



ELSEVIER

Available online at www.sciencedirect.com

SCIENCE @ DIRECT®

Pattern Recognition Letters xxx (2004) xxx–xxx

Pattern Recognition
Letterswww.elsevier.com/locate/patrec

2 Stratification for scaling up evolutionary prototype selection

3 José Ramón Cano ^a, Francisco Herrera ^{b,*}, Manuel Lozano ^b

4 ^a *Department of Computer Science, University of Jaén, 23700 Linares, Jaén, Spain*

5 ^b *Department of Computer Science and Artificial Intelligence, E.T.S.I. Informática-Dpto. Ciencias, de la Computación e I.A.,*
6 *University of Granada, Avenida de Andalucía 38, 18071 Granada, Spain*

Received 8 September 2004

9 Abstract

10 Evolutionary algorithms has been recently used for prototype selection showing good results. An important problem
11 that we can find is the Scaling Up problem that appears evaluating the Evolutionary Prototype Selection algorithms in
12 large size data sets. In this paper, we offer a proposal to solve the drawbacks introduced by the evaluation of large size
13 data sets using evolutionary prototype selection algorithms. In order to do this we have proposed a combination of
14 stratified strategy and CHC as representative evolutionary algorithm model. This study includes a comparison between
15 our proposal and other non-evolutionary prototype selection algorithms combined with the stratified strategy. The
16 results show that stratified evolutionary prototype selection consistently outperforms the non-evolutionary ones, the
17 main advantages being: better instance reduction rates, higher classification accuracy and reduction in resources
18 consumption.

19 © 2004 Published by Elsevier B.V.

20 *Keywords:* Stratification; Scaling up; Evolutionary algorithms; Prototype selection

21

22 1. Introduction

23 A machine learning model presents a training
24 set which is a collection of training examples called
25 prototypes or instances. The machine learning

algorithm is tasked by generating a decision procedure called a “classifier” used to predict the out-
26 come class of unseen test instances on the basis
27 of observing training instances. After the learning
28 process, the learning model is presented with addi-
29 tional input vectors, and the model must generalize
30 deciding what the output value should be for the
31 new test instance. The generalization is done, in
32 a large number of machine learning algorithms,
33 by evaluation of the distance between the input
34 vector and the stored exemplars. Exemplar-based
35
36

* Corresponding author. Tel.: +34 958 240598; fax: +34 958 243317.

E-mail addresses: jrcano@decsai.ugr.es (J.R. Cano), herrera@decsai.ugr.es (F. Herrera), lozano@decsai.ugr.es (M. Lozano).

learning models (Aha et al., 1991; Kibbler and Aha, 1987; Wilson et al., 2000) must often decide what exemplars to store for use during generalization, in order to avoid excessive storage and time complexity. In Prototype Selection (PS) we intend to select the most promising examples to avoid these drawbacks (see Fig. 1).

In the literature we can find several approaches to PS, see Wilson et al. (2000) for a recent review. Evolutionary Algorithms (EAs) (Back et al., 1997; Goldberg, 1989) have been used to solve the PS problem with promising results (Cano et al., in press; Kuncheva, 1995; Nakashina and Ishibuchi, 1998; Ravindra and Narasimha, 2001; Shinn-Ying et al., 2002).

EAs are adaptive methods based on natural evolution that may be used for search and optimization. We introduce CHC (Eshelman, 1991) as representative and efficient EA model for PS (see Cano et al., in press).

The issue of scalability and the effect of increasing the size of data are always present in PS. The Scaling up problem, due to large size data sets, produces excessive storage requirement, increases times complexity and affects to generalization accuracy, introducing noise (Anluin and Laird, 1987) and over fitting. In EAs we have to add to these drawbacks the ones produced by the chromosome's size (Forrest and Mitchell, 1993) associated to the representation of the PS solution. Large chromosome's size increases the storage requirement and time execution and reduces signif-

icantly the convergence capabilities of the algorithm.

To avoid these drawbacks we propose a combination of EAs and the stratified strategy. In large size data sets we cannot evaluate the algorithms over the complete data set so the stratification is a possible way to carry out the executions. Combining the subset selected per strata we can obtain the subset selected for the whole initial data set. The stratification reduces the data set size for algorithm runs, while EAs select the best local training subset.

The aim of this paper is to study the combination of stratification and EAs applied to large data sets. Our proposal is compared with non-evolutionary prototype selection algorithms following the stratified strategy. To address this, we have carried out a number of experiments with increasing complexity and size of data sets.

In order to do this, this paper is set out as follows. In Section 2, we introduce the Scaling up problem and its effect on PS algorithms. Section 3 is dedicated to the combination of stratified strategy and evolutionary PS algorithm, giving details of how EAs can be applied to the PS problem in large size data sets. In Section 4 we explain the methodology used in the experimentation. Section 5 deals with the results and their analysis. Finally, in Section 6, we point out our conclusions.

2. The scaling up problem

The majority of PS algorithms cannot deal with large data sets. The basic nearest neighbor rule (Cover and Hart, 1967; Wilson, 1972) presents several shortcomings discussed in (Wilson and Martinez, 2000). As main problems we have that it has to store all of the training instances to carry out the classification task, so it has large memory requirements. It must search through all available instances to classify a new input vector, so it is slow during classification. These drawbacks are increased by the size of the data set. In this section we study the effect of the data set size in both groups of algorithms, evolutionary and non-evolutionary. The algorithms are briefly described in Section 4.1.

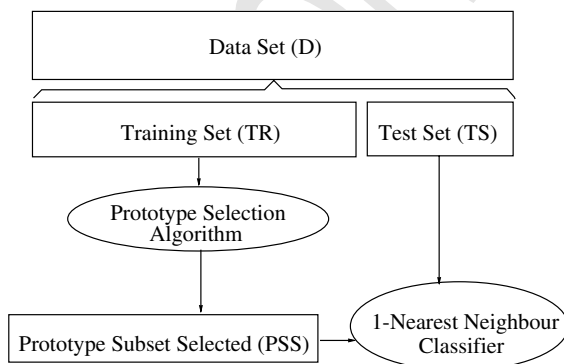


Fig. 1. Prototype Selection.

114 To test the effect of increasing the data set size,
 115 we have evaluated different size data sets. The
 116 main difficulties they have to face are the
 117 following:

- 118 • Efficiency. The efficiency of non-evolutionary
 119 PS algorithms evaluated is at least of $O(n^2)$,
 120 being n the number of instances in the data
 121 set. There are another set of PS algorithms (like
 122 Rnn in Gates, 1972; Snn in Ritter et al., 1975;
 123 Shrink in Kibbler and Aha, 1987, etc.) but
 124 most of them present an efficiency order much
 125 greater than $O(n^2)$. Logically, when the size
 126 grows, the time needed by each algorithm also
 127 increases.
- 128 • Resources. Most of the algorithms assessed
 129 need to have the complete data set stored in
 130 memory to carry out their execution. If the size
 131 of the data set was too big, the computer would
 132 need to use the disk as swap memory. This loss
 133 of resources has an adverse effect on efficiency
 134 due to the increased access to the disk.
- 135 • Generalization. Algorithms are affected in their
 136 generalization capabilities due to the noise and
 137 over fitting effect introduced by larger size data
 138 sets.
- 139 • Representation. EAs are also affected by repre-
 140 sentation, due to the size of their chromosomes.
 141 When the size of these chromosomes is too big,
 142 the algorithms experience convergence difficul-
 143 ties, as well as costly computational time.

144 These drawbacks produce a considerable degra-
 145 dation in the behavior of PS algorithms. There is a
 146 group of them that cannot be applied due to its
 147 efficiency (the case of Snn in Ritter et al., 1975
 148 with $O(n^3)$).

150 Algorithms evaluated directly to the whole lar-
 151 ger data sets are unefficacy and unefficient.

152 3. Combination of stratified strategy and 153 evolutionary algorithms

154 To avoid the drawbacks associated to Scaling
 155 Up we led our study towards the hybrid algorithm
 156 between stratified strategy and EA.

3.1. Evolutionary algorithms applied to prototype selection 157 158

EAs have been applied to the PS problem, be- 159
 cause it can be considered as a search problem 160
 (Cano et al., in press; Kuncheva, 1995; Nakashina 161
 and Ishibuchi, 1998; Ravindra and Narasimha, 162
 2001; Shinn-Ying et al., 2002). 163

The application of EAs to PS is accomplished 164
 by tackling two important issues: the specification 165
 of the representation of the solutions and the def- 166
 inition of the fitness function. 167

3.1.1. Representation 168

Let's assume a data set denoted TR with n in- 169
 stances. The search space associated with the in- 170
 stance selection is constituted by all the subsets 171
 of TR. Then, the chromosomes should represent 172
 subsets of TR. This is accomplished by using a bi- 173
 nary representation. A chromosome consists on the 174
 sequence of n genes (one for each instance in TR) 175
 with two possible states: 0 and 1. If the gene is 1, 176
 then its associated instance is included in the sub- 177
 set of TR represented by the chromosome. If it is 0, 178
 then this does not occur. 179

3.1.2. Fitness function 180

Let PSS be a subset (see Fig. 1) of instances of 181
 TR to evaluate and be coded by a chromosome. 182
 We define a fitness function that combines two val- 183
 ues: the classification performance (*clas_per*) 184
 associated with PSS and the percentage of reduc- 185
 tion (*perc_red*) of instances of PSS with regards 186
 to TR: 187

$$\text{Fitness}(\text{PSS}) = \alpha \cdot \text{clas_per} + (1 - \alpha) \cdot \text{perc_red}. \quad (1)$$

The 1-NN classifier is used for measuring the clas- 190
 sification rate, *clas_per*, associated with PSS. 191
 It denotes the percentage of correctly classified ob- 192
 jects from TR using only PSS to find the nearest 193
 neighbour. For each object y in TR, the nearest 194
 neighbour is searched for amongst those in the 195
 set $\text{PSS} \setminus \{y\}$. Whereas, *perc_red* is defined as: 196

$$\text{perc_red} = 100 \cdot (|\text{TR}| - |\text{PSS}|) / |\text{TR}|. \quad (2)$$

199 The goal of the EAs is to maximize the fitness
 200 function defined, i.e., maximize the classification
 201 performance and minimize the number of in-
 202 stances obtained. In the experiments presented in
 203 this paper, we have considered the value $\alpha = 0.5$
 204 in the fitness function, due to a previous experi-
 205 ment in which we found the best trade-off between
 206 precision and reduction with this value, it was also
 207 used in (Cano et al., in press).

208 3.2. Stratified strategy and prototype selection

209 The stratified strategy divides the initial data set
 210 into disjoint strata with equal class distribution.
 211 The prototypes are independent one of each other,
 212 so the distribution of the data into strata will not
 213 degrade their representation capabilities.

214 The number of strata will determine the size of
 215 them. Using the proper number of strata we can
 216 reduce significantly the training set size. This situ-
 217 ation allows us to avoid the drawbacks suggested
 218 in Section 2.

219 Following the stratified strategy, initial data set
 220 D is divided into t disjoint sets D_j , strata of equal
 221 size, D_1, D_2, \dots , and D_t . We maintain class distribu-
 222 tion within each set in the partitioning process.

223 The test set TS will be the TR complementary
 224 one in D .

$$TR = \bigcup_{j \in J} D_j, \quad J \subset \{1, 2, \dots, t\} \quad (3)$$

$$TS = D \setminus TR \quad (4)$$

229 PS algorithms (classical or evolutionary ones) are
 230 applied to each D_j obtaining a subset selected
 231 DS_j . The prototype selected set is obtained using
 232 DS_j (see Eq. (5)) and it is called Stratified Proto-
 233 type Subset Selected (SPSS).

$$SPSS = \bigcup_{j \in J} DS_j, \quad J \subset \{1, 2, \dots, t\} \quad (5)$$

237 The last phase, where the DS_j are being reunited, is
 238 not time-consuming, as it does not present any
 239 kind of additional processing. The time needed
 240 for the stratified execution is the one associated
 241 to the instance selection algorithm's execution in
 242 each strata.

4. Experimental methodology

243

We have carried out our study of the PS prob-
 lem using three size problems: medium, large and
 huge. We try to evaluate the behavior of the algo-
 rithms when the size of the problem increases.

Section 4.1 is dedicated to describe the algo-
 rithms which appear in the experiments. In Section
 4.2 we introduce the data sets evaluated. Section
 4.3 shows the stratification and partition of the
 data sets that were considered, and finally, in Sec-
 tion 4.4 we describe the table contents that report
 the results.

4.1. Prototype selection algorithms for experiments

The algorithms studied can be divided in two
 groups, depending of their evolutionary nature.
 The algorithms selected are the most efficient ones
 shown in (Cano et al., in press).

4.1.1. Non-Evolutionary algorithms

In this section we present a summary of the
 non-evolutionary PS algorithms included in this
 study. The algorithms used are:

- Cnn (Hart, 1968)—It tries to find a consistent
 subset, which correctly classifies all of the
 remaining points in the sample set. However,
 this algorithm will not find a minimal consistent
 subset.
- Drop1 (Wilson and Martinez, 1997)—Essen-
 tially, this rule tests to see if removing an
 instance would degrade leave-one-out cross-val-
 idation generalization accuracy, which is an
 estimate of the true generalization ability of
 the resulting classifier.
- Drop2 (Wilson and Martinez, 1997)—Drop2
 changes the order of removal of instances. It ini-
 tially sorts the instances in TR by the distance to
 their nearest enemy (nearest instance belonging
 to another class). Instances are then checked for
 removal beginning at the instance furthest from
 its nearest enemy. This tends to remove
 instances furthest from the decision boundary
 first, which in turn increases the chance of
 retaining border points.

- 285 • Drop3 (Wilson and Martinez, 1997)—Drop3
 286 uses a noise filtering pass before sorting the
 287 instances in TR. This is done using the rule:
 288 Any instance not classified by its k -nearest
 289 neighbours is removed.
 290 • Ib2 (Kibbler and Aha, 1987)—It is similar to
 291 Cnn but using a different selection strategy.
 292 • Ib3 (Kibbler and Aha, 1987)—It outperforms
 293 Ib2 introducing the acceptable instance con-
 294 cept to carry out the selection. The parameters
 295 associated to Ib3 appear in Table 1.

296

297 4.1.2. Evolutionary algorithms

298 We have evaluated the CHC algorithm as repre-
 299 sentative and efficient EA model.

300 During each generation the CHC (Eshelman,
 301 1991) develops the following steps:

- 302 (1) It uses a parent population of size n to gener-
 303 ate an intermediate population of n individu-
 304 als, which are randomly paired and used to
 305 generate n potential offspring.
 306 (2) Then, a survival competition is held where the
 307 best n chromosomes from the parent and off-
 308 spring populations are selected to form the
 309 next generation.

310 CHC also implements a form of heterogeneous
 311 recombination using HUX, a special recombination
 312 operator. HUX exchanges half of the bits that differ
 313 between parents, where the bit position to be ex-
 314 changed is randomly determined. CHC also em-
 315 ploys a method of incest prevention. Before
 316 applying HUX to two parents, the Hamming dis-
 317 tance between them is measured. Only those par-
 318 ents who differ from each other by some number
 319 of bits (mating threshold) are mated. The initial
 320 threshold is set at $L/4$, where L is the length of
 321 the chromosomes. If no offspring are inserted into
 322 the new population then the threshold is reduced
 323 by 1.

325 No mutation is applied during the recombina-
 326 tion phase. Instead, when the population con-
 327 verges or the search stops making progress (i.e.,
 328 the difference threshold has dropped to zero and
 329 no new offspring are being generated which are
 330 better than any members of the parent population)

the population is reinitialized to introduce new
 diversity to the search. The chromosome repre-
 senting the best solution found over the course
 of the search is used as a template to re-seed the
 population. Re-seeding of the population is
 accomplished by randomly changing 35% of the
 bits in the template chromosome to form each of
 the other $n - 1$ new chromosomes in the popula-
 tion. The search is then resumed.

The following table Table 1 introduces the
 parameters associated with the algorithms:

4.2. Data sets for experiments

To evaluate the behavior of the algorithms ap-
 plied in different size data sets, we have carried
 out a number of experiments increasing complex-
 ity and size of data sets. We have selected medium,
 large and huge size data sets as we can see in Ta-
 bles 2–4 (these data sets can be found in the UCI
 Repository in Merz and Murphy, 1996).

Table 1
Algorithm's parameters

Algorithm	Parameters
Ib3	Acceptance level = 0.9, Drop level = 0.7
CHC	Population = 50, Evaluations = 10000

Table 2
Medium size data sets

Data set	Instances	Features	Classes
Pen-based recognition	10992	16	10
SatImage	6435	36	6
Thyroid	7200	21	3

Table 3
Large size data set

Data set	Instances	Features	Classes
Adult	30 132	14	2

Table 4
Huge size data set

Data set	Instances	Features	Classes
Kdd Cup'99	494 022	41	23

350 4.3. Partitions and stratification: An specific model

351 We have evaluated each algorithm in a ten fold
 352 cross validation process. In the validation process
 353 TR_i , $i=1, \dots, 10$ is a 90% of D and TS_i its comple-
 354 mentary 10% of D .

355 In our experiments we have executed the PS
 356 algorithms following two perspectives for the ten
 357 fold cross validation process.

358 In the first one, we have executed the PS algo-
 359 rithms as we can see in Fig. 2. We call it classic
 360 Ten fold cross validation (*Tfcv classic*). This
 361 result will be used as reference versus the stratifica-
 362 tion ones.

363 In *Tfcv classic* the subsets TR_i and TS_i ,
 364 $i = 1, \dots, 10$ are obtained as the Eqs. (6) and (7)
 365 indicate:

$$TR_i = \bigcup_{j \in J} D_j,$$

$$J = \{j/1 \leq j \leq b \cdot (i-1) \text{ and } (i \cdot b) + 1 \leq j \leq t\}$$

(6)

$$TS_i = D \setminus TR_i$$

(7)

372 where t is the number of strata, and b is the num-
 373 ber of strata grouped ($b = t/10$, to carry out the ten
 374 fold cross validation).

375 Each PSS_i is obtained by the PS algorithm ap-
 376 plied to TR_i subset.

377 The second way is to execute the PS algorithms
 378 in a stratified process as the Fig. 3 shows. We call

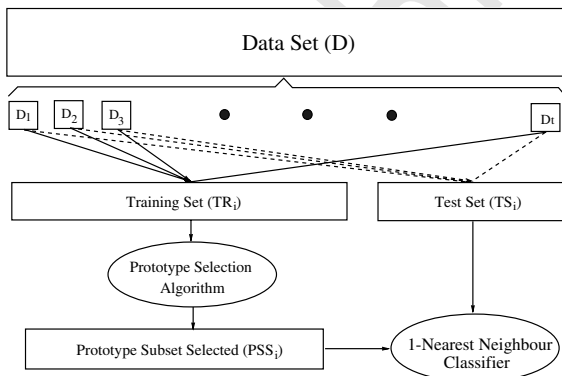


Fig. 2. Prototype Selection Strategy in Ten fold cross validation.

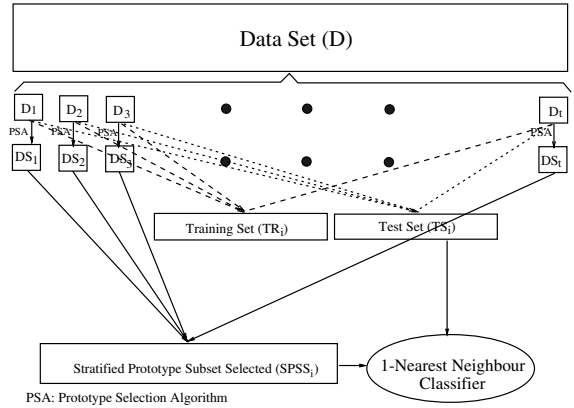


Fig. 3. Prototype Selection Strategy in stratified Ten fold cross validation.

it stratified ten fold cross validation (*Tfcv strat*). 379 380

In *Tfcv strat* each TR_i is defined as we can 381 see in Eq. (6), by means of the union of D_j subsets 382 (see Fig. 3). 383

In *Tfcv strat* (see Fig. 3) $SPSS_i$ is generated 384 using the DS_j instead of D_j (see Eq. (8)). 385

$$SPSS_i = \bigcup_{j \in J} DS_j,$$

$$J = \{j/1 \leq j \leq b \cdot (i-1) \text{ and } (i \cdot b) + 1 \leq j \leq t\}$$

(8)

$SPSS_i$ contains the instances selected by PS 389 algorithms in TR_i following the stratified strategy. 390

The subset TS_i is defined by means the Eq. (7). 391 Both, TR_i and TS_i are generated in the same way 392 in *Tfcv classic* and *Tfcv strat*. 393

As example, considering $t=10$, the subsets for 394 each kind of validation process are presented in 395 Table 5. 396

For each data set we have employed the parti- 397 tions and number of strata that appear in Tables 398 6 and 7. 399

4.4. Table of results 400

In the following section we will present the 401 structure of tables where we present the results. 402

Our table shows the results obtained by the evo- 403 lutionary and non-evolutionary prototype selec- 404

Table 5
Stratified ten fold cross validation subsets

	TR_i	TS_i	$SPSS_i$
$i = 1$	$D_2 \cup D_3 \cup \dots \cup D_{10}$	D_1	$DS_2 \cup DS_3 \cup \dots \cup DS_{10}$
$i = 2$	$D_1 \cup D_3 \cup \dots \cup D_{10}$	D_2	$DS_1 \cup DS_3 \cup \dots \cup DS_{10}$
...
$i = 10$	$D_1 \cup D_2 \cup \dots \cup D_9$	D_{10}	$DS_1 \cup DS_2 \cup \dots \cup DS_9$

Table 6
Stratification in medium size data sets

Pen-based recognition	SatImage	Thyroid
$t = 10$ Strata	$t = 10$ Strata	$t = 10$ Strata
$t = 30$ Strata	$t = 30$ Strata	$t = 30$ Strata

Table 7
Stratification in large and huge size data sets

Adult	Kdd Cup'99
$t = 10$ Strata	$t = 100$ Strata
$t = 50$ Strata	$t = 200$ Strata
$t = 100$ Strata	$t = 300$ Strata

405 tion algorithms, respectively. In order to observe
406 the level of robustness achieved by all the algo-
407 rithms, the table presents the average in the ten
408 fold cross validation process of the results offered
409 by each algorithm in the data sets evaluated. Each
410 column shows:

- 411 • The first column shows the name of the algo-
412 rithm. In this column the name is followed by
413 the sort of validation process *Tfcv strat*
414 and the number of strata, or *Tfcv classic*
415 meaning classic ten fold cross process.
- 416 • The second column contains the average execu-
417 tion time (in seconds) associated to each algo-
418 rithm. The algorithms have been run in a
419 Pentium 4, 2.4Ghz, 256 RAM, 40Gb HD.
- 420 • The third column shows the average reduction
421 percentage from the initial training sets.
- 422 • The fourth column contains the training accu-
423 racy associated to the prototype subset selected.
424 The accuracy is calculated by means of 1-NN.

- The fifth column contains the test accuracy of
the PS algorithms selection. This accuracy is
calculated by means of 1-NN.

5. Experimental results and analysis

This section shows the results and the analysis.

5.1. Experimental results

Tables 8–10 contain the results obtained in the
evaluation of Pen-based recognition, SatImage
and Thyroid data sets, respectively. Due to their
minor size we have developed the executions of
the PS algorithms following both Ten fold cross
validation procedures, classic and stratified one.

In Table 11, we present the results obtained in
the evaluation of Adult data set. In this table we

Table 8
Results associated to Pen-based Recognition data set

Algorithm	Ex.Tim	Reduc. (%)	Ac. Trn (%)	Ac. Tst (%)
1-NN Tfcv classic	66		99.36	99.39
Cnn Tfcv classic	4	98.04	84.85	85.69
Cnn Tfcv strat 10	0.20	91.81	93.78	95.43
Cnn Tfcv strat 30	0.07	82.48	97.51	98.63
Drop1 Tfcv classic	374	98.45	86.23	86.02
Drop1 Tfcv strat 10	2	99.86	57.14	22.00
Drop1 Tfcv strat 30	0.23	99.70	68.96	38.90
Drop2 Tfcv classic	318	97.69	91.03	91.06
Drop2 Tfcv strat 10	1.9	98.50	52.98	62.92
Drop2 Tfcv strat 30	0.27	95.37	81.83	78.08
Drop3 Tfcv classic	391	98.07	90.33	90.05
Drop3 Tfcv strat 10	2.1	99.66	53.12	40.91
Drop3 Tfcv strat 30	0.23	98.60	90.51	57.53
Ib2 Tfcv classic	2	98.49	74.20	75.04
Ib2 Tfcv strat 10	0.1	94.31	93.73	91.41
Ib2 Tfcv strat 30	0.03	88.34	96.25	97.80
Ib3 Tfcv classic	9	96.42	96.73	98.00
Ib3 Tfcv strat 10	0.2	88.34	92.95	98.44
Ib3 Tfcv strat 30	0.1	83.05	97.07	98.63
CHC Tfcv classic	18845	98.99	96.29	98.94
CHC Tfcv strat 10	127	96.65	98.85	97.35
CHC Tfcv strat 30	31	93.78	99.69	97.53

Table 9
Results associated to SatImage data set

Algorithm	Ex.Tim	Reduc. (%)	Ac. Trn (%)	Ac. Tst (%)
1-NN Tfcv classic	36		90.33	90.41
Cnn Tfcv classic	5	95.93	60.63	61.96
Cnn Tfcv strat 10	0.1	88.42	68.91	75.62
Cnn Tfcv strat 30	0.10	79.49	76.37	80.46
Drop1 Tfcv classic	206	93.66	84.29	81.68
Drop1 Tfcv strat 10	1.3	98.03	83.18	38.12
Drop1 Tfcv strat 30	0.13	97.89	86.20	30.69
Drop2 Tfcv classic	183	83.49	83.45	83.51
Drop2 Tfcv strat 10	1.2	83.55	58.21	79.53
Drop2 Tfcv strat 30	0.20	80.85	65.07	79.06
Drop3 Tfcv classic	301	93.25	87.93	81.03
Drop3 Tfcv strat 10	1.00	96.81	66.46	73.02
Drop3 Tfcv strat 30	0.13	96.65	71.14	57.65
Ib2 Tfcv classic	3	96.75	59.00	59.59
Ib2 Tfcv strat 10	0.20	91.87	72.15	66.87
Ib2 Tfcv strat 30	0.07	85.77	75.56	75.81
Ib3 Tfcv classic	22	84.66	84.51	86.45
Ib3 Tfcv strat 10	0.30	78.11	68.95	87.50
Ib3 Tfcv strat 30	0.10	73.71	77.40	87.90
CHC Tfcv classic	2479	99.06	89.45	89.67
CHC Tfcv strat 10	57	97.52	95.23	88.28
CHC Tfcv strat 30	30	94.32	97.19	89.76

Table 10
Results associated to Thyroid data set

Algorithm	Ex.Tim	Reduc. (%)	Ac. Trn (%)	Ac. Tst (%)
1-NN Tfcv classic	28		92.87	92.74
Cnn Tfcv classic	3	98.00	92.50	92.86
Cnn Tfcv strat 10	0.10	90.72	73.13	90.66
Cnn Tfcv strat 30	0.02	84.32	76.47	89.58
Drop1 Tfcv classic	182	98.06	63.47	62.86
Drop1 Tfcv strat 10	1.00	99.21	80.39	90.25
Drop1 Tfcv strat 30	0.13	99.36	82.22	92.5
Drop2 Tfcv classic	143	87.54	91.37	91.15
Drop2 Tfcv strat 10	0.70	87.67	53.40	81.19
Drop2 Tfcv strat 30	0.13	86.25	61.94	81.25
Drop3 Tfcv classic	322	97.44	88.82	85.24
Drop3 Tfcv strat 10	0.80	99.45	80.55	84.81
Drop3 Tfcv strat 30	0.10	99.71	91.17	91.66
Ib2 Tfcv classic	2	98.11	92.53	92.89
Ib2 Tfcv strat 10	0.10	92.92	76.50	90.80
Ib2 Tfcv strat 30	0.01	85.41	76.58	89.58
Ib3 Tfcv classic	94	33.93	93.22	93.38
Ib3 Tfcv strat 10	0.50	38.62	93.11	92.33
Ib3 Tfcv strat 30	0.03	33.17	93.70	94.16
CHC Tfcv classic	2891	99.83	94.20	91.98
CHC Tfcv strat 10	54	99.44	88.25	94.01
CHC Tfcv strat 30	33	99.16	96.49	93.33

440 have introduced, when the resources consumption
441 permit us (in Cnn, Ib2 and Ib3 case), the evaluation
442 of the algorithm following the Tfcv clas-
443 sic and the Tfcv strat. We have included the
444 evaluation of 1-NN algorithm in the whole data
445 set to note the benefits obtained by the application
446 of our proposal.

447 Table 12, contains the results associated to Kdd
448 Cup'99 data set. This data set presents higher
449 number of characteristics and instances than the
450 previous data sets. This situation produces that
451 some algorithms like the Drop family, which need
452 more resources to be executed, cannot be
453 evaluated.

454 5.2. Analysis

455 The analysis of Tables 8–12 allow us to make
456 the following analysis according to different points
457 of views.

5.2.1. Efficiency

458 As we can see in the second column of the ta-
459 bles, the stratified strategy reduces significantly
460 execution time. Depending on the number of stra-
461 ta, this reduction allows us the execution of more
462 demanding resources algorithms or decreases their
463 evaluation time and resources needs. The reduction
464 in execution time in the CHC case has to be
465 highlighted. This reduction eliminates the effi-
466 ciency problem that appears in the case of EAs ap-
467 plied to high size data sets.

468 In Table 11 dedicated to Adult data set, we can
469 take note that the most resources consuming algo-
470 rithms cannot be executed in Tfcv classic due
471 to the resources necessities it involves.

472 The same situation appears in Table 12, where
473 due to the dimension of this data set, some of
474 the non-evolutionary algorithms cannot be evalu-
475 ated in this case in anyone of the validation proc-
476 esses applied. We have mentioned this drawback in
477

Table 11
Results associated to Adult data set

Algorithm	Ex.Tim	Reduc. (%)	Ac. Trn (%)	Ac. Tst (%)
1-NN Tfcv classic	24		79.34	79.24
Cnn Tfcv classic	4	99.21	26.40	26.56
Cnn Tfcv strat 10	1	97.34	35.37	32.02
Cnn Tfcv strat 50	0	93.69	66.51	57.42
Cnn Tfcv strat 100	0	90.09	64.42	58.27
Drop1 Tfcv strat 10	44	95.09	100.00	25.64
Drop1 Tfcv strat 50	1	94.59	100.00	24.96
Drop1 Tfcv strat 100	0	94.49	100.00	24.83
Drop2 Tfcv strat 10	48	70.33	27.71	61.30
Drop2 Tfcv strat 50	0	68.03	56.90	70.27
Drop2 Tfcv strat 100	0	66.96	59.31	71.85
Drop3 Tfcv strat 10	41	95.57	48.98	63.46
Drop3 Tfcv strat 50	0	95.34	64.83	71.19
Drop3 Tfcv strat 100	0	93.71	65.82	70.19
Ib2 Tfcv classic	2	99.94	25.20	25.14
Ib2 Tfcv strat 10	1	99.57	52.33	26.89
Ib2 Tfcv strat 50	0	98.66	74.72	45.68
Ib2 Tfcv strat 100	0	94.33	67.66	54.30
Ib3 Tfcv classic	210	98.66	74.72	45.68
Ib3 Tfcv strat 10	3	76.69	33.98	70.96
Ib3 Tfcv strat 50	0	73.48	63.93	74.36
Ib3 Tfcv strat 100	0	71.21	68.12	71.52
CHC Tfcv strat 10	20172	99.38	97.02	81.92
CHC Tfcv strat 50	48	98.34	93.66	80.17
CHC Tfcv strat 100	14	97.03	94.28	77.81

Table 12
Results associated to Kdd Cup'99 data set

Algorithm	Ex.Tim	Reduc. (%)	Ac. Trn (%)	Ac. Tst (%)
1-NN Tfcv classic	18 568		99.91	99.91
Cnn Tfcv strat 100	8	81.61	99.30	99.27
Cnn Tfcv strat 200	3	65.57	99.90	99.15
Cnn Tfcv strat 300	1	63.38	99.89	98.73
Ib2 Tfcv strat 100	7	82.01	97.90	98.19
Ib2 Tfcv strat 200	3	65.66	99.93	98.71
Ib2 Tfcv strat 300	2	60.31	99.89	99.03
Ib3 Tfcv strat 100	2	78.82	93.83	98.82
Ib3 Tfcv strat 200	0	98.27	98.37	98.93
Ib3 Tfcv strat 300	0	97.97	97.92	99.27
CHC Tfcv strat 100	1960	99.68	99.21	99.43
CHC Tfcv strat 200	418	99.48	99.92	99.23
CHC Tfcv strat 300	208	99.28	99.93	99.19

478 Section 2. The second column in this table shows
 479 the significant cost associated to the execution of
 480 1-NN algorithm over the whole data set. It is obvi-
 481 ous that any kind of reduction is needed to carry
 482 out a successful use of this data set. A new reduc-
 483 tion in execution time, due to stratified strategy,
 484 appears in this data set. 1-NN needs 18 568s, while
 485 the selection by means of stratified CHC is done,
 486 for example using 200 strata, in 418s.

487 As summary, we can point the following:

- 488 • Stratification strategy reduces significantly execu-
 489 tion time.
- 490 • The non-evolutionary algorithms evaluated
 491 improve the execution time of the evolutionary
 492 ones. We have to study if they are efficacy as
 493 well.

494

5.2.2. Reduction rates

The final subset selected following the stratified
 strategy is slightly bigger than the one selected
 using the algorithm without stratification in the
 whole data set.

The best reduction rates are offered by the strat-
 ified CHC, overcoming to non-evolutionary ones in
 all size data sets.

5.2.3. Accuracy rates

The last column in the tables is dedicated to
 study the classification capabilities associated to
 the final subsets selected. As we can see, the non-
 evolutionary algorithms (with stratification or
 not) cannot improve the accuracy offered by the
 1-NN (where 1-NN is evaluated in a Tfcv
 classic).

The best algorithm in test accuracy rate is the
 stratified CHC which presents rates similar than ob-
 tained by 1-NN.

Having accuracy rate as goal we can point the
 following:

- 1-NN applied to the whole data set offers the
 best result in most of the data sets.
- Stratified CHC is the algorithm which presents
 the accuracy rates with the best approximation
 to the 1-NN ones in all data sets.

495

496

497

498

499

500

501

502

503

504

505

506

507

508

509

510

511

512

513

514

515

516

517

518

519

520

521

522 5.2.4. *Balance efficacy–efficiency*

523 Stratified CHC offers the best balance between
524 accuracy and reduction. It reduces the initial data
525 set approximately at 98% in all data sets, maintain-
526 ing and improving the accuracy rate provided by
527 1-NN. Stratified CHC presents the best results.

528 Non-evolutionary algorithms are faster than
529 Stratified CHC, but they presents smaller reduction
530 and accuracy rates. When the number of strata is
531 increased, the execution time is reduced.

532 Stratified CHC, in a huge data set like Kdd
533 Cup'99 (Table 12), presents the best balance be-
534 tween accuracy and reduction rates. It reduces
535 the initial Kdd Cup'99 data set size (with 494 022
536 instances) around the 99.5% (2470 instances in
537 the final subset selected), maintaining accuracy
538 rates near to 99.2%, in 208 s.

539 Non-evolutionary algorithms following the
540 stratified strategy can be executed more efficiently.
541 The stratified execution reduces their resources
542 needs, but they don't maintain their efficacy. They
543 don't present a balanced behaviour between accu-
544 racy and reduction rates.

545 The CHC algorithm following a stratification
546 strategy outperforms non-evolutionary PS algo-
547 rithms, offering the best balance among resources
548 necessities, reduction and accuracy rates. It de-
549 creases in all different data set the initial data set
550 around the 99%, maintaining the accuracy rate
551 similar than the one offered by 1-NN. The reduc-
552 tion in resources consumption induced by the
553 stratified strategy presents a good solution to the
554 Scaling Up problem, and improves the CHC effi-
555 ciency maintaining its efficacy.

556 Briefly summarizing this section, we can point:

- 557 • Non-evolutionary algorithms are more efficient
558 than evolutionary ones, but their result are
559 worse.
- 560 • Stratified CHC presents the best balance among
561 reduction rate, accuracy rate and execution time.

562

563 **6. Concluding remarks**

564 This paper addressed the Scaling Up problem
565 involved when prototype selection algorithms are

566 applied in large size data sets. The proposal is to
567 combine a stratification strategy with the PS
568 algorithm.

569 An experimental study has been carried out to
570 compare the results of an EA model with the
571 non-evolutionary Prototype Selection ones, in
572 medium, large and huge size data sets, evaluating
573 the drawbacks introduced by the Scaling Up
574 problem.

575 The main conclusions reached are as follows:

- The proper election in the number of strata
576 decreases significantly execution time and
577 resources consumption, maintaining the algo-
578 rithm's behaviour in accuracy and reduction
579 rates. 580
- Stratification in non-evolutionary algorithms
581 reduces their resources needs, improving their
582 efficiency, but the EAs offer better results. 583
- Stratified CHC algorithm obtains best reduction
584 rates in the data sets evaluated. It significantly
585 reduces the size of the subset selected (>95%
586 in reduction rate). 587
- Stratified CHC maintains classification capabili-
588 ties similar than the offered by 1-NN applied
589 over the whole data set. 590
- Stratified CHC offers the best results in all data
591 sets, maintaining its behaviour when we
592 increase the size of the data set (from 7200
593 instances in Thyroid to 494022 instances in
594 Kdd Cup'99). 595
- Our proposal offers the best balance among
596 accuracy, reduction rates, execution time and
597 resources needs in all data sets evaluated, out-
598 performing the non-evolutionary algorithms. 599

600 Therefore, as a final concluding remark, we
601 consider stratified strategy combined with CHC to
602 be the best mechanism in Prototype Selection in
603 large size data sets. It has become a powerful tool
604 to face to the Scaling Up problem. CHC selects the
605 most representative instances, satisfying both
606 objectives: high accuracy and reduction rates.
607 Stratified strategy reduces the search space so we
608 can carry out the evaluation of the algorithms in
609 acceptable running time decreasing the resources
610 that it needs. 611

612 **Acknowledgement**

613 This work was supported by Project TIC2002-
614 04036-C05-01.

615 **References**

- 616 Aha, D.W., Kibbler, D., Albert, M.K., 1991. Instance based
617 learning algorithms. *Machine Learning* 6, 37–66.
- 618 Angluin, D., Laird, P., 1987. Learning from noisy examples.
619 *Machine Learning* 2 (4), 343–370.
- 620 Back, T., Fogel, D., Michalewicz, Z., 1997. *Handbook of*
621 *evolutionary computation*. Oxford University Press.
- 622 Cano, J.R., Herrera, F., Lozano, M., 2003. Using evolutionary
623 algorithms as instance selection for data reduction in KDD:
624 An experimental study, *IEEE Transaction on Evolutionary*
625 *Computation*, in press.
- 626 Cover, T., Hart, P., 1967. Nearest neighbour classification.
627 *IEEE Trans. on Inf. Theory* IT-13 (1), 21–27.
- 628 Eshelman, L.J., 1991. The CHC adaptive search algorithm:
629 How to have safe search when engaging in nontraditional
630 genetic recombination. In: Rawlins, G.J.E. (Ed.), *Founda-*
631 *tions of Genetic Algorithms 1*. Morgan Kauffman, pp. 265–
632 283.
- 633 Forrest, S., Mitchell, M., 1993. What makes a problem hard for
634 a genetic algorithm? Some anomalous results and their
635 explanation. *Machine Learning* 13, 285–319.
- 636 Gates, G.W., 1972. The reduced nearest neighbour rule. *IEEE*
637 *Trans. on Inf. Theory* 18 (5), 431–433.
- 638 Goldberg, D.E., 1989. *Genetic algorithms in search, optimiza-*
639 *tion, and machine learning*. Addison-Wesley.
- 640 Hart, P.E., 1968. The condensed nearest neighbour rule. *IEEE*
641 *Trans. on Inf. Theory* 18 (3), 431–433.
- Kibbler, D., Aha, D.W., 1987. Learning representative exem- 642
plars of concepts: An initial case of study. In: *Proceedings of* 643
the Fourth International Workshop on Machine Learning. 644
Morgan Kaufmann, pp. 24–30. 645
- Kuncheva, L., 1995. Editing for the k -nearest neighbors rule by 646
a genetic algorithm. *Pattern Recognition Lett.* 16, 809–814. 647
- Merz, C.J., Murphy, P.M., 1996. UCI repository of machine 648
learning databases, University of California Irvine, Depart- 649
ment of Information and Computer Science, Available 650
from: <<http://kdd.ics.uci.edu>>. 651
- Nakashima, T., Ishibuchi, H., 1998. GA-based approaches for 652
finding the minimum reference set for nearest neighbour 653
classification. *Proceedings of the IEEE International Con-* 654
ference on Evolutionary Computation, 709–714. 655
- Ravindra, T., Narasimha, M., 2001. Comparison of genetic 656
algorithm based prototype selection schemes. *Pattern Rec-* 657
ognition 34, 523–525. 658
- Ritter, G.L., Woodruff, H.B., Lowry, S.R., Isenhour, T.L., 659
1975. An algorithm for a selective nearest neighbour 660
decision rule. *IEEE Trans. on Inf. Theory* 21 (6), 665–669. 661
- Shinn-Ying, H., Chia-Cheng, L., Soundy, L., 2002. Design of 662
an optimal nearest neighbour classifier using an intelligent 663
genetic algorithm. *Pattern Recognition Lett.* 23 (13), 1495– 664
1503. 665
- Wilson, D.L., 1972. Asymptotic properties of nearest neighbour 666
rules using edited data. *IEEE Transactions on Systems* 667
Man. and Cybernetics 2, 408–421. 668
- Wilson, D.R., Martinez, T.R., 1997. Instance pruning tech- 669
niques. In: *Proceedings of the 14th International Confer-* 670
ence. Morgan Kaufmann, pp. 403–411. 671
- Wilson, D.R., Martinez, T.R., 2000. An integrated instance- 672
based learning algorithm. *Computational Intelligence* 16 673
(1), 1–28. 674
- Wilson, D.R., Martinez, T.R., 2000. Reduction techniques for 675
instance-based learning algorithms. *Machine Learning* 38, 676
257–268. 677
678