

# Evolutionary-based selection of generalized instances for imbalanced classification

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## ABSTRACT

In supervised classification, we often encounter many real world problems in which the data do not have an equitable distribution among the different classes of the problem. In such cases, we are dealing with the so-called imbalanced data sets. One of the most used techniques to deal with this problem consists of preprocessing the data previously to the learning process. This paper proposes a method belonging to the family of the nested generalized exemplar that accomplishes learning by storing objects in Euclidean  $n$ -space. Classification of new data is performed by computing their distance to the nearest generalized exemplar. The method is optimized by the selection of the most suitable generalized exemplars based on evolutionary algorithms. An experimental analysis is carried out over a wide range of highly imbalanced data sets and uses the statistical tests suggested in the specialized literature. The results obtained show that our evolutionary proposal outperforms other classic and recent models in accuracy and requires to store a lower number of generalized examples.

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## 1. Introduction

The class imbalance classification problem is one of the current challenges in data mining [49]. It appears when the number of instances of one class is much lower than the instances of the other class(es) [11]. Since standard learning algorithms are developed to minimize the global measure of error, which is independent of the class distribution, in this context this causes a bias towards the majority class in the training of classifiers and results in a lower sensitivity in detecting the minority class examples. Imbalance in class distribution is pervasive in a variety of real-world applications, including but not limited to telecommunications, WWW, finance, biology and medicine [39].

A large number of approaches have been previously proposed to deal with this problem [32], which can be mainly categorized into two groups: the internal approaches which create new algorithms or modify existing ones to take the class imbalance problem into consideration [41,30,19] and external approaches which preprocess the data in order to diminish the effect caused by their class imbalance [5,10]. Imbalanced classification is also very related to cost-sensitive classification [10,50].

Exemplar-based learning was originally proposed by Medin and Schaffer [40] and revisited by Aha et al. [1] and considers a set of

methods widely used in machine learning and data mining [34]. A similar scheme for learning from examples is based on the Nested Generalized Exemplar (NGE) theory. It was introduced by Salzberg [43] and makes several significant modifications to the exemplar-based learning model. The most important one is that it retains the notion of storing verbatim examples in memory but also allows examples to be generalized. They are strongly related to the nearest neighbor classifier (NN) [13] and were proposed in order to extend it.

In NGE theory, generalizations take the form of hyperrectangles in an Euclidean  $n$ -space [35]. Several works argue the benefits of using generalized instances together with instances to form the classification rule [48,16,38]. With respect to instance-based classification [1], the use of generalizations increases the comprehension of the data stored to perform classification of unseen data and the achievement of a substantial compression of the data, reducing the storage requirements. Considering rule induction [23,20], the ability of modeling decision surfaces by hybridizations between distance-based methods (Voronoi diagrams) and parallel axis separators could improve the performance of the models in domains with clusters of exemplars or exemplars strung out along a curve. In addition, NGE learning allows to capture generalizations with exceptions.

A main process in data mining is the one known as data reduction [42]. In classification, it aims to reduce the size of the training set mainly to increase the efficiency of the training phase (by removing redundant data) and even to reduce the classification error rate (by removing noisy data). Instance Selection (IS) is

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one of the most known data reduction techniques in data mining [37].

The problem of yielding an optimal number of generalized examples for classifying a set of points is NP-hard. A large but finite subset of them can be easily obtained following a simple heuristic algorithm acting over the training data. However, almost all generalized examples produced could be irrelevant and, as a result, the most influential ones must be distinguished. Evolutionary Algorithms (EAs) [17] have been used in data mining with promising results [22]. They have been successfully used for descriptive [8] and predictive tasks [2], nearest neighbor classification [47,46], feature selection [31,44,36], IS [7,24], simultaneous instance and feature selection [15] and under-sampling for imbalanced learning [25,29]. NGE is also directly related to clustering and EAs have been extensively used for this problem [33].

In this paper, we propose the use of EAs for generalized instances selection in imbalanced classification domains. Our objective is to increase the accuracy of this type of representation by means of selecting the best suitable set of generalized examples to enhance its classification performance over imbalanced domains. We compare our approach with the most representative models of NGE learning: BNGE [48], RISE [16] and INNER [38], and two well-known rule induction learning methods: RIPPER [12] and PART [21].

We have selected a large collection of imbalanced data sets from KEEL-dataset repository<sup>1</sup> [3] for developing our experimental analysis. In order to deal with the problem of imbalanced data sets we will include a study that involves the use of a preprocessing technique, the “Synthetic Minority Over-sampling Technique” (SMOTE) [9], to balance the distribution of training examples in both classes. The empirical study has been checked via non-parametrical statistical testing [14,28,27], and the results show an improvement of accuracy for our approach whereas the number of generalized examples stored in the final subset is much lower.

The rest of this paper is organized as follows: Section 2 gives an explanation of NGE learning. In Section 3, we introduce some issues of imbalanced classification: the SMOTE pre-processing technique and the evaluation metric used for this scenario. Section 4 explains all topics concerning the approach proposed to tackle the imbalanced classification problem. Sections 5 and 6 describe the experimental framework used and the analysis of results, respectively. Finally, in Section 7, we point out the conclusions achieved.

## 2. NGE learning

NGE is a learning paradigm based on class exemplars, where an induced hypothesis has the graphical shape of a set of hyperrectangles in an  $M$ -dimensional Euclidean space. Exemplars of classes are either hyperrectangles or single instances [43]. The input of an NGE system is a set of training examples, each described as a vector of pairs *numeric\_attribute/value* and an associated class. Attributes can either be numerical or categorical. Numerical attributes are usually normalized in the  $[0, 1]$  interval.

In NGE, an initial set of points given in the  $M$ -dimensional Euclidean space set is generalized into a smaller set of hyperrectangles in terms of the elements that it contains. Choosing which hyperrectangle is generalized from a subset of points or other hyperrectangles and how it is generalized depends on the concrete NGE algorithm employed.

In the next subsections we describe the essential concepts to understand the NGE learning model, as well as the algorithms used in this study. First, we explain the necessary concepts to under-

stand the classification rule followed by this type of method (Section 2.1). After this, in Section 2.2, the two classical proposals of hyperrectangle learning will be briefly described, BNGE in Section 2.2.1 and RISE in Section 2.2.2, followed by the advanced approach INNER in Section 2.2.3.

### 2.1. Matching and classification

The matching process is one of the central features in NGE learning and it allows some customization, if desired. Generally speaking, this process computes the distance between a new example and an exemplar memory object (a generalized example). For the remainder of this paper, we will refer to the example to be classified as  $E$  and the generalized example as  $G$ , independently of whether  $G$  is formed by a single point or it has some volume.

The model computes a match score between  $E$  and  $G$  by measuring the Euclidean distance between two objects. The Euclidean distance is well-known when  $G$  is a single point. Otherwise, the distance is computed as follows (considering numerical attributes):

$$D_{EG} = \sqrt{\sum_{i=1}^M \left( \frac{dif_i}{max_i - min_i} \right)^2},$$

$$dif_i = \begin{cases} E_{fi} - G_{upper} & \text{when } E_{fi} > G_{upper}, \\ G_{lower} - E_{fi} & \text{when } E_{fi} < G_{lower}, \\ 0 & \text{otherwise,} \end{cases}$$

where  $M$  is the number of attributes of the data,  $E_{fi}$  is the value of the  $i$ th attribute of the example,  $G_{upper}$  and  $G_{lower}$  are the upper and lower values of  $G$  for a specific attribute and  $max_i$  and  $min_i$  are the maximum and minimum values for  $i$ th attribute in training data, respectively.

The distance measure represents the length of a line dropped perpendicularly from the point  $E_{fi}$  to the nearest surface, edge or corner of  $G$ . Note that internal points to a hyperrectangle have distance 0 to that rectangle. In the case of overlapping rectangles, several strategies could be followed, but usually is accepted a point falling in the overlapping area belongs to the smaller rectangle (the size of a hyperrectangle is defined in terms of volume). The volume is computed following the indications given in [48]. In nominal attributes, the distance is 0 when two attributes have the same categorical label, and 1 on the contrary.

### 2.2. Proposals for NGE learning

EACH, BNGE and RISE are the pioneer proposals for NGE learning. EACH is not considered in this paper because the authors of BNGE demonstrated that their proposal clearly outperforms EACH. INNER is a more recent approach also introduced in this section.

#### 2.2.1. BNGE: Batch nested generalized exemplar

BNGE is a batch version of the first model of NGE (also known as EACH [43]) and it is proposed to alleviate some drawbacks presented in it [48]. The generalization of examples is done by expanding their boundaries just to cover the desired example merging generalized instances only if the new generalized example does not cover (or overlap with) any stored example from a different class. It does not permit overlapping or nesting.

#### 2.2.2. RISE: Unifying instance-based and rule-based induction

RISE [16] is an approach proposed to overcome some of the limitations of instance-based learning and rule induction by unifying the two. It follows similar guidelines explained above, but it furthermore introduces some improvements regarding distance computations and selection of the best rule using the Laplace

<sup>1</sup> <http://www.keel.es/dataset.php>.

correction, present in many existing rule-induction techniques [23].

### 2.2.3. INNER: Inflating examples to obtain rules

INNER [38] starts by selecting a small random subset of examples, which are iteratively inflated in order to cover the surroundings with examples of the same class. Then, it applies a set of elastic transformations over the rules, to finally obtain a concise and accurate rule set to classify.

## 3. Imbalanced data sets in classification

In this section, we address some important issues related to imbalanced classification by describing the pre-processing technique applied to deal with the imbalance problem: the SMOTE algorithm [9]. Also, we will present the evaluation metric mainly used for this type of classification problem.

### 3.1. Pre-processing imbalanced data sets. The SMOTE algorithm

As mentioned before, applying a pre-processing step in order to balance the class distribution is a suitable solution to the imbalanced data set problem [5]. Specifically, in this work we have chosen an over-sampling method which is widely used in this area: the SMOTE algorithm [9].

In this approach, the positive class is over-sampled by taking each minority class sample and introducing synthetic examples along the line segments joining any/all of the  $k$  minority class nearest neighbors. This process is illustrated in Fig. 1, where  $x_i$  is the selected point,  $x_{i1}$  to  $x_{i4}$  are some selected nearest neighbors and  $r_1$  to  $r_4$  are the synthetic data points created by the randomized interpolation procedure.

Synthetic samples are generated in the following way: Take the difference between the feature vector (sample) under consideration and its nearest neighbor. Multiply this difference by a random number between 0 and 1, and add it to the feature vector under consideration. This causes the selection of a random point along the line segment between two specific features. This approach effectively forces the decision region of the minority class to become more general.

### 3.2. Evaluation in imbalanced domains

One appropriate metric that could be used to measure the performance of classification over imbalanced data sets is the Receiver Operating Characteristic (ROC) graphics [6]. In these graphics, the tradeoff between the benefits and costs can be visualized, and acknowledges the fact that the capacity of any classifier cannot increase the number of true positives without also increasing the false positives. The Area Under the ROC Curve (AUC) corresponds to the probability of correctly identifying which of the two stimuli is noise and which is signal plus noise. AUC provides a single-number summary for the performance of learning algorithms.

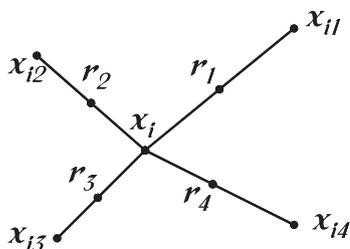


Fig. 1. An illustration of how to create the synthetic data points in the SMOTE algorithm.

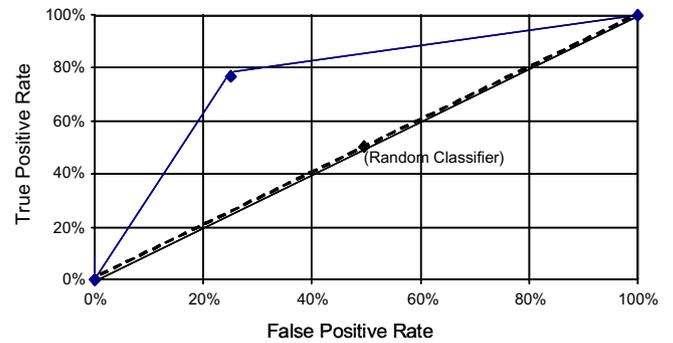


Fig. 2. Example of an ROC plot. Two classifiers are represented: the solid line is a good performing classifier whereas the dashed line represents a random classifier.

The way to build the ROC space is to plot on a two-dimensional chart the true positive rate (Y axis) against the false positive rate (X axis) as shown in Fig. 2. The points (0,0) and (1,1) are trivial classifiers in which the output class is always predicted as negative and positive respectively, while the point (0,1) represents perfect classification. To compute the AUC we just need to obtain the area of the graphic as:

$$AUC = \frac{1 + True\_Positive\_Rate - False\_Positive\_Rate}{2}. \quad (1)$$

## 4. Evolutionary selection of generalized examples for imbalanced classification

The approach proposed in this paper, named Evolutionary Generalized Instance Selection by CHC (EGIS-CHC), is fully explained in this section. Firstly, we introduce the CHC model used as an EA to perform generalized instance selection in Section 4.1. Secondly, the specific issues regarding representation and fitness function are specified in Section 4.2. Finally, Section 4.3 describes the process for generating the initial set of generalized examples.

### 4.1. CHC model

As an evolutionary computation method, we have used the CHC model [18]. CHC is a classical evolutionary model that introduces different features to obtain a trade-off between exploration and exploitation; such as incest prevention, reinitialization of the search process when it becomes blocked and the competition among parents and offspring into the replacement process. We have selected CHC due to the fact that it has been widely studied, being now a well-known algorithm on evolutionary computation. Furthermore, previous studies like [7,25] support the fact that it can perform well on data reduction problems.

During each generation the CHC develops the following steps:

- It uses a parent population of size  $N$  to generate an intermediate population of  $N$  individuals, which are randomly paired and used to generate  $N$  potential offspring.
- Then, a survival competition is held where the best  $N$  chromosomes from the parent and offspring populations are selected to form the next generation.

CHC also implements HUX recombination operator. HUX exchanges half of the bits that differ between parents, where the bit position to be exchanged is randomly determined. It also employs a method of incest prevention: Before applying HUX to two parents, the Hamming distance between them is measured. Only those parents who differ from each other by some number of bits

(mating threshold) are mated. If no offspring is inserted into the new population then the threshold is reduced.

No mutation is applied during the recombination phase. Instead, when the search stops making progress the population is reinitialized to introduce new diversity. The chromosome representing the best solution found is used as a template to re-seed the population, randomly changing 35% of the bits in the template chromosome to form each of the other chromosomes in the population.

#### 4.2. Representation and fitness function

Let us assume that there is a training set  $TR$  with  $P$  instances and each one of them has  $M$  input attributes. Let us also assume that there is a set of generalized instances  $GS$  with  $N$  generalized instances and each one of the  $N$  generalized instances has  $M$  conditions which can be numeric conditions, expressed in terms of minimum and maximum values in interval  $[0, 1]$ ; or they can be categorical conditions, assuming that there are  $v$  different values for each attribute. Let  $S \subseteq GS$  be the subset of selected generalized instances resulted in the run of a generalized instances selection algorithm.

Generalized instance selection can be considered as a search problem in which EAs can be applied. We take into account two important issues: the specification of the representation of the solutions and the definition of the fitness function.

- **Representation:** The search space associated is constituted by all the subsets of  $GS$ . This is accomplished by using a binary repre-

sentation. A chromosome consists of  $N$  genes (one for each sample in  $GS$ ) with two possible states: 0 and 1. If the gene is 1, its associated generalized example is included in the subset of  $GS$  represented by the chromosome. If it is 0, this does not occur.

- **Fitness Function:** Let  $S$  be a subset of samples of  $GS$  and be coded by a chromosome. We define a fitness function based on AUC evaluated over  $TR$  through the rule described in Section 2.1.

$$Fitness(S) = \alpha \cdot AUC + (1 - \alpha) \cdot red\_rate,$$

where  $AUC$  denotes the computation of the AUC measure from  $TR$  using  $S$ .  $red\_rate$  denotes the ratio of generalized examples selected. The objective of the EAs is to maximize the fitness function defined. We preserve the value of  $\alpha = 0.5$  used in previous works related to IS [7].

In order to perform the classification of an unseen example, our approach uses the mechanism described in [43]. In short, they are:

- If no hyperrectangle covers the example, the class of the nearest hyperrectangle defines the prediction.
- If various hyperrectangles cover the example, the one with lowest volume is the chosen to predict the class, allowing exceptions within generalizations.

#### 4.3. Obtention of the initial set of hyperrectangles

In our approach, the initial set of hyperrectangles is computed using a simple and fast heuristic which obtains good results. It yields a generalization from each example in the training set, finding, or each one, the  $K - 1$  nearest neighbors being the  $K$ th

**Table 1**  
Description for imbalanced data sets.

Data sets	#Ex.	#Atts.	Class (min., maj.)	%Class (min., maj.)	IR
glass1	214	9	(build-win-non-float-proc, remainder)	(35.51,64.49)	1.82
Ecoli0vs1	220	7	(im, cp)	(35.00,65.00)	1.86
wisconsin	683	9	(malignant, benign)	(35.00,65.00)	1.86
pima	768	8	(tested-positive, tested-negative)	(34.84,66.16)	1.90
iris0	150	4	(iris-setosa, remainder)	(33.33,66.67)	2.00
glass0	214	9	(build-win-float-proc, remainder)	(32.71,67.29)	2.06
yeast1	1484	8	(nuc, remainder)	(28.91,71.09)	2.46
vehicle2	846	18	(bus, remainder)	(28.37,71.63)	2.52
vehicle3	846	18	(opel, remainder)	(28.37,71.63)	2.52
haberman	306	3	(die, survive)	(27.42,73.58)	2.68
glass0123vs456	214	9	(non-window glass, remainder)	(23.83,76.17)	3.19
vehicle0	846	18	(van, remainder)	(23.64,76.36)	3.23
ecoli1	336	7	(im, remainder)	(22.92,77.08)	3.36
new-thyroid2	215	5	(hypo, remainder)	(16.89,83.11)	4.92
new-thyroid1	215	5	(hyper, remainder)	(16.28,83.72)	5.14
ecoli2	336	7	(pp, remainder)	(15.48,84.52)	5.46
segment0	2308	19	(brickface, remainder)	(14.26,85.74)	6.01
glass6	214	9	(headlamps, remainder)	(13.55,86.45)	6.38
yeast3	1484	8	(me3, remainder)	(10.98,89.02)	8.11
ecoli3	336	7	(imU, remainder)	(10.88,89.12)	8.19
yeast2vs4	514	8	(cyt, me2)	(9.92,90.08)	9.08
yeast05679vs4	528	8	(me2, mit, me3, exc, vac, erl)	(9.66,90.34)	9.35
vowel0	988	13	(hid, remainder)	(9.01,90.99)	10.10
glass016vs2	192	9	(ve-win-float-proc, build-win-float-proc, build-win-non-float-proc, headlamps)	(8.89,91.11)	10.29
glass2	214	9	(ve-win-float-proc, remainder)	(8.78,91.22)	10.39
ecoli4	336	7	(om, remainder)	(6.74,93.26)	13.84
yeast1vs7	459	8	(vac, nuc)	(6.72,93.28)	13.87
shuttle0vs4	1829	9	(rad-flow, bypass)	(6.72,93.28)	13.87
abalone9vs18	731	8	(18,9)	(5.65,94.25)	16.68
glass016vs5	184	9	(tableware, build-win-float-proc, build-win-non-float-proc, headlamps)	(4.89,95.11)	19.44
shuttle2vs4	129	9	(fpv Open, Bypass)	(4.65,95.35)	20.5
yeast1458vs7	693	8	(vac, nuc, me2, me3, pox)	(4.33,95.67)	22.10
yeast4	1484	8	(me2, remainder)	(3.43,96.57)	28.41
ecoli0137vs26	281	7	(pp, imL, cp, im, imU, imS)	(2.49,97.51)	39.15
yeast6	1484	8	(exc, remainder)	(2.49,97.51)	39.15
abalone19	4174	8	(19, remainder)	(0.77,99.23)	128.87

neighbor an example of a different class. Then, each example is expanded considering these  $K - 1$  neighbors by using, in the case of numerical attributes, the minimal and maximal values as the limits of the interval defined, or getting all the different categorical values, in the case of nominal attributes, to form a subset of possible values from them.

Once all the generalized examples are obtained, the duplicated ones are removed. Hence  $|GS| \leq |TR|$ .

## 5. Experimental framework

This section describes the methodology followed in the experimental study of the generalized examples based learning approaches. We will explain the configuration of the experiment: imbalanced data sets used and parameters for the algorithms.

**Table 2**  
Parameters considered for the algorithms.

Algorithm	Parameters
EGIS-CHC	Pop.Size = 50, Num.Eval. = 10000, $\alpha = 0.5$
BNGE	It has not parameters to be fixed
RISE	$Q = 1, S = 2$
INNER	Initial Instances = 10, MaxCycles = 5, Min Coverage = 0.95, Min Presentations = 3000, Iterations to Regularize = 50, Select Threshold = -50.0
RIPPER	Grow_pct = 0.66, $K = 2$
PART	Level of Conficende = 0.25, Items per Leaf = 2

**Table 3**  
AUC in test data resulted from the run of the approaches over the data sets considered.

	EGIS-CHC		1NN		BNGE		RISE		INNER		RIPPER		PART	
	AUC	SD												
glass1	0.7521	0.0530	<b>0.7888</b>	0.0253	0.6956	0.0165	0.6899	0.0785	0.6657	0.0205	0.7396	0.0858	0.6651	0.0369
ecoli0vs1	0.9667	0.0263	0.9626	0.0186	0.9764	0.0138	0.9205	0.0425	<b>0.9867</b>	0.0112	0.9582	0.0149	0.9832	0.0238
wisconsin	0.9608	0.0104	0.9551	0.0115	<b>0.9685</b>	0.0099	0.9289	0.0146	0.9449	0.0109	0.9638	0.0099	0.9518	0.0276
pima	0.7278	0.0312	0.6643	0.0180	0.7005	0.0188	0.6583	0.0416	0.6081	0.0161	0.6966	0.0467	0.7118	0.0055
iris0	<b>1.0000</b>	0.0000	<b>1.0000</b>	0.0000	<b>1.0000</b>	0.0000	0.9900	0.0224	<b>1.0000</b>	0.0000	0.9789	0.0472	0.9900	0.0224
glass0	0.7404	0.0547	<b>0.8270</b>	0.0226	0.7403	0.0188	0.7754	0.0528	0.5581	0.0211	0.7680	0.0637	0.8161	0.0601
yeast1	<b>0.6929</b>	0.0248	0.6340	0.0137	0.6522	0.0113	0.6134	0.0341	0.6110	0.0149	0.6772	0.0259	0.6825	0.0339
haberman	0.5882	0.0741	0.5473	0.0185	0.5244	0.0259	0.5397	0.0722	<b>0.5920</b>	0.0202	0.5554	0.0373	0.5588	0.0479
vehicle2	0.9219	0.0333	0.9404	0.0141	0.8183	0.0228	0.9168	0.0457	0.5613	0.0190	<b>0.9533</b>	0.0253	0.9521	0.0063
vehicle3	<b>0.7298</b>	0.0387	0.6695	0.0180	0.5751	0.0162	0.6578	0.0258	0.5000	0.0054	0.7101	0.0508	0.5934	0.0342
glass0123vs456	0.9210	0.0255	0.9124	0.0114	0.8834	0.0211	0.9130	0.0488	0.8660	0.0139	0.9053	0.0490	0.8757	0.0573
vehicle0	0.9145	0.0131	0.9112	0.0118	0.6156	0.0194	0.8235	0.0265	0.5000	0.0051	0.9088	0.0435	<b>0.9348</b>	0.0268
ecoli1	0.8865	0.0358	0.7969	0.0214	0.7904	0.0176	0.8500	0.0684	0.8477	0.0204	<b>0.9152</b>	0.0404	0.8536	0.0546
new-thyroid1	<b>0.9944</b>	0.0076	0.9774	0.0102	0.9857	0.0102	0.9571	0.0391	0.9087	0.0163	0.9288	0.0641	0.9317	0.0697
new-thyroid2	<b>0.9861</b>	0.0170	0.9802	0.0113	0.9258	0.0139	0.9286	0.0714	0.9179	0.0163	0.9275	0.0340	0.9345	0.0384
ecoli2	0.8618	0.1152	<b>0.9062</b>	0.0195	0.8429	0.0156	0.8566	0.0385	0.8616	0.0217	0.8618	0.0701	0.8288	0.0710
segment0	0.9851	0.0083	<b>0.9952</b>	0.0060	0.9453	0.0073	0.9500	0.0276	0.8272	0.0191	0.9882	0.0108	0.9848	0.0064
glass6	<b>0.8803</b>	0.1144	0.8713	0.0161	0.8546	0.0022	0.8546	0.0994	0.7746	0.0222	0.8449	0.0989	0.8505	0.0877
yeast3	0.8890	0.0193	0.8181	0.0081	0.7616	0.0119	0.7521	0.0590	0.8278	0.0141	<b>0.9181</b>	0.0268	0.8169	0.0918
ecoli3	<b>0.8436</b>	0.0637	0.7448	0.0131	0.7295	0.0129	0.6867	0.0609	0.6438	0.0204	0.8069	0.0990	0.6631	0.0689
yeast2vs4	0.8609	0.0705	0.8521	0.0133	0.7824	0.0103	0.8657	0.0392	0.6710	0.0093	<b>0.8947</b>	0.0601	0.8139	0.0732
yeast05679vs4	0.7558	0.0445	0.7023	0.0125	0.6159	0.0103	0.6693	0.0800	0.6986	0.0134	<b>0.7828</b>	0.0741	0.6678	0.0714
vowel0	0.9489	0.0659	<b>1.0000</b>	0.0000	0.8378	0.0124	0.9472	0.0483	0.6444	0.0148	0.9573	0.0637	0.9244	0.0555
glass016vs2	0.6593	0.1588	0.5767	0.0288	0.5000	0.0114	0.6631	0.1227	0.5000	0.0114	0.6407	0.1325	<b>0.6767</b>	0.1088
glass2	0.6242	0.1205	0.6008	0.0244	0.5000	0.0112	0.5437	0.1053	0.5650	0.0331	0.3666	0.3551	<b>0.6611</b>	0.1762
shuttle0vs4	0.9960	0.0089	0.9960	0.0035	0.9960	0.0035	0.9950	0.0038	0.9880	0.0061	<b>0.9997</b>	0.0007	<b>0.9997</b>	0.0007
yeast1vs7	0.6895	0.0928	0.6457	0.0161	0.5775	0.0142	<b>0.6898</b>	0.0827	0.5143	0.0069	0.6770	0.0965	0.5895	0.0694
ecoli4	<b>0.9374</b>	0.0684	0.8702	0.0091	0.8000	0.0141	0.7734	0.1051	0.7250	0.0139	0.8841	0.0560	0.8405	0.0924
abalone9vs18	0.7235	0.0930	0.6037	0.0101	0.6096	0.0158	<b>0.7307</b>	0.1555	0.5763	0.0136	0.5337	0.1339	0.5421	0.0237
glass016vs5	0.7300	0.2433	0.8357	0.0176	0.6471	0.0176	0.8471	0.2292	0.5000	0.0108	0.8414	0.1384	<b>0.8943</b>	0.2205
shuttle2vs4	<b>0.9500</b>	0.1118	<b>0.9500</b>	0.0131	<b>0.9500</b>	0.0131	<b>0.9500</b>	0.1118	<b>0.9500</b>	0.0131	0.8500	0.2236	<b>0.9500</b>	0.1118
yeast1458vs7	0.6169	0.0903	0.5735	0.0099	0.5000	0.0013	0.5053	0.0363	0.5000	0.0013	<b>0.6744</b>	0.1245	0.5000	0.0000
yeast4	<b>0.8018</b>	0.0604	0.6671	0.0104	0.5280	0.0071	0.6426	0.0508	0.5260	0.0112	0.6382	0.0991	0.6412	0.0858
ecoli0137vs26	0.8445	0.2216	0.8427	0.0122	0.7500	0.0099	0.7482	0.2500	0.7482	0.0111	0.8372	0.2181	<b>0.8481</b>	0.2247
yeast6	0.8566	0.1034	0.7482	0.0094	0.5986	0.0067	0.6847	0.1080	0.5656	0.0142	0.7999	0.1747	0.7809	0.1323
abalone19	<b>0.5268</b>	0.1232	0.4963	0.0057	0.4999	0.0026	0.4928	0.0047	0.5000	0.0026	0.2320	0.2122	0.5000	0.0000
average	<b>0.8268</b>	0.0679	0.8018	0.0135	0.7411	0.0124	0.7781	0.0695	0.6993	0.0138	0.7949	0.0863	0.7892	0.0644

### 5.1. Data sets and parameters

In this study, EGIS-CHC is applied to thirty-six binary data sets from the KEEL-dataset repository [3] with different imbalance ratios (IR) [41]. Table 1 summarises the data selected in this study and shows, for each data set, the number of examples (#Ex.), number of attributes (#Atts.), class name of each class (minority and majority), class attribute distribution and IR. This table is ordered by the IR, from low to high imbalanced data sets.

The data sets considered are partitioned using the *five fold cross-validation (5-fcv)* procedure. The parameters of the used algorithms are presented in Table 2. All the methods were run using KEEL software [4], following the recommended parameter values given in the KEEL platform to configure the methods, which also correspond to the settings used in the bibliography of these methods. Stochastic methods have been run three times with different random number seeds.

Regarding the use of the SMOTE pre-processing method [9], we consider only the 1-nearest neighbor (using the euclidean distance) to generate the synthetic samples, and we balance both classes to the 50% distribution.

### 5.2. Statistical tests for evaluation

In this paper, we use the hypothesis testing techniques to provide statistical support to the analysis of the results [26]. Specifically, we will use non-parametric tests due to the fact that the initial conditions that guarantee the reliability of the parametric

tests may not be satisfied, causing the statistical analysis to lose credibility with these parametric tests [45].

We will use the Wilcoxon signed-rank test [14] as a non-parametric statistical procedure for performing pairwise comparisons between two algorithms. For multiple comparisons we use the Friedman test [26,27] to detect statistical differences among a group of results, and the Holm post hoc test [27] in order to find which algorithms are distinctive among a  $1 \times n$  comparison.

The post hoc procedure allows us to know whether a hypothesis of comparison of means could be rejected at a specified level of significance  $\alpha$ . However, it is very interesting to compute the  $p$ -value associated to each comparison, which represents the lowest level of significance of a hypothesis that results in a rejection. It is the adjusted  $p$ -value (APV). Furthermore, we consider the average ranking of the algorithms in order to measure how good a method is with respect to its partners. This ranking is obtained by assigning a position to each algorithm depending on its performance for each data set. The algorithm which achieves the best accuracy on a specific data set will have the first ranking (value 1); then, the algorithm with the second best accuracy is assigned rank 2, and so forth. This task is carried out for all data sets and finally an average ranking is computed as the mean value of all rankings.

These tests are suggested in the studies presented in [14,28,26,27], where their use in the field of machine learning is

highly recommended. For a wider description of the use of these tests, please refer to the Website <http://sci2s.ugr.es/sicidm/>.

### 6. Results and analysis

In this section we will carry out a complete experimental analysis in order to show three important issues:

- First, the performance of the algorithms when they are applied over the original data sets (Section 6.1).
- Secondly, the comparison of using or not SMOTE previous to EGIS-CHC and the performance of the algorithms when they are applied over SMOTE-processed data sets (Section 6.2).
- Then, the analysis of complexity of the models obtained by means of the computation of the number of generalized instances or rules produced by each algorithm (Section 6.3).

Finally, Section 6.4 will present a summary of the analysis of results.

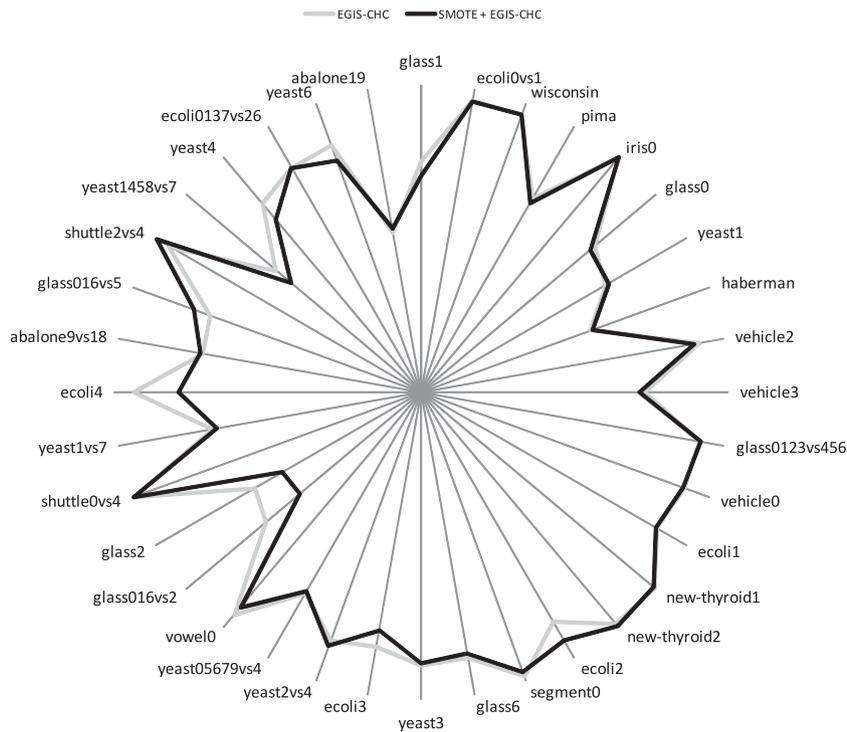
#### 6.1. Performance analysis without pre-processing (original data sets)

Following, we analyze the performance of the methods considering all the original, without pre-processing, data sets. The complete table of results for all the algorithms used in this study is shown in Table 3, where the reader can observe the full test results, with their associated standard deviation (SD), in order to compare the performance of each approach. The best case in each data set is highlighted in bold. We must emphasize the good results achieved by EGIS-CHC, as it obtains the highest AUC value among all algorithms, but we are aware that the average AUC can be very biased and next we will analyze these results by nonparametric statistical tests.

In order to analyze these results, Table 4 shows the average ranking computed for all approaches according to the AUC metric and the APV computed by the Holm test [27] reported between

**Table 4**  
Average Friedman rankings of and APVs using Holm’s procedure in AUC: data sets without preprocessing.

Algorithm	AUC ranking	AUC APV
EGIS-CHC	2.208	–
1NN	3.278	0.03570
RIPPER	3.528	0.01912
PART	3.779	0.00616
RISE	4.472	0.00003
BNGE	5.000	$2.0941 \cdot 10^{-7}$
INNER	5.736	$2.5534 \cdot 10^{-11}$



**Fig. 3.** Comparison of results between EGIS-CHC with and without SMOTE preprocessing.

our approach and the algorithm included in each row. We can observe that EGIS-CHC has obtained the lowest value in the ranking and therefore it is the best algorithm. Moreover, since all APVs are lower than a standard used level of significance of  $\alpha = 0.05$ , the null-hypothesis of equality is rejected in all cases, which supports the conclusion that EGIS-CHC outperforms the remaining algorithms when the original data sets are used. Note that EGIS-CHC is the only method that specifically optimized AUC instead of global measure of accuracy. Next, we will study the effects of SMOTE as preprocessing step of all the methods considered.

## 6.2. Analysis of the significance of the pre-processing mechanism: Use of SMOTE

In this part of the experimental study, we use SMOTE to preprocess the data sets used in this paper to obtain balanced distribution of classes. In imbalanced classification, SMOTE has proved to be an excellent preprocessing step suitable to improve almost any learning algorithm and it is considered a standard in the topic.

First of all, we focus on checking whether or not our approach improves its behavior when SMOTE is previously used. Fig. 3 plots a star graphic that represents the AUC metric obtained for each data set and allows us to see in a easier way how both algorithms behave in the same domains. We can observe that the use of SMOTE previous to EGIS-CHC affects negatively to the performance in most of data sets. In fact, if we conduct the Wilcoxon test using the results obtained by the two algorithms, the test informs us that EGIS-CHC without SMOTE outperforms EGIS-CHC with SMOTE

with a  $p$ -value of 0.03, thus the use of SMOTE in EGIS-CHC is not recommendable.

Two main reasons support the conclusion achieved before. The first one is the increase of instances in training data, which produces a subsequent increase in the number of genes codified by a chromosome. It is well-known that the size of chromosome influences the performance and the tradeoff between exploration–exploitation capabilities of an EA. The second reason is the addition of noisy instances by the interpolation mechanism of SMOTE. SMOTE generates artificial data within decision boundaries and it could cause problems to the initialization process of generalized instances used by EGIS-CHC (producing irrelevant generalized instances and increasing the number of them).

In this case, the complete table of results with the application of the SMOTE pre-processing technique, except in our approach, is shown in Table 5, which follows the same structure than the previous one. Also in this case the EGIS-CHC approach again achieves the highest result in test among all the algorithms compared in this analysis.

In order to analyze these results, Table 6 shows the average ranking and APVs computed for all approaches following the same scheme of Table 4. We can observe that EGIS-CHC obtains the lowest value in the ranking and therefore it is the best algorithm. But in this case, the pairwise comparisons conducted by the Holm test indicate us that no differences between the methods compared can be detected, except for the RISE algorithm. Hence, EGIS-CHC has a similar performance using AUC metric than most of the other algorithms combined with SMOTE.

**Table 5**

AUC in test data resulted from the run of the approaches over the data sets considered preprocessed by SMOTE (except EGIS-CHC).

	EGIS-CHC		SMOTE + 1NN		SMOTE + BNGE		SMOTE + RISE		SMOTE + INNER		SMOTE + RIPPER		SMOTE + PART	
	AUC	SD	AUC	SD	AUC	SD								
glass1	0.7521	0.0530	<b>0.7738</b>	0.0561	0.6632	0.0968	0.7042	0.0764	0.7415	0.1079	0.7326	0.0927	0.6927	0.0622
ecoli0vs1	0.9667	0.0263	0.9626	0.0302	0.9729	0.0281	0.9344	0.0384	0.9766	0.0368	<b>0.9832</b>	0.0238	0.9694	0.0305
wisconsin	0.9608	0.0104	0.9624	0.0177	<b>0.9727</b>	0.0106	0.9475	0.0311	0.9397	0.0278	0.9636	0.0155	0.9584	0.0087
pima	0.7278	0.0312	0.6808	0.0505	0.7186	0.0689	0.6552	0.0278	0.7064	0.0556	0.7010	0.0546	<b>0.7312</b>	0.0311
iris0	<b>1.0000</b>	0.0000	0.9800	0.0447	0.9900	0.0224								
glass0	0.7404	0.0547	<b>0.8595</b>	0.0598	0.7554	0.0925	0.7504	0.1039	0.7687	0.0415	0.7905	0.0738	0.7250	0.1205
yeast1	<b>0.6929</b>	0.0248	0.6533	0.0318	0.7032	0.0314	0.6072	0.0353	0.6793	0.0300	0.6967	0.0269	0.7049	0.0436
haberman	0.5882	0.0741	0.5394	0.0525	0.6071	0.0621	0.5077	0.0915	<b>0.6162</b>	0.0422	0.5641	0.0619	0.6086	0.0799
vehicle2	0.9219	0.0333	0.9539	0.0202	0.9358	0.0125	0.8715	0.0755	0.8408	0.0649	0.9469	0.0288	<b>0.9628</b>	0.0144
vehicle3	0.7298	0.0387	0.6835	0.0235	0.6919	0.0641	0.6082	0.0350	0.6388	0.0347	0.7198	0.0347	<b>0.7519</b>	0.0360
glass0123vs456	0.9210	0.0255	0.9224	0.0154	<b>0.9354</b>	0.0337	0.9076	0.0424	0.9159	0.0258	0.8969	0.0524	0.9104	0.0430
vehicle0	0.9145	0.0131	0.9106	0.0191	0.8843	0.0296	0.8075	0.0532	<b>0.8014</b>	0.0375	0.9351	0.0395	<b>0.9382</b>	0.0254
ecoli1	0.8865	0.0358	0.8298	0.0783	0.8398	0.0476	0.8482	0.0554	<b>0.8968</b>	0.0226	0.8607	0.0427	0.8923	0.0266
new-thyroid1	<b>0.9944</b>	0.0076	0.9774	0.0279	0.9944	0.0076	<b>0.9944</b>	0.0124	0.9464	0.0419	0.9520	0.0488	0.9659	0.0612
new-thyroid2	<b>0.9861</b>	0.0170	0.9774	0.0279	0.9829	0.0310	0.9571	0.0639	0.9520	0.0383	0.9718	0.0413	0.9516	0.0446
ecoli2	0.8618	0.1152	0.9343	0.0505	0.8870	0.0291	0.8496	0.0874	0.8727	0.0385	0.8603	0.0469	0.8533	0.1051
segment0	0.9851	0.0083	<b>0.9949</b>	0.0066	0.9828	0.0209	0.9469	0.0338	0.9815	0.0100	0.9866	0.0083	0.9911	0.0073
glass6	0.8803	0.1144	0.8686	0.0867	0.8659	0.0587	0.8244	0.0327	0.8923	0.0600	0.8869	0.1097	<b>0.9090</b>	0.0547
yeast3	0.8890	0.0193	0.8607	0.0134	0.8824	0.0294	0.7140	0.0476	<b>0.9122</b>	0.0178	0.8911	0.0083	0.8966	0.0349
ecoli3	0.8436	0.0637	0.7777	0.0482	0.8491	0.0908	0.5851	0.0638	0.8603	0.0746	0.8502	0.0977	<b>0.8611</b>	0.0264
yeast2vs4	0.8609	0.0705	0.8807	0.0655	0.8814	0.0495	0.8787	0.0265	<b>0.8920</b>	0.0661	0.8703	0.0881	0.8762	0.0263
yeast05679vs4	0.7558	0.0445	0.7753	0.0599	0.7691	0.1226	0.7541	0.0644	<b>0.8085</b>	0.0776	0.7408	0.0521	0.7748	0.0747
vowel0	0.9489	0.0659	<b>1.0000</b>	0.0000	0.9705	0.0368	0.8878	0.0834	0.8883	0.0743	0.9578	0.0404	0.9228	0.0728
glass016vs2	0.6593	0.1588	<b>0.6814</b>	0.1793	0.5924	0.1476	0.6348	0.1527	0.6343	0.1596	0.6371	0.0851	0.5479	0.0493
glass2	0.6242	0.1205	<b>0.6447</b>	0.0987	0.5687	0.1716	0.5206	0.0763	0.6190	0.1472	0.6217	0.1432	0.5878	0.1392
shuttle0vs4	0.9960	0.0089	0.9960	0.0089	0.9960	0.0089	0.9920	0.0110	<b>0.9997</b>	0.0007	<b>0.9997</b>	0.0007	0.9997	0.0007
yeast1vs7	0.6895	0.0928	0.5000	0.0000	0.6754	0.1067	0.7196	0.1150	0.6773	0.0604	0.6583	0.0903	<b>0.7576</b>	0.0791
ecoli4	<b>0.9374</b>	0.0684	0.9171	0.0689	0.8921	0.0956	0.8202	0.1138	0.8120	0.1317	0.8842	0.1046	0.8639	0.0889
abalone9vs18	0.7235	0.0930	0.6820	0.0814	0.6896	0.1093	0.6177	0.0971	0.6657	0.1130	0.7063	0.0881	0.7006	0.0757
glass016vs5	0.7300	0.2433	0.8771	0.2191	0.8443	0.2229	0.9300	0.1008	0.8943	0.0412	0.9486	0.0217	<b>0.9686</b>	0.0235
shuttle2vs4	0.9500	0.1118	<b>1.0000</b>	0.0000	0.9877	0.0185	0.9877	0.0185	0.9875	0.0186	0.9958	0.0093	0.9917	0.0186
yeast1458vs7	0.6169	0.0903	<b>0.6390</b>	0.0778	0.5524	0.0806	0.6344	0.0959	0.5798	0.1053	0.6315	0.0962	0.5351	0.0873
yeast4	0.8018	0.0604	0.7242	0.0593	0.7820	0.0665	0.5941	0.0576	<b>0.8217</b>	0.0608	0.7642	0.0905	0.7486	0.0877
ecoli0137vs26	0.8445	0.2216	0.8281	0.2087	0.7336	0.2414	0.7818	0.2700	0.8062	0.2028	0.8208	0.2099	0.8172	0.2013
yeast6	0.8566	0.1034	0.7998	0.1200	0.8315	0.1049	0.6704	0.0630	<b>0.8539</b>	0.0970	0.7922	0.0887	0.8008	0.1052
abalone19	0.5268	0.1232	0.5176	0.0385	0.5166	0.0585	0.4994	0.0755	<b>0.6466</b>	0.1201	0.5303	0.0454	0.5401	0.0449
Average	<b>0.8268</b>	0.0679	0.8218	0.0556	0.8169	0.0691	0.7762	0.0675	0.8202	0.0635	0.8258	0.0613	0.8249	0.0570

**Table 6**

Average Friedman Rankings of and APVs using Holm's procedure in AUC: Data sets preprocessed with SMOTE.

Algorithm	AUC Ranking	AUC APV
EGIS-CHC	3.500	–
SMOTE + PART	3.555	1.00000
SMOTE + 1NN	3.611	1.00000
SMOTE + RIPPER	3.722	1.00000
SMOTE + INNER	3.889	1.00000
SMOTE + BNGE	4.014	1.00000
SMOTE + RISE	5.708	0.00009

### 6.3. Analysis of the complexity of the models obtained: number of generalized examples and rules

Table 7 collects the average number of generalized examples, in the case of EGIS-CHC, BNGE, RISE and INNER; and the average number of rules, in the case of RIPPER and PART. Except for EGIS-CHC, two columns are showed for each method. The column denoted by *none* corresponds to the case in which no preprocessing technique is used previous to the algorithm and the column denoted by *SMOTE* corresponds to the combination of SMOTE with the algorithm in question.

Observing Table 7, we can stress that the lowest number of generalized examples is achieved by EGIS-CHC, although the PART algorithm obtains few rules. Usually, the use of SMOTE leads to increase the number of generalized examples/rules, except in the case of INNER.

**Table 7**

Number of generalized examples obtained by NGE approaches and number of rules produced by RIPPER and PART with and without SMOTE.

	EGIS-CHC		SMOTE + BNGE		SMOTE + RISE		SMOTE + INNER		SMOTE + RIPPER		SMOTE + PART	
	None	SMOTE	None	SMOTE	None	SMOTE	None	SMOTE	None	SMOTE	None	SMOTE
glass1	8.6	64.4	95.2	56.2	61.4	22.4	16.4	11.6	12.2	<b>6.0</b>	7.6	
ecoli0vs1	<b>2.8</b>	8.6	9.4	49.8	55.2	4.8	5.4	3.6	3.2	3.6	4.2	
wisconsin	<b>3.0</b>	52.4	83.0	135.0	193.8	9.2	7.2	9.2	9.2	9.4	9.6	
pima	14.6	282.4	413.6	360.4	415.6	10.0	8.6	24.0	25.8	<b>7.8</b>	8.6	
iris0	<b>2.0</b>	<b>2.0</b>	<b>2.0</b>	8.6	4.0	3.2	3.8	2.4	2.2	<b>2.0</b>	<b>2.0</b>	
glass0	9.2	62.6	81.0	60.6	75.6	36.4	10.4	9.4	9.4	<b>6.4</b>	7.4	
yeast1	14.8	711.2	1138.6	698.2	786.8	15.2	12.6	33.4	26.8	<b>10.4</b>	14.2	
haberman	7.4	177.8	295.6	116.4	157.6	14.6	10.6	18.2	16.4	<b>3.4</b>	4.4	
vehicle2	15.4	141.2	187.4	123.0	156.2	27.6	24.8	9.8	9.4	<b>9.4</b>	12.0	
vehicle3	16.2	278.8	568.6	252.8	303.6	24.6	16.4	28.8	31.4	<b>11.2</b>	22.6	
glass0123vs456	<b>4.0</b>	18.6	31.2	19.8	23.6	6.4	9.0	5.8	5.2	5.0	6.6	
vehicle0	<b>12.2</b>	203.2	321.6	135.4	163.2	36.4	12.4	12.2	14.2	14.0	17.2	
ecoli1	<b>4.6</b>	61.8	93.2	92.2	115.0	10.2	11.6	9.8	10.8	5.0	7.2	
new-thyroid1	<b>2.4</b>	11.2	14.2	21.2	18.6	4.4	7.4	3.6	4.6	4.0	4.6	
new-thyroid2	<b>2.2</b>	11.0	18.2	27.0	30.4	3.6	7.4	4.4	3.8	4.2	4.6	
ecoli2	<b>5.0</b>	58.4	89.0	84.0	98.6	14.8	8.4	8.4	10.2	5.8	8.8	
segment0	9.6	139.6	144.6	100.4	94.6	46.2	13.0	<b>7.0</b>	<b>7.0</b>	7.2	7.8	
glass6	<b>3.0</b>	16.2	34.0	25.0	33.2	11.0	11.2	4.0	5.2	3.2	5.6	
yeast3	11.4	245.2	538.8	597.8	652.2	30.0	9.6	20.6	26.2	<b>9.0</b>	10.6	
ecoli3	<b>4.4</b>	43.8	93.8	62.4	72.0	17.0	9.2	7.6	8.4	<b>4.4</b>	6.8	
yeast2vs4	<b>5.2</b>	39.2	164.0	155.6	214.4	29.0	6.2	7.0	16.0	5.4	11.8	
yeast05679vs4	9.0	95.4	309.4	192.8	259.4	26.6	<b>4.2</b>	17.0	22.0	8.0	12.4	
vowel0	14.2	58.4	118.2	25.6	62.6	42.2	9.4	6.6	7.2	<b>5.4</b>	6.8	
glass016vs2	6.2	39.0	120.6	53.0	64.4	6.0	16.0	6.4	11.0	<b>5.8</b>	10.4	
glass2	<b>5.6</b>	42.0	99.0	60.6	70.6	6.2	20.8	7.2	10.0	<b>5.6</b>	10.0	
shuttle0vs4	<b>2.0</b>	<b>2.0</b>	3.6	<b>2.0</b>	67.6	18.2	7.6	<b>2.0</b>	2.8	<b>2.0</b>	2.8	
yeast1vs7	<b>5.8</b>	80.8	686.4	182.6	686.4	11.2	10.4	15.0	23.2	6.8	15.8	
ecoli4	<b>3.0</b>	19.6	38.2	35.0	49.6	9.8	10.6	4.4	5.4	3.8	6.4	
abalone9vs18	18.8	115.0	425.0	125.4	180.4	13.8	14.2	15.8	25.2	<b>7.8</b>	26.8	
glass016vs5	3.8	11.0	37.4	19.8	26.8	4.6	10.2	<b>3.2</b>	6.0	4.0	5.4	
shuttle2vs4	2.4	<b>2.0</b>	9.4	4.0	11.4	4.4	9.4	2.8	4.4	3.0	4.2	
yeast1458vs7	7.4	132.2	598.2	276.0	326.6	9.2	19.6	17.0	27.6	<b>3.6</b>	23.0	
yeast4	6.6	178.8	794.6	531.6	597.8	26.0	7.6	19.6	25.8	<b>6.4</b>	20.4	
ecoli0137vs26	<b>2.0</b>	15.8	40.0	29.4	61.4	2.0	7.2	4.2	7.4	3.0	5.8	
yeast6	7.2	145.6	415.4	440.6	503.6	14.0	7.6	12.4	13.2	<b>4.8</b>	13.2	
abalone19	13.0	338.8	2207.8	764.0	1035.4	12.6	10.0	12.6	30.2	<b>1.0</b>	36.0	
Average	7.4	108.5	286.7	164.6	214.7	16.2	10.7	10.8	13.3	<b>5.8</b>	10.7	

### 6.4. Global analysis of results

Finally, we can make a global analysis of results combining the results offered by Tables from 3–7 and Fig. 3:

- Our proposal, EGIS-CHC, is the best performing one when the data sets are no preprocessed. It outperforms the rest of methods and this hypothesis is confirmed by nonparametric statistical tests.
- The combination of SMOTE with EGIS-CHC produces negative effects by reducing the accuracy in test. EGIS-CHC is a robust algorithm capable to find accurate generalized examples from the original data and it does not require to use preprocess data.
- When the data is treated with SMOTE in the rest of algorithms, an improvement in accuracy is expected. However, they are not able to outperform EGIS-CHC even when SMOTE is applied before. In this sense, the hypotheses of equality cannot be statistically rejected indicating that EGIS-CHC obtains competitive results.
- Considering that EGIS-CHC behaves similarly than other methods combined with SMOTE (1NN, BNGE, INNER, PART and RIPPER), we can emphasize that it requires a lower number of generalized examples or rules than them. Thus, the complexity of the models obtained is lesser assuming that we are measuring it in terms of number generalization/rules. We know that the complexity topic can be very subjective and we do not want to go into detail of types of rules and representations.
- Finally, we can see curious behaviors in some NGE learning methods when they are combined with SMOTE. Considering

RISE, the use of SMOTE does not offer any advantage in terms of accuracy, but it makes difficult its operation and it has to get more generalized examples. Otherwise, INNER is the worst method in imbalanced problems when they are not preprocessed, but the combination SMOTE + INNER offers excellent results and even the number of generalized examples resulted is lower in this last case.

## 7. Concluding remarks

The purpose of this paper is to present EGIS-CHC, an evolutionary model to improve imbalanced classification based on the nested generalized example learning. The proposal performs an optimized selection of previously defined generalized examples obtained by a simple and fast heuristic.

The results show that the use of generalized exemplar selection based on evolutionary algorithms can obtain promising results to optimize the performance in imbalanced domains. It was compared with classical (RISE and BNGE) and recent (INNER) nested generalized learning approaches and two state-of-the-art rule induction methods, RIPPER and PART. EGIS-CHC clearly outperforms all of them when data is not preprocessed. The paper also shows the analysis of using SMOTE as data imbalanced preprocessing and our approach offers similar results in accuracy to the ones offered by the combination of SMOTE with the learning approaches mentioned above, but it requires to retain a lower number of generalized examples, thus yielding simpler models.

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