700.52000.91400.90000.4900paw-00.52000.91400.90000.4900paw-300.26400.79200.79600.8540paw-500.18400.74800.72000.8040paw-700.00600.71200.68000.7460

Table 14 Performance obtained by C4.5 in the Subclus dataset with and without noisy instances

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None	1.000	.9029	.9514	.0000	1.000	.5000	
RandomUnderSampling	1.000	.7800	.8900	.9700	.7400	.8550	
SMOTE	.9614	.9529	.9571	.8914	.8800	.8857	
SMOTE+ENN	.9676	.9623	.9649	.9625	.9573	.9599	
SPIDER2	1.000	1.000	1.000	.9480	.9033	.9256	
#### **Borderline and Noise data**

- SPIDER 2: allows to get good results in comparison with classical ones.
- It has interest to analyze the use of noise filtering algorithms for these problems: IPF filtering algorithm shows good results.
- Specific methods for managing the noise and bordeline problems are necessary.

**Overlapping** 

**Small disjuncts/rare data sets** 

**Density: Lack of data** 

**Borderline and Noise data** 

**Dataset shift** 

Three connected problems

**Small disjuncts and density** 

Rare cases may be due to a lack of data. Relative lack of data, relative rarity.



Figure 2: The impact of an "absolute" lack of data

G.M. Weiss. Mining with Rarity: A Unifying Framework. SIGKDD Explorations 6:1 (2004) 7-19

#### **Small disjuncts and Noise data**

Noise data will affect the way any data mining system behaves. Noise has a greater impact on rare cases than on common cases.



Figure 3: The effect of noise on rare cases

G.M. Weiss. Mining with Rarity: A Unifying Framework. SIGKDD Explorations 6:1 (2004) 7-19

Overlapping

Small disjuncts/rare data sets

**Density: Lack of data** 

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**Dataset shift** 

#### **Dataset shift**

Basic assumption in classification:



### Dataset shift

But sometimes....



- The classifier has an overfitting problem.
- Is there a change in data distribution between training and test sets (Data fracture)?.

#### **The Problem of Dataset Shift**

#### • The classifier has an overfitting problem.

- Change the parameters of the algorithm.
- Use a more general learning method.

# • There is a change in data distribution between training and test sets (Dataset shift).

- Train a new classifier for the test set.
- Adapt the classifier.
- Modify the data in the test set ...

#### **The Problem of Dataset Shift**

The problem of data-set shift is defined as the case where training and test data follow different distributions.



J. G. Moreno-Torres, T. R. Raeder, R. Aláiz-Rodríguez, N. V. Chawla, F. Herrera, A unifying view on dataset shift in classification. *Pattern Recognition 45:1 (2012) 521-530, doi:10.1016/j.patcog.2011.06.019*.

#### **The Problem of Dataset Shift**

The problem of data-set shift is defined as the case where training and test data follow different distributions.



**Covariate Shift**: The inputs of the problem differ in training and test sets.

J. G. Moreno-Torres, T. R. Raeder, R. Aláiz-Rodríguez, N. V. Chawla, F. Herrera, A unifying view on dataset shift in classification. *Pattern Recognition 45:1 (2012) 521-530, doi:10.1016/j.patcog.2011.06.019*.

#### **Dataset shift**

This is a common problem that can affect all kind of classification problems, and it often appears due to sample selection bias issues.

However, the data-set shift issue is specially relevant when dealing with imbalanced classification, because in highly imbalanced domains, the minority class is particularly sensitive to singular classification errors, due to the typically low number of examples it presents.

In the most extreme cases, a single misclassified example of the minority class can create a significant drop in performance.

#### **Dataset shift**

Since dataset shift is a **highly relevant issue in imbalanced classification, due to the minority class examples**.



Figure 18: Example of the impact of data-set shift in imbalanced domains.

We comment on some of the most common causes of Dataset Shift:

Sample selection bias and non-stationary environments.

These concepts have created confusion at times, so it is important to remark that these terms are factors that can lead to the appearance of some of the shifts explained, but they do not constitute Dataset Shift themselves.

#### **Sample selection bias:**



Fig. 1: Extreme example of partition-based covariate shift. Note how the examples on the bottom left of the "cross" class will be wrongly classified due to covariate shift.

#### Sample bias selection: Influence of partitioning on classifiers' performance

	Iteration 216		Iteratio	on 459	
	C45	HDDT	C45	HDDT	
breast-w	0.9784	0.9753	0.9768	0.9820	
bupa	0.6936	0.6913	0.6521	0.6531	
credit-a	0.8996	0.8967	0.9044	0.8967	
crx	0.8993	0.8877	<b>0.9021</b>	0.8898	
heart-c	0.8431	0.8181	0.8161	0.8333	
heart-h	0.8756	0.8290	0.8376	0.8404	
horse-colic	0.8646	0.8848	0.8742	0.8928	
ion	0.9353	0.9301	0.9247	0.9371	
krkp	0.9992	0.9993	0.9988	0.9991	
pima	0.7781	0.7717	0.7661	0.7696	
promoters	0.8654	0.8514	0.8676	0.8774	
ringnorm	0.8699	0.8533	0.8669	0.8727	
sonar	0.8053	0.7929	0.8076	0.8127	
threenorm	0.7964	0.7575	0.7419	0.7311	
tic-tac-toe	0.9354	0.9254	0.9342	0.9273	
twonorm	0.8051	0.8023	0.7722	0.7962	
vote	0.9843	0.9824	0.9828	0.9835	
vote1	0.9451	0.9343	0.9497	0.9426	
avg. rank	1.11	1.89	1.72	1.28	
$\alpha = 0.10$	$\checkmark$			$\checkmark$	
$\alpha = 0.05$	$\checkmark$			$\checkmark$	

- Classifier performance results over two separate iterations of random 10-fold crossvalidation.
- A consistent random number seed was used across al datasets within an iteration.

T. Raeder, T. R. Hoens, and N. V. Chawla, "Consequences of variability in classifier performance estimates," Proceedings of the 2010 IEEE International Conference on Data Mining, 2010, pp. 421–430.

#### Wilcoxon test: Clear differences for both algorithms

Challenges in correcting the dataset shift generated by the sample selection bias

#### source domain



#### target domain



Challenges in correcting the dataset shift generated by the sample selection bias

source domain

target domain



Challenges in correcting the dataset shift generated by the sample selection bias

#### Where Does the Difference Come from?



#### **Dataset shift**

**GP-RST: From N dimensions to 2** 

- Goal: obtain a 2-dimensional representation of a given dataset that is as separable as possible.
- Genetic Programming based: evolves 2 trees simultaneously as arithmetic functions of the previous N-dimensions.
- Evaluation of an individual dependant on Rough Set Theory measures.



Moreno-Torres, J. G., & Herrera, F. (2010). A preliminary study on overlapping and data fracture in imbalanced domains by means of genetic programming-based feature extraction. In *Proceedings of the 10th International Conference on Intelligent Systems Design and Applications (ISDA 2010) (pp. 501–506).* 

#### **Data-set shift**



The quality of approximation  $\gamma(x)$  is the proportion of the elements of a

$$B_*(X) = \{x \in X : R'(x) \subseteq X\}$$

rough set that belong to its lower approximation.

$$\gamma(x) = \frac{|B_*(X)|}{|X|}$$

#### Algorithm 1 Fitness evaluation procedure

- Obtain E' = {e'<sup>h</sup> = (f<sub>1</sub>(e<sup>h</sup>), f<sub>2</sub>(e<sup>h</sup>), C<sup>h</sup>)/h = 1, ..., n<sub>e</sub>}, where f<sub>1</sub> and f<sub>2</sub> are the expressions encoded on each of the trees of the individual being evaluated.
- 2. For each class label  $C_i \in C$ :  $i = 1, ..., n_c$ ,
  - 2.1 Build a rough set  $X_i$  containing all the elements of class  $C_i$ .
  - 2.2 Calculate the lower approximation of  $X_i$ ,  $B_*(X_i)$ .
  - 2.3 The fitness of the chromosome for class  $C_i$  is estimated as the quality of the approximation over  $X_i$ ,  $\gamma(X_i)$ .
- 3. The fitness of the chromosome is the geometric mean of the ones obtained for each class:  $fitness = \sqrt[n_c]{\prod_{i=1}^{n_c} \gamma(X_i)}$ .

Good behaviour. pageblocks 13v4, 1st partition.



Dataset shift. ecoli 4, 1<sup>st</sup> partition.



(a) Training set (0.9663) (b) Test set (0.8660)

Overlap and dataset shift. glass 016v2, 4<sup>th</sup> partition.



#### Example of overlap and fracture

(a) Training set (0.3779)

#### (b) Test set (0.0000)

Overlap and dataset shift. glass 2, 2<sup>nd</sup> partition



(a) Training set (0.6794)

(b) Test set (0.0000)

#### **Dataset shift**

# There are two different potential approaches in the study of the effect and solution of dataset shift in imbalanced domains.

□ The first one focuses on intrinsic dataset shift, that is, the data of interest includes some degree of shift that is producing a relevant drop in performance. In this case, we need to:

> Develop techniques to discover and measure the presence of data-set shift adapting them to minority classes.

➤ Design algorithms that are capable of working under data-set shift conditions. These could be either preprocessing techniques or algorithms that are designed to have the capability to adapt and deal with dataset shift without the need for a preprocessing step.

#### **Dataset shift**

□ The second branch in terms of data-set shift in imbalanced classification is related to induced data-set shift.

Most current state of the art research is validated through stratified cross-validation techniques, which are another potential source of shift in the machine learning process.



#### **Dataset shift**



# A more suitable validation technique needs to be developed in order to avoid introducing data-set shift issues artificially.

#### **Dataset shift**

**Proposed solution: DOB-SCV** 

- A more sophisticated technique, known as DOB-SCV, is considered:
  - Assigning close-by examples to different folds, so that representative examples for the different regions of the problem will be represented among them.

```
Algorithm 1 DOB-SCV Partitioning Method

for each class c_j \in C do

while count(c_j) > 0 do

e_0 \leftarrow randomly select an example of class c_j from D

e_i \leftarrow ith closest example to e_0 of class c_j from D (i = 1, ..., k - 1)

F_i \leftarrow F_i \bigcup e_i (i = 0, ..., k - 1)

D \leftarrow D \setminus e_i (i = 0, ..., k - 1)

end while

end for
```

J. G. Moreno-Torres, J. A. Sáez, and F. Herrera, "Study on the impact of partition-induced dataset shift on k-fold cross-validation," IEEE Transactions On Neural Networks And Learning Systems, vol. 23, no. 8, pp. 1304–1313, 2012.

**Dataset shift** 

**Proposed solution: DOB-SCV** 

This technique aims at carrying out an heterogeneous organization of the instances of the classes among the different folds.

Algorithm 1 DOB-SCV Partitioning Method

for each class  $c_j \in C$  do while  $\operatorname{count}(c_j) > 0$  do  $e_0 \leftarrow \operatorname{randomly}$  select an example of class  $c_j$  from D  $e_i \leftarrow i$ th closest example to  $e_0$  of class  $c_j$  from D  $(i = 1, \dots, k - 1)$   $F_i \leftarrow F_i \bigcup e_i (i = 0, \dots, k - 1)$   $D \leftarrow D \setminus e_i (i = 0, \dots, k - 1)$ end while end for

J. G. Moreno-Torres, J. A. Sáez, and F. Herrera, "Study on the impact of partition-induced dataset shift on k-fold cross-validation," IEEE Transactions On Neural Networks And Learning Systems, vol. 23, no. 8, pp. 1304–1313, 2012.

#### **Dataset shift**

#### **Proposed solution: DOB-SCV**

Table 3: Average test results with AUC metric and percentage differences for the SCV and DOB-SCV techniques.

	IR < 9		IR > 9			All			
Algorithm	SCV	DOB-SCV	%Diff	SCV	DOB-SCV	%Diff	SCV	DOB-SCV	% Diff
C4.5	.8597 ± .0357	$8698 \pm .0393$	1.28	$.8133 \pm .0844$	$8309 \pm .0751$	2.83	$.8288 \pm .0681$	8439 ± .0632	2.32
Chi	.8151 ± .0352	$.8187 \pm .0380$	0.51	$.7698 \pm .1041$	.7781 ± .0909	1.24	$.7849 \pm .0811$	.7916 ± .0733	1.00
‰-NN	.8478 ± .0342	$.8616 \pm .0340$	1.96	$.8272 \pm .0937$	.8395 ± .0855	1.74	.8341 ± .0739	.8468 ± .0683	1.81
SMO	.8573 ± .0317	.8644 ± .0253	0.96	$.8425 \pm .0695$	$8427 \pm .0606$	0.23	.8474 ± .0569	.8500 ± .0488	0.47
PDFC	$.8877 \pm .0293$	$.8901 \pm .0263$	0.34	$.8608 \pm .0819$	$.8672 \pm .0708$	0.86	.8698 ± .0644	$8749 \pm .0560$	0.69

Comparison	$\mathbb{R}^+$	$R^{-}$	p-value
C4.5[DOB-SCV] vs C4.5[SCV]	1391	754	0.0371
Chi[DOB-SCV] vs Chi[SCV]	1411	734	0.0267
<i>k</i> -NN[DOB-SCV] vs <i>k</i> -NN[SCV]	1536	609	0.0024
SMO[DOB-SCV] vs SMO[SCV]	1395	816	0.0639
PDFC[DOB-SCV] vs PDFC[SCV]	1366	845	0.0955

**Dataset shift** 

**Proposed solution: DOB-SCV** 

DOB-SCV validation technique achieves a higher estimation of the performance for most datasets. It is more robust for analyzing the quality of the models learned in imbalanced data.

- The higher the IR is, the greater the differences between the DOB-SCV and the standard SCV.
- The lower the number of positive instances, the more significant is to maintain the data distribution to avoid the gap in performance between training and test.

#### **Dataset shift**

Imbalanced classification problems are difficult when overlap and/or data fracture are present.

Single outliers can have a great influence on classifier performance.

Dataset shift is a novel problem in imbalanced classification that need a lot of studies.

- What domain characteristics aggravate the problem?
  - Overlapping
  - **Rare sets/ Small disjuncts:** The class imbalance problem may not be a problem in itself. Rather, the small disjunct problem it causes is responsible for the decay.
  - **The overall size of the training set** 
    - large training sets yield low sensitivity to class imbalances
  - □ Noise and border data provoke additional problems.
  - **The data partition provokes data fracture: Dataset shift.**

#### What domain characteristics aggravate the problem?

There is a current need to study the aforementioned intrinsic characteristics of the data.

So that future research on classification with imbalanced data should focus on detecting and measuring the most significant data properties, in order to be able to define good solutions as well as alternatives to overcome the problems.

# Contents

**SESSION 3:** 

- **VI. Ensembles to address class imbalance**
- VII. Multiple class imbalanced data-sets: A pairwise learning approach
- VIII. Some learning algorithms for imbalanced data sets
- **IX. Imbalanced Big Data**
- X. Class imbalance: Data sets, implementations, ...
- **XI.** Class imbalance: Trends and final comments
# Contents

- Introduction to imbalanced data sets
- **Resampling the original training set** Ш\_
- SESSION 1 **Resampling: Some results on the use of evolutionary prototype** Ш. selection for imbalanced data sets
- IV. Cost Modifying: Cost-sensitive learning
- SESSION 2 Why is difficult to learn in imbalanced domains? Intrinsic data V. characteristics
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Χ. Class imbalance: Trends and final comments

Ensemble-based classifiers try to improve the performance of single classifiers by inducing several classifiers and combining them to obtain a new classifier that outperforms every one of them.

The basic idea is to construct several classifiers from the original data and then aggregate their predictions when unknown instances are presented.

This idea follows human natural behavior which tend to seek several opinions before making any important decision.



#### **Ensemble methods classification**





### **Bagging and Boosting**



**Bagging** (Algorithm 1). It consists in training different classifiers with bootstrapped replicas of the original training data-set. That is, a new data-set is formed to train each classifier by randomly drawing (with replacement) instances from the original data-set (usually, maintaining the original data-set size). Hence, diversity is obtained by resampling different data subsets. Finally, when an unknown instance is presented to each individual classifier, a majority or weighted vote is used to determine the class.

Algorithm	1	Bagging
-----------	---	---------

Input: S: Training set; T: Number of iterations; n: Bootstrap size; I: Weak learner Output: Bagged classifier:  $H(x) = sign\left(\sum_{t=1}^{T} h_t(x)\right)$  where  $h_t \in [-1, 1]$  are the induced classifiers 1: for t = 1 to T do 2:  $S_t \leftarrow \text{RandomSampleReplacement}(n, S)$ 3:  $h_t \leftarrow I(S_t)$ 4: end for



*Boosting (AdaBoost, Algorithm 3). AdaBoost* is the most representative algorithm of Boosting family. AdaBoost uses the whole data-set to train each classifier serially, but after each round, it gives more focus to difficult instances, with the goal of correctly classifying in the following iteration those examples that were incorrectly classified during the current one. After each iteration, the weights of misclassified instances are increased; on the contrary, the weights of correctly classified instances are decreased.

Furthermore, each individual classifier is assigned a weight depending on its overall accuracy (the weight is then used in test phase); more confidence is given to more accurate classifiers.

Algorithm 3 AdaBoost

**Input:** Training set  $S = \{\mathbf{x}_i, y_i\}, i = 1, \dots, N;$  and  $y_i \in$  $\{-1, +1\}$ ; T: Number of iterations; I: Weak learner **Output:** Boosted classifier:  $H(x) = sign\left(\sum_{i=1}^{n} \alpha_{i} h_{i}(x)\right)$ where  $h_t, \alpha_t$  are the induced classifiers (with  $h_t(x) \in \{-1, 1\}$ ) and their assigned weights, respectively 1:  $D_1(i) \leftarrow 1/N$  for  $i = 1, \ldots, N$ 2: for t = 1 to T do  $h_t \leftarrow I(S, D_t)$  $\varepsilon_t \leftarrow$  $D_t(i)$  $i, y_i \neq h_t(\mathbf{x}_i)$ 5: if  $\varepsilon_t > 0.5$  then  $T \leftarrow t-1$ 6: 7: return 8: end if  $\alpha_t = \frac{1}{2} \ln \left( \frac{1 - \varepsilon_t}{\varepsilon_t} \right)$ 9:  $D_{t+1}(i) = D_t(i) \cdot e^{(-\alpha_t h_t(\mathbf{x}_i)y_i)}$  for i = 1, ..., N10: Normalize  $D_{t+1}$  to be a proper distribution 11: 12: end for



IIVotes [46]

Fig. 3. Proposed taxonomy for ensembles to address the class imbalance problem.

M. Galar, A. Fernández, F. E. Barrenechea, H. Bustince, F. Herrera. A Review on Ensembles for Class Imbalance Problem: Bagging, Boosting and Hybrid Based Approaches. IEEE TSMC-Par C, 42:4 (2012) 463-484

TABLE XV REPRESENTATIVE METHODS SELECTED FOR EACH FAMILY

Family	Abbr.	Method
Non-ensembles	SMT	SMOTE
Classic	M14	AdaBoost.M2 ( $T = 40$ )
Cost-sensitive	C24	AdaC2 $(T = 40)$
Boosting-based	RUS1	RUSBoost $(T = 10)$
Bagging-based	SBAG4	SMOTEBagging $(T = 40)$
Hybrids	EASY	EasyEnsemble

5 4 3 2 1 0 SMT M14 C24 RUS1 SBAG4 EASY

ig. 9. Average rankings of the representatives of each family.

TABLE XVIII Shaffer Tests for Interfamily Comparison

SMT	M14	C24	RUS1	SBAG4	EASY
SMT × =(	(0.24024)	=(1.0)	-(0.00858)	-(0.00095)	=(1.0)
M14 =(0.24024)	× -	(0.03047)	-(0.0)	-(0.0)	-(0.01725)
C24 =(1.0) +(	(0.03047)	$\times$	=(0.17082)	-(0.03356)	=(1.0)
RUS1 +(0.00858)	+(0.0) =	=(0.17082)	×	=(1.0)	=(0.22527)
SBAG4 +(0.00095)	+(0.0) +	+(0.03356)	=(1.0)	×	=(0.05641)
EASY +(0.01725)	=(1.0)	=(1.0)	=(0.22527)	=(0.05641)	×

SBAG SMOTEBagging Bagging where each bag's SMOTE quantity varies (T=40)

RusBoost (T=10) removes instances from the majority class by random undersampling the dataset in each iteration.

TABLE XVI HOLM TABLE FOR BEST INTERFAMILY ANALYSIS

i	Algorithm (Rank)	Z	p-value	Holm	Hypothesis ( $\alpha = 0.05$ )
5	M14 (4.76)	5.78350	0.00000	0.01	<b>Rejected for SBAG4</b>
4	SMT (4.01)	3.90315	0.00009	0.0125	Rejected for SBAG4
3	C24 (3.58)	2.82052	0.00479	0.01667	Rejected for SBAG4
2	EASY (3.51)	2.64958	0.00806	0.025	Rejected for SBAG4
1	RUS1 (2.68)	0.56980	0.56881	0.05	Not Rejected

Control method : SBAG4, Rank :2.45.

TABLE XVII WILCOXON TESTS TO SHOW DIFFERENCES BETWEEN SBAG4 AND RUS1

SBAG4 vs. RUS1 527.5 462.5 Not Rejected 0.71717	Comparison	$R^+$	$R^{-}$	Hypothesis( $\alpha = 0.05$ )	p-value
	SBAG4 vs. RUS1	527.5	462.5	Not Rejected	0.71717

 $R^+$  are ranks for SBAG4 and  $R^-$  for RUS1.

# **Emsembles to address class imbalance Final comments**

- Ensemble-based algorithms are worthwhile, improving the results obtained by using data preprocessing techniques and training a single classifier.
- The use of more classifiers make them more complex, but this growth is justified by the better results that can be assessed.
- We have to remark the good performance of approaches such as RUSBoost or SmoteBagging, which despite of being simple approaches, achieve higher performance than many other more complex algorithms.
- We have shown the positive synergy between sampling techniques (e.g., undersampling or SMOTE) and Boosting/Bagging ensemble learning algorithm.

#### Our proposal recent proposal: EUSBoost

We develop a new ensemble construction algorithm (**EUSBoost**) based on RUSBoost, one of the simplest and most accurate ensemble, combining random undersampling with Boosting algorithm.

Our methodology aims to improve the existing proposals enhancing the performance of the base classifiers by the usage of the evolutionary undersampling approach.

Besides, we promote diversity favoring the usage of different subsets of majority class instances to train each base classifier.

M. Galar, A. Fernandez, E. Barrenechea, F. Herrera, EUSBoost: Enhancing Ensembles for Highly Imbalanced Data-sets by Evolutionary Undersampling. *Pattern Recognition*, *doi: j.patcog.2013.05.006*, *in press (2013)* 

EUSBOOST: ENHANCING ENSEMBLES FOR HIGHLY IMBALANCED DATA-SETS

#### MOTIVATION

- RUSBoost is highly competitive
  - Good trade-off: performance/complexity
- **Ensembles and random sampling** obtained great results
  - Competitive despite its randomness
  - Accuracy-diversity relation
- Such a randomness might be improved
  - It could discard potentially useful instances
  - More probable as the IR increases
- "Accurate base classifiers lead to better ensembles than much diverse ones" [Kuncheval2]

KUNCHEVA12 L. Kuncheva. A bound on kappa-error diagrams for analysis of dassifier ensembles, IEEE Transactions on Knowledge Data Engineering, doi: 10.1109/TKDE.2011.234, 2012 in press.

M. Galar, A. Fernandez, E. Barrenechea, F. Herrera, EUSBoost: Enhancing Ensembles for Highly Imbalanced Data-sets by Evolutionary Undersampling. *Pattern Recognition*, <u>doi: j.patcog.2013.05.006</u>, in press (2013)

#### **EUSBoost**

#### EUSBoost

- Supervised undersampling:
  - Evolutionary Undersampling (EUS)
  - EUS outperforms random undersampling on highly imbalanced data-sets
- Diversity promotion mechanism

M. Galar, A. Fernandez, E. Barrenechea, F. Herrera, **EUSBoost: Enhancing Ensembles for Highly Imbalanced Data-sets by Evolutionary Undersampling**. *Pattern Recognition*, <u>doi: j.patcog.2013.05.006</u>, *in press (2013)* 

EUSBOOST: ENHANCING ENSEMBLES FOR HIGHLY IMBALANCED DATA-SETS

#### **PROMOTING DIVERSITY**

- Diversity is crucial
- No direct relation between diversity and accuracy
- In imbalanced domains, diversity is a key factor<sup>[Wang12]</sup>
  - Relation between diversity and single-class measures
  - It positively affects AUC and GM
- EUSBoost: seeking for accuracy causes a loss of diversity
  - **Solution**: promote diversity in the fitness function
  - Favor chromosomes better combining accuracy and diversity
    - Forcing the usage of different data-subsets
- WANG12 S. Wang and X. Yao, Relationships between diversity of classification ensembles and single-class performance measures, IEEE Transactions on Knowledge Data Engineering, doi: 10.1109/TKDE.2011.207, 2012 in press.

M. Galar, A. Fernandez, E. Barrenechea, F. Herrera, EUSBoost: Enhancing Ensembles for Highly Imbalanced Data-sets by Evolutionary Undersampling. *Pattern Recognition*, <u>doi: j.patcog.2013.05.006</u>, in press (2013)

EUSBOOST: ENHANCING ENSEMBLES FOR HIGHLY IMBALANCED DATA-SETS

#### PROMOTING DIVERSITY IN THE EVOLUTIONARY MODEL

Performance (Perf): AUC or GM, 1NN hold-one-out

Fitness function:

# Fitness<sub>EUS</sub> = $\begin{cases} \operatorname{Perf} - \left| 1 - \frac{n^+}{N^-} \cdot P \right| & \text{if } N^- > 0 \\ \operatorname{Perf} - P & \text{if } N^- = 0 \end{cases}$

 $GM = \sqrt{TP_{rate} \cdot TN_{rate}}$ 

- $N^-$  no. of majority class instances selected
- $\blacksquare$  P = 0.2 importance of the balance

■ We use Perf = GM<sup>[García09]</sup>

Fitness<sub>EUSQ</sub> = Fitness<sub>EUS</sub> 
$$\cdot \frac{1.0}{\beta} \cdot \frac{10.0}{IR} - Q \cdot \beta$$
  
 $t = 1$  original EUS

Fitness<sub>EUS</sub> original fitness function

M. Galar, A. Fernandez, E. Barrenechea, F. Herrera, EUSBoost: Enhancing Ensembles for Highly Imbalanced Data-sets by Evolutionary Undersampling. *Pattern Recognition*, <u>doi: j.patcog.2013.05.006</u>, in press (2013)

EUSBOOST: ENHANCING ENSEMBLES FOR HIGHLY IMBALANCED DATA-SETS

#### PROMOTING DIVERSITY IN THE EVOLUTIONARY MODEL

- Several measures<sup>[Kuncheva03]</sup>
- Q-statistic of  $(V_i, V_j)$

$$Q_{i,j} = \frac{N^{11}N^{00} - N^{01}N^{10}}{N^{11}N^{00} + N^{01}N^{10}} \in [-1, 1]$$

- **•**  $N^{ab}$  no. of elements with value a in  $V_i$  and b in  $V_j$
- Lower values indicates greater diversity
- **Q** is a **pairwise measure**, but we compare **several solutions** 
  - **The maximum** of all pairwise  $Q_{i,j}$

$$Q = \max_{i=1,...,t} Q_{i,j}$$
  $V_i, i = 1,..., t$ 

 $\blacksquare$  V<sub>i</sub> is the candidate solution, t is the current iteration

KUNCHEVA03 L. I. Kuncheva and C. J. Whitaker. Measures of diversity in classifier ensembles and their relationship with the ensemble accuracy, Machine Learning 51:181-207, 2003.

M. Galar, A. Fernandez, E. Barrenechea, F. Herrera, **EUSBoost: Enhancing Ensembles for Highly Imbalanced Data-sets by Evolutionary Undersampling**. *Pattern Recognition*, <u>doi: j.patcog.2013.05.006</u>, *in press (2013)* 

- 10 classifiers for Boosting-based
- 40 classifiers for Bagging-based
- **The 33 most imbalanced** data-sets from KEEL repository



FIGURE : Average aligned ranks.

#### TABLE: Holm test, EUSB1<sub>Q</sub> vs. state-of-the-art.

Co	ntrol method: EUSB <sub>e</sub>				
ż	Algorithm (Rank)	Z	p-value	Holm	Hypothesis ( $\alpha = 0.05$ )
4	SBO1 (100.23)	3.51300	0.00044	0.0125	Rejected for EUSBO
3	SBAG4 (91.02)	2.72976	0.00634	0.01667	Rejected for EUSB $\partial$
2	UB4 (86.94)	2.38322	0.01716	0.025	Rejected for EUSB $\hat{O}$
1	RUS1 (77.91)	1.61544	0.10622	0.05	Not Rejected

TABLE: Wilcoxon tests to compare EUSB1<sub>Q</sub> with RUS1.  $R^+$  corresponds to EUSB1<sub>Q</sub> and  $R^-$  to RUS1.

Comparison	$R^+$	R <sup>-</sup>	Hypothesis ( $\alpha = 0.1$ )	p-value
EUSB1 <sub>Q</sub> vs. RUS1	378.5	182.5	Rejected for ${\sf EUSB1}_Q$	0.06432

M. Galar, A. Fernandez, E. Barrenechea, F. Herrera, **EUSBoost: Enhancing Ensembles for Highly Imbalanced Data-sets by Evolutionary Undersampling**. *Pattern Recognition*, *doi: j.patcog.2013.05.006*, *in press (2013)* 

132.26 140.0 117.64 120.0 Average aligned-ranks 102.30 98.53 100.0 82.17 80.0 64.11 60.0 40.0 20.0 0.0 RUS1 SBO1 EUB1Q UB4 SBAG4 EASY

Figure: Average aligned-ranks of the comparison between

EUSBoost and the state-of-the-art ensemble methods.

A novel approach to enhance ensembles in highly imbalanced scenarios

- EUS instead of random undersampling
- Diversity promotion mechanism

Summary: EUSBoost

- EUSBoost outstands vs. the state-of-the-art methods
- Adaptation of kappa-error diagrams
  - Analyze the advantages and disadvantages of EUSBoost
  - The importance of the individual accuracy has been shown

M. Galar, A. Fernandez, E. Barrenechea, F. Herrera, **EUSBoost: Enhancing Ensembles for Highly Imbalanced Data-sets by Evolutionary Undersampling**. *Pattern Recognition*, <u>doi: j.patcog.2013.05.006</u>, *in press (2013)* 

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- Multiple classes imply an additional difficulty with high imbalance ratio between classes.
- **Imbalanced problems: the proposed solutions for the binary** • case could not be directly applicable or could obtain a lower performance than expected.
  - **Increment of the search space** in solutions at the data level
  - **Difficulty in adapting the solutions at the algorithm level**

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#### **Pairwise Learning: Binarization**

- Decomposition of the multi-class problem
  - Divide and conquer strategy
  - Multi-class → Multiple easier to solve binary problems
    - For each binary problem
      - 1 binary classifier = base classifier
    - Problem
      - How we should make the decomposition?
      - How we should aggregate the outputs?



**Pairwise Learning: Decomposition Strategies** "One-vs-One strategy" (OVO)

- 1 binary problem for each pair of classes
  - Pairwise Learning, Round Robin, All-vs-All...
  - Total = m(m-1) / 2 classifiers





FIGURE : A multi-class problem, a new feature is needed



FIGURE : A multi-class problem





(a) '1' vs. '7'



(c) '8' vs. '7'



(d) Aggregation FIGURE : One-vs-One scheme

**Other Decomposition Strategies: One vs All** 







(a) '7' vs. '1' and '8'

(b) '1' vs. '7' and '8'

(c) '8' vs. '1' and '7'



(d) Aggregation FIGURE : One-vs-All scheme

**Pairwise Learning: Decomposition Strategies** 

- Advantages
  - Smaller (number of instances)
  - Simpler decision boundaries
    - Digit recognition problem by pairwise learning
      - linearly separable [Knerr90] (first proposal)

#### - Parallelizable

[Knerr90] S. Knerr, L. Personnaz, G. Dreyfus, Single-layer learning revisited: A stepwise procedure for building and training a neural network, in: F. Fogelman Soulie, J. Herault (eds.), Neurocomputing: Algorithms, Architectures and Applications, vol. F68 of NATO ASI Series, Springer-Verlag, 1990, pp. 41–50.

**Pairwise Learning: Combination of the outputs** 

- Aggregation phase
  - The way in which the outputs of the base classifiers are combined to obtain the final output.
- Starting from the score-matrix

$$R = \begin{pmatrix} - & r_{12} & \cdots & r_{1m} \\ r_{21} & - & \cdots & r_{2m} \\ \vdots & & & \vdots \\ r_{m1} & r_{m2} & \cdots & - \end{pmatrix}$$

- $\mathbf{r}_{ij} = \mathbf{confidence}$  of classifier in favor of class i
- $r_{ji} = confidence of classifier in favor of class j$ 
  - Usually: rji = 1 rij (required for probability estimates)

**Pairwise Learning: Combination of the outputs** 

- Non-Dominance Criterion (ND) [Fernandez10]
  - Decision making and preference modeling [Orlovsky78]
  - Score-Matrix = preference relation
    - $\mathbf{r}_{ji} = \mathbf{1} \mathbf{r}_{ij}$ , if not  $\rightarrow$  normalize  $\bar{r}_{ij} = \frac{r_{ij}}{r_{ij} + r_{ji}}$

- Construct the strict preference relation  $r'_{ij} = \begin{cases} \bar{r}_{ij} \bar{r}_{ji}, & \text{when } \bar{r}_{ij} > \bar{r}_{ji} \\ 0, & \text{otherwise.} \end{cases}$
- Compute the non-dominance degree  $ND_i = 1 \sup_{i \in C} [r'_{ji}]$ 
  - » the degree to which the class i is dominated by no one of the remaining classes

- Output

$$Class = \arg\max_{i=1,...,m} \{ND_i\}$$

[Fernandez10] A. Fernández, M. Calderón, E. Barrenechea, H. Bustince, F. Herrera, Solving mult-class problems with linguistic fuzzy rule based classification systems based on pairwise learning and preference relations, Fuzzy Sets and Systems *161:23 (2010) 3064-3080* 

[Orlovsky78] S. A. Orlovsky, Decision-making with a fuzzy preference relation, Fuzzy Sets and Systems 1 (3) (1978) 155–167.

**Our Proposal** 

- A two stage methodology is proposed:
- 1. Simplifying the initial problem in several binary sets.

The "OVO" technique is employed:

- More **precise** for rule learning algorithms [Fürkranz02].
- Less biased to obtain imbalanced training subsets. The SMOTE algorithm [Chawla02] is applied to those subsets with a significative Imbalance Ratio (IR). IR threshold = 1.5 (60-40% distribution).

[Fürnkranz02] Fürnkranz, J.: Round robin classification. Journal of Machine Learning Research 2 (2002) 721–747

A. Fernandez, M.J. del Jesus, F. Herrera, Multi-class Imbalanced Data-Sets with Linguistic Fuzzy Rule Based Classification Systems Based on Pairwise Learning. 13th International Conference on Information Processing and Management of Uncertainty in Knowledge-Based Systems (IPMU2010) Dortmund (Germany), LNAI 6178 pp 89-98, 28 June - 02 July 2010.

#### **Experimental framework**

#### Performance measures in this domain:

The use of common metrics like accuracy rate may lead to erroneus conclusions.

Confussion Matrix for a binary problem:



#### **Experimental framework**

- 16 real-world Data-sets
- 5 fold-cross validation

id	Data-set	#Ex.	#Atts.	#Num.	#Nom.	#Cl.	IR
aut	autos	159	25	15	10	6	16.00
$\mathbf{bal}$	balance scale	625	4	4	0	3	5.88
$_{\rm cle}$	cleveland	297	13	6	7	5	13.42
$\cos$	contraceptive	1,473	9	6	3	3	1.89
	method choice						
$\operatorname{der}$	dermatology	366	33	1	32	6	5.55
eco	ecoli	336	7	7	0	8	71.50
$_{\rm gla}$	glass identification	214	9	9	0	6	8.44
hay	hayes-roth	132	4	4	0	3	1.70
lym	lymphography	148	18	3	15	4	40.50
new	new-thyroid	215	5	5	0	3	4.84
pag	page-blocks	548	10	10	0	5	164.00
pen	pen-based	1,099	16	16	0	10	1.95
	recognition						
$_{\rm shu}$	shuttle	2,175	9	9	0	5	853.00
$_{\rm thy}$	thyroid	720	21	6	15	3	36.94
$_{ m win}$	wine	178	13	13	0	3	1.5
yea	yeast	$1,\!484$	8	8	0	10	23.15

#### **Experimental framework**

- FH-GBML Algorithm [Ishibuchi05]
  - Default configuration KEEL software tool (<u>http://www.keel.es</u>)
    - Number of fuzzy rules:  $5 \cdot d$  rules (max. 50 rules).
    - Number of rule sets: 200 rule sets.
    - Crossover probability: 0.9.
    - Mutation probability: 1/d.
    - Number of replaced rules: All rules except the best-one (Pittsburgh-part, elitist approach), number of rules / 5 (GCCL-part).
    - Total number of generations: 1,000 generations.
    - Don't care probability: 0.5.
    - Probability of the application of the GCCL iteration: 0.5.

[Ishibuchi05] Ishibuchi, H., Yamamoto, T., Nakashima, T.: Hybridization of fuzzy GBML approaches for pattern classification problems. IEEE Transactions on System, Man and Cybernetics B 35(2) (2005) 359–365

#### **Experimental study**

• Results for the FH-GBML algorithm with the different classification approaches

	Base		O	VO	OVO+SMOTE	
Data-set	$AUC_{Tr}$	$AUC_{Tst}$	$AUC_{Tr}$	$AUC_{Tst}$	$AUC_{Tr}$	$AUC_{Tst}$
aut	.7395	.6591	.8757	.6910	.8032	.6829
bal	.7178	.7008	.7307	.7109	.7992	.7296
cle	.6395	.5577	.7366	.5664	.7949	.5584
con	.5852	.5623	.6468	.6201	.6683	.6294
$\operatorname{der}$	.7169	.6862	.9746	.9084	.9614	.8716
eco	.7564	.7811	.9269	.8201	.9578	.8321
gla	.7426	.6920	.8691	.7444	.9375	.8207
lym	.8590	.7626	.9349	.8397	.9284	.8689
hay	.7979	.6954	.9597	.6656	.9663	.6456
new	.9490	.8861	.9967	.9564	.9850	.9457
pag	.7317	.6929	.9472	.7862	.9696	.8552
pen	.8460	.8340	.9798	.9508	.9740	.9387
$_{\mathrm{shu}}$	.7253	.7709	.9319	.8635	.9950	.9516
thy	.5198	.4992	.5304	.4993	.9193	.8763
win	.9847	.9501	1.000	.9710	.9974	.9519
yea	.6456	.6272	.8042	.7438	.8365	.7442
Mean	.7473	.7099	.8653	.7711	.9075	.8064

#### **Experimental study**

• Average ranking for the FH-GBML method with the different classification schemes


#### **Experimental study**

#### • Statistical analysis

- Wilcoxon signed-ranks test. R+ corresponds to the sum of the ranks for the OVO+SMOTE method and R- to the Basic and OVO classification schemes

Comparison	$R^+$	$R^-$	p-value	Hypothesis ( $\alpha = 0.05$ )
OVO+SMOTE vs. Basic	131.0	5.0	0.001	Rejected for OVO+SMOTE
OVO+SMOTE vs. OVO	88.0	48.0	0.301	Not Rejected

- The methodology is actually better suited for imbalanced data-sets with multiple classes than the basic learning algorithm.
- The application of the oversampling step enables the achievement of better results than applying the binarization scheme directly over the original training data.

#### Final comments on the pairse learning approach:

- Goodness of using binarization for imbalanced data-sets.
- Improvement by means of the application of preprocessing for each binary subset.
- Different Machine Learning algorithms to analyse the robustness of the methodology are used with similar results (C4.5, SVM, PDFC).

A. Fernández, V. López, M. Galar, M.J. del Jesus, F. Herrera. Analysing the Classification of Imbalanced Data-sets with Multiple Classes: Binarization Techniques and Ad-Hoc Approaches. *Knowledge-Based Systems 42 (2013) 97-110*.

M. Galar, A. Fernandez, E. Barrenechea, H. Bustince, F. Herrera, **An Overview of Ensemble Methods for Binary Classifiers in Multi-class Problems: Experimental Study on One-vs-One and One-vs-All Schemes**. *Pattern Recognition 44:8 (2011) 1761-1776*, <u>doi: 10.1016/j.patcog.2011.01.017</u>.

#### **Random oversampling + AdaBoost.NC**

This approach is based on AdaBoost algorithm in combination with negative correlation learning.

The main procedure is quite similar to any boosting approach, in which the weights of the examples are updated with an ad hoc formula depending on the classification or misclassification given by both the classifier learned in the current iteration, and the global ensemble.

Initial weights in this boosting approach are assigned in inverse proportion to the number of instances in the corresponding class.

S. Wang, X. Yao, Multiclass imbalance problems: analysis and potential solutions, IEEE Trans. Syst., Man, Cybern. B 42 (4) (2012) 1119–1130.

#### Table 3

Number of instances per class.

Data	Examples	C1	C2	C3	C4	C5	Cб	C7	C8	C9	C10
aut	159	46	13	48	29	20	3	_	-	-	-
bal	625	49	288	288	-	-	-	-	-	_	-
cle	467	164	36	35	55	13	164	-	-	-	-
con	1473	629	333	511	-	-	-	-	-	-	-
der	358	60	111	71	48	48	20	-	-	-	-
eco	336	143	77	2	2	35	20	5	42	-	-
fla	1066	331	239	211	147	95	43	-	-	-	-
gla	214	70	76	17	13	9	29	-	-	-	-
hay	160	65	64	31	-	-	-	-	-	-	-
led	500	45	37	51	57	52	52	47	57	53	49
tym	148	61	81	4	2	-	-	-	-	-	-
new	215	150	35	30	-	-	-	-	-	-	-
nur	12690	2	4320	4266	328	4044	-	-	-	-	-
pag	5472	4913	329	87	115	28	-	-	_	_	_
pos	87	62	24	1	-	-	-	-	-	-	-
sat	6435	1358	626	707	1508	703	1533	_	-	-	-
shu	57999	8903	45586	3267	49	171	13	10	-	-	-
spl	3190	767	768	1655	-	-	-	-	-	-	-
thy	7200	6666	368	166	-	-	-	-	-	-	-
win	178	59	71	48	-	-	-	-	-	-	-
wre	1599	681	638	199	53	18	10	-	-	-	-
wwh	4898	2198	1457	880	175	163	20	5	-	-	-
yea	1484	244	429	463	44	35	51	163	30	20	5
Z00	101	41	13	10	20	8	5	4	-	-	-

A. Fernandez, V. López, M. Galar, M.J. del Jesus, F. Herrera, **Analysing the Classification of Imbalanced Data-sets with Multiple Classes: Binarization Techniques and Ad-Hoc Approaches**. *Knowledge-Based Systems 42 (2013) 97-110*, *doi: 10.1016/j.knosys.2013.01.018*.

#### "Random oversampling + AdaBoost.NC"

Method	Adaptation	C4.5	SVM	
		Avg-Acc	- Avg-Acc	
Std	Base	71.28	_	
	Global-CS	72.25	73.04	
	Static-SMT	70.18	70.53	
	AdaBoost.NC	<b>74.0</b> 3	71.70	
ovo	Std-OV O	<b>69.9</b> 7	69.14	
	ROS	72.35	72.41	
	SL-SMT	72.35	72.32	
	SMT-ENN	70.84	71.73	
	SMT	72.74	72.58	
	CS	71.95	72.70	

A. Fernandez, V. López, M. Galar, M.J. del Jesus, F. Herrera, Analysing the Classification of Imbalanced Data-sets with Multiple Classes: Binarization Techniques and Ad-Hoc Approaches. *Knowledge-Based Systems* 42 (2013) 97-110, <u>doi: 10.1016/j.knosys.2013.01.018</u>.

#### **Multiple class imbalanced data sets: Some Comments**

- The developed approaches have not considered the intrinsic data characteristics.
- In the near future, it would have interest to analyze them in order to develop algorithms according to the specific problems.
- It would have interest to consider the use of several preprocessing methods in ensembles.

A. Fernandez, V. López, M. Galar, M.J. del Jesus, F. Herrera, Analysing the Classification of Imbalanced Data-sets with Multiple Classes: Binarization Techniques and Ad-Hoc Approaches. *Knowledge-Based Systems* 42 (2013) 97-110, <u>doi: 10.1016/j.knosys.2013.01.018</u>.

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## Imbalanced big data

# "Extremely Imbalanced Big Data Problems"

Activity: IOPS



File/Object Size, Content Volume

## Imbalanced big data

"Extremely Imbalanced Big Data Problems"

#### How to tackle them?

## MapReduce framework









**VIII. Imbalanced Big Data** 

What is **Big Data**?

**Big Data. MapReduce** 

**Hadoop and Mahout** 

**Extremely Imbalanced Big Data:** 

A case of study

# What is Big Data?

□ No single standar definition



Big data is a collection of data sets so large and complex that it becomes difficult to process using on-hand database management tools or traditional data processing applications.

"*Big Data*" is data whose scale, diversity, and complexity require new architecture, techniques, algorithms, and analytics to manage it and extract value and hidden knowledge from it...





File/Object Size, Content Volume

## What is Big Data?

#### Big data is the confluence of the three trends consisting of Big Transaction Data, Big Interaction and Big Data Processing.



#### 1-Scale (Volume)

#### • Data Volume

- 44x increase from 2009 2020
- From 0.8 zettabytes to 35zb
- Data volume is increasing exponentially



The Digital Universe 2009-2020



#### 2-Complexity (Varity)

- Various formats, types, and structures
- Text, numerical, images, audio, video, sequences, time series, social media data, multi-dim arrays, etc...
- Static data vs. streaming data
- A single application can be generating/collecting many types of data

To extract knowledge  $\rightarrow$  all these types of data need to linked together





#### 3-Speed (Velocity)

- Data is begin generated fast and need to be processed fast
- Online Data Analytics
- Late decisions → missing opportunities



- Examples
  - E-Promotions: Based on your current location, your purchase history, what you like → send promotions right now for store next to you
  - Healthcare monitoring: sensors monitoring your activities and body → any abnormal measurements require immediate reaction





#### Big Data = Transactions + Interactions + Observations



#### Some Make it 4V's



# What is Big Data?



#### **Our world revolves around the data**

- Science
  - Data bases from astronomy, genomics, environmental data, transportation data, ...
- Humanities and Social Sciences
  - Scanned books, historical documents, social interactions data, ...
- Business & Commerce
  - Corporate sales, stock market transactions, census, airline traffic, ...
- Entertainment
  - Internet images, Hollywood movies, MP3 files, ...
- Medicine
  - MRI & CT scans, patient records, ...
- Industry, Energy, ...
  - Sensors, ...



# What is Big Data?

#### **Who's Generating Big Data?**



(all of us are generating data)



Scientific instruments

(collecting all sorts of data)



Mobile devices (tracking all objects all the time)



Sensor technology and networks

(measuring all kinds of data)





**VIII. Imbalanced Big Data** 

What is Big Data?

**Big Data. MapReduce** 

**Hadoop and Mahout** 

**Extremely Imbalanced Big Data:** 

A case of study

#### Programming Framework

#### • Overview:

- Data-parallel programming model
- An associated parallel and distributed implementation for commodity clusters

#### Pioneered by Google

Processes 20 PB of data per day

#### Popularized by open-source Hadoop project

• Used by Yahoo!, Facebook, Amazon, and the list is growing ...

Programming Framework





#### How to process the data?

#### **Automatic Parallelization:**

- Depending on the size of RAW INPUT DATA → instantiate multiple MAP tasks
- Similarly, depending upon the number of intermediate <key, value> partitions → instantiate multiple REDUCE tasks

#### Run-time:

- Data partitioning
- Task scheduling
- Handling machine failures
- Managing inter-machine communication

Completely transparent to the programmer/analyst/user



#### Advantages

#### Scalability to large data volumes:

- Scan 100 TB on 1 node @ 50 MB/sec = 23 days
- Scan on 1000-node cluster = 33 minutes
- → Divide-And-Conquer (i.e., data partitioning)
- Runs on large commodity clusters:
  - 1000s to 10,000s of machines
- Processes many terabytes of data
- Easy to use since run-time complexity hidden from the users
- **Cost-efficiency:** 
  - Commodity nodes (cheap, but unreliable)
  - Commodity network
  - Automatic fault-tolerance (fewer administrators)
  - Easy to use (fewer programmers)



- MapReduce's data-parallel programming model hides complexity of distribution and fault tolerance
- Key philosophy:
  - *Make it scale*, so you can throw hardware at problems
  - *Make it cheap*, saving hardware, programmer and administration costs (but requiring fault tolerance)
- MapReduce is not suitable for all problems, but when it works, it may save you a lot of time



**VIII. Imbalanced Big Data** 

What is **Big Data**?

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**Extremely Imbalanced Big Data:** 

A case of study





Hadoop implements the computational paradigm named MapReduce.

# Big Data. Hadoop



Apache Hadoop is an open-source software framework that supports data-intensive distributed applications, licensed under the Apache Map Reduce v2 license.

Created by **Doug Cutting** (chairman of board of directors of the Apache Software Foundation, 2010)



http://hadoop.apache.org/

## Big Data. Hadoop



#### **July 2008 - Hadoop Wins Terabyte Sort Benchmark**

One of Yahoo's Hadoop clusters sorted 1 terabyte of data in 209 seconds, which beat the previous record of 297 seconds in the annual general purpose (Daytona) terabyte short bechmark. This is the first time that either a Java or an open source program has won.

#### What Is Apache Hadoop?

The Apache<sup>™</sup> Hadoop<sup>®</sup> project develops open-source software for reliable, scalable, distributed computing.

#### http://hadoop.apache.org/

## Big Data. Hadoop



## The project

The project includes these modules:

- Hadoop Common: The common utilities that support the other Hadoop modules.
- Hadoop Distributed File System (HDFS™): A distributed file system that provides high-throughput access to application data.
- · Hadoop YARN: A framework for job scheduling and cluster resource management.
- Hadoop MapReduce: A YARN-based system for parallel processing of large data sets.

Other Hadoop-related projects at Apache include:

- Avro™: A data serialization system.
- Cassandra<sup>™</sup>: A scalable multi-master database with no single points of failure.
- Chukwa™: A data collection system for managing large distributed systems.
- HBase<sup>™</sup>: A scalable, distributed database that supports structured data storage for large tables.
- Hive<sup>™</sup>: A data warehouse infrastructure that provides data summarization and ad hoc querying.
- Mahout™: A Scalable machine learning and data mining library.
- **<u>Pig</u>**<sup>™</sup>: A high-level data-flow language and execution framework for parallel computation.
- ZooKeeper<sup>™</sup>: A high-performance coordination service for distributed applications.

#### http://hadoop.apache.org/

# Big Data. Mahout



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# Scalable machine learning and data mining



Apache Mahout has implementations of a wide range of machine learning and data mining algorithms: clustering, classification, collaborative filtering and frequent pattern mining

#### Mahout currently has

- Collaborative Filtering
- User and Item based recommenders
- K-Means, Fuzzy K-Means clustering
- Mean Shift clustering
- Dirichlet process clustering
- Latent Dirichlet Allocation
- Singular value decomposition

#### http://mahout.apache.org/

- Parallel Frequent Pattern mining
- Complementary Naive Bayes classifier
- Random forest decision tree based classifier
- High performance <u>java</u> collections (previously colt collections)
- A vibrant community
- and many more cool stuff to come by this summer thanks to Google summer of code



**VIII. Imbalanced Big Data** 

What is Big Data?

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A case of study

Applying Cost-Sensitive Learning to Enhance Extremely Imbalanced Big Data Problems using Random Forest

## **Extremely Imbalanced Big Data**

**Random Forest (RF):** The predicted class is computed by aggregating the predictions of the ensembles through majority voting.



## **Extremely Imbalanced Big Data**

**The RF Mahout Partial implementation :** is an algorithm that builds multiple trees for different portions of the data.

Two phases:

- Building phase





## **Extremely Imbalanced Big Data**

**Wheighted Random Forest:** A cost-sensitive learning based approach to deal with imbalanced data sets using RF.

Determination of the final class by aggregating the weighted vote using the weights of the leaf nodes.



Building phase:
#### Classification phase:



- 22 cases of study from two real-world imbalanced problem:
  - Derived from the KDD Cup 1999 Dataset.
  - Record Linkage Comparison Patterns Dataset.
- 10-fold stratified cross-validation model.
- Availables at UCI Machine Learning Repository.

Datasets	#Ex.	#Atts.	Class (maj;min)	%Class(maj; min)	IR
kddcup.10.DOS.versus.normal	488736	41	(DOS; normal)	(80.10,19.90)	4.02
kddcup.10_DOS_versus_PRB	395565	41	(DOS; PRB)	(9896,1.04)	95.31
kddcup_10_DOS_versus_R2L	392577	41	(DOS; R2L)	(99.71,0.29)	349.83
kddcup_10_DOS_versus_U2R	391517	41	(DOS; U2R)	<b>Ç</b> 9 98,0.02)	6634.88
kddcup_10_normal_versus_PRB	101385	41	(normal; PRB)	(9595,405)	23.69
kddcup_10_normal_versus_R2L	98397	41	(normal; R2L)	(98.86,1.14)	8693
kddcup_10_normal_versus_U2R	97337	41	(normal; U2R)	<b>Ç</b> 994,0.06)	1648.78
kddcup_50_DOS_versus_normal	2428075	41	(DOS; normal)	(79.97,20.03)	3.99
kddcup.50_DOS_versus_PRB	1962236	41	(DOS; PRB)	(9895,105)	94.48
kddcup.50.DOS.versus.R2L	1942248	41	(DOS; R2L)	<b>(</b> 9997,0.03)	3448.82
kddcup.50_DOS_versus_U2R	1941711	41	(DOS; U2R)	<b>Ç</b> 9 99 () () ()	74680.19
kddcup.50_normaLversus_PRB	5069 41	41	(normal; PRB)	(9595,405)	23.67
kddcup.50_normaLversus_R2L	486953	41	(normal; R2L)	<b>Ç</b> 9.88,0.12)	86393
kddcup.50_normaLversus.U2R	486416	41	(normal; U2R)	<b>(</b> 9999,001)	18707.31
kiddcup_fulLDOS_versus_normal	4856151	41	(DOS; normal)	(79.97,20.03)	3.99
kddcup_fulLDOS_versus_PRB	3924472	41	(DOS; PRB)	(9895,105)	94.48
kddcup_fulLDOS_versus_R2L	3884496	41	(DOS; R2L)	(9997,0.03)	3448.82
kddcup_full_DOS_versus_U2R	3883422	41	(DOS; U2R)	Ç9 99 0 0 1)	74680.19
kddcup_full_normsi_versus_PRB	1013863	41	(normal; PRB)	@595,405)	23.67
kddcup_full_normal_versus_R2L	973907	41	(normal; R2L)	<b>Ç</b> 9.88,0.12)	86393
kddcup_full_normal_versus_U2R	972833	41	(normal; U2R)	<b>Ç</b> 9 99 0 0 1)	18707.33
RLCP	5749132	4	(TRUE; FALSE)	<b>(</b> 99.64,0.36)	273.67

#### Algorithms:

- Random Forest (RF): available on the Weka Data Mining Tool.
- Cost-Sensitive Random Forest (RF-CS): adapted version using the previous algorithm as base.
- **Big Data Random Forest** (RF-BigData): adapted version of the original Random Forest algorithm available on the Mahout library.
- Parameter specification:

Algorith m	Parameters
RF	maxDepth = unlimited, numFeatures = $log_2(N_{vars}) + 1$ ,
	num Trees $= 100$
RF-CS	maxDepth = unlimited, numFeatures = $log_2(N_{vars}) + 1$ ,
	num Trees = $100$ , costEstimation = weightBased
RF-BigData	maxDepth = unlimited, numFeatures = $log_2(N_{vars}) + 1$ ,
	num Partitions = $5/10/20$ num Trees = $20/10/5$ (respectively)
RF-BigDataCS	maxDepth = unlimited, numFeatures = $log_2(N_{vars}) + 1$ ,
	num Partitions = $5/10/20$ num Trees = $20/10/5$ (respectively),
	costEstimation = weightBased

#### Average results using the GM measure:

Datasets	kddcup_full_DOS_versus_U2R		kddcup_full_normal_versus_R2L		kddcup_full_normal_versus_U2R	
	GM <sub>tr</sub>	GM tst	GM <sub>tr</sub>	GM <sub>tst</sub>	GM <sub>tr</sub>	GM <sub>tst</sub>
Sequential versions						
RF	NC	NC	1.0000	0.9832	0.9999	0.6836
RF-CS	NC	NC	0.9998	0.9976	0.9999	0.9813
Big data versions						
RF-BigData – 5 parts	0.7610	0.6731	0.9482	0.9376	0.3565	0.3333
RF-BigDataCS – 5 parts	0.8278	0.9608	0.9812	0.9835	0.9433	0.9960
RF-BigData - 10 parts	0.7045	0.6756	0.9274	0.9261	0.0000	0.0000
$RF ext{-BigDataCS} - 10 \text{ parts}$	0.8032	0.9822	0.9793	0.9894	0.9381	0.9691
RF-BigData - 20 parts	0.0267	0.0000	0.8841	0.8767	0.0000	0.0000
RF-BigDataCS - 20 parts	0.9186	0.8853	0.9719	0.9657	0.9373	0.9593

Datasets	RLCP	
	GM <sub>tr</sub>	GM <sub>tst</sub>
Sequential versions		
RF	NC	NC
RF-CS	NC	NC
Big data versions		
RF-BigData - 10 parts	0.2171	0.2052
RF-BigDataCS – 10 parts	0.9747	0.9201
RF-BigData - 20 parts	0.0572	0.0505
RF-BigDataCS - 20 parts	0.9661	0.9191

#### Time elapsed (seconds) for sequential versions:

Datasets	RF			RF-CS		
	10%	50%	full	10%	50%	full
DOS_versus_normal	6344.42	49134.78	NC	5144.69	42328.64	NC
DOS_versus_PRB	4825.48	28819.03	NC	4173.99	30871.02	NC
DOS_versus_R2L	4454.58	28073.79	NC	3811.26	33226.90	NC
DOS_versus_U2R	3848.97	24774.03	NC	4240.18	35352.57	NC
normal_versus_PRB	468.75	6011.70	NC	558.38	5630.37	NC
normal_versus_R2L	364.66	4773.09	14703.55	357.69	5494.44	15324.86
normal_versus_U2R	295.64	4785.66	14635.36	360.05	5160.40	13919.74

Time elapsed (seconds) for Big data versions with 20 partitions:

Datasets	RF-BigData			RF-BigDataCS
	10%	50%	full	10% 50% full
DOS_versus_normal	98	221	236	177 641 701
DOS_versus_PRB	100	186	190	168 504 555
DOS_versus_R2L	97	157	136	164 469 288
DOS_versus_U2R	93	134	122	159 445 214
normal_versus_PRB	94	58	72	143 70 99
normal_versus_R2L	92	39	69	140 70 96
normal_versus_U2R	93	52	64	139 218 214

### Big Data. Concluding Remarks



• The results obtained demonstrates that it is necessary to address jointly both the big data and the imbalanced issues as the different techniques isolated are not able to completely solve the problem.

• This is an initial approach, and there are a lot of open issues for imbalanced bigdata: how to preprocess the data? How to deal with intrinsic data characteristics? How to deal with noise/missing values ...?

### Big Data. Concluding Remarks



#### **The Framework of Big Data**



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- **IX.** Class imbalance: Data sets, implementations, ...



Χ. Class imbalance: Trends and final comments

### **Class Imbalance: Data sets, implementations,**

 $\bullet \bullet \bullet$ 

KEEL Data Mining Tool: It includes algorithms and data set partitions



http://www.keel.es





### **Class Imbalance: Data sets, implementations,**

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□ KEEL is an open source (GPLv3) Java software tool to assess evolutionary algorithms for Data Mining problems including

regression, classification, clustering, pat tern mining and so on.



□ It contains a big collection of classical knowledge extraction algorithms, preprocessing techniques.

□ It includes a large list of algorithms for imbalanced data.

Imbalanced Classification (42)	Recompling Data Space (20)	Over-sampling Methods (12)		
	Resampling Data Space (20)	Under-sampling Methods (8)		
	Cost-Sensitive Classification (3)			
	Ensembles for Class Imbalance (19)			

### **Class Imbalance: Data sets, implementations,**

#### • • •

■ We include 111 data sets: 66 for 2 classes, 15 for multiple classes and 30 for noise and bordeline. Imbalanced data sets

#### We divide our Imbalanced data sets into the following sections:

- Imbalance ratio between 1.5 and 9
- Imbalance ratio higher than 9 Part I
- Imbalance ratio higher than 9 Part II
- Multiple class imbalanced problems
- Noisy and Borderline Examples

#### We also include the preprocessed data sets.

# Contents

- Introduction to imbalanced data sets
- **Resampling the original training set** Ш\_
- SESSION 1 **Resampling: Some results on the use of evolutionary prototype** Ш. selection for imbalanced data sets
- IV. Cost Modifying: Cost-sensitive learning
- SESSION 2 Why is difficult to learn in imbalanced domains? Intrinsic data V. characteristics
- VI. Ensembles to address class imbalance
- **VII.** Multiple class imbalanced data-sets: A pairwise learning approach
- **VIII.** Imbalanced Big Data
- **IX.** Class imbalance: Data sets, implementations, ...
- X Class imbalance: Trends and final comments



### **Class Imbalance: Trends and final comments Data level vs algorithm Level**



### **Class Imbalance: Trends and final comments New studies, trends and challenges**

Improvements on resampling – specialized resampling

- New approches for creating artificial instances
- How to choose the amount to sample?
- New hybrid approaches oversampling vs undersampling

Cooperation between resampling/cost sensitive/boosting

Cooperation between feature selection and resampling

Scalability: high number of features and sparse data



### **Class Imbalance: Trends and final comments New studies, trends and challenges**

In short, it is necessary to do work for:

- Establishing some fundamental results regarding:
  - a) the nature of the problem (fundamental),
  - b) the behaviour of different types of classifiers, and
  - c) the relative performance of various previously proposed schemes for dealing with the problem.
  - Designing new methods addressing the problem. Tackling data preprocessing and changing rule classification strategy.

Approaches for extremely imbalanced big data.



### **Class Imbalance: Trends and final comments Final comments**

- We have presented a challenging and critical problem in the knowledge discovery field, the classification with imbalanced data sets.
- Due to the intriguing topics and tremendous potential applications, the classification of imbalanced data will continue to receive more and more attention along next years.
  - Class of interest is often much smaller or rarer (minority class).



# Classification with Imbalanced Data Sets

Any Questions?

IIIII

# Classification with Imbalanced Data Sets



# Thanks!!!





