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### ORIGINAL PAPER

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Antonio J. Rivera · Pedro Pérez-Recuerda · María Dolores Pérez-Godoy · María Jose del Jesús · María Pilar Frías · Manuel Parras

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Abstract Time series forecasting is an important task for the business sector. Agents involved in the olive oil sector consider that, for the olive oil price, medium-term predictions are more important than short-term predictions. In collaboration with these agents the forecasting of the price of extra-virgin olive oil six months ahead has been established as the aim of this work. According to expert opinion, the use of exogenous variables and technical indicators can help in this task and must be included in the forecasting process. The amount of variables that can be considered makes necessary the use of feature selection algorithms in order to reduce the number of variables and to increase the interpretability and usefulness of the obtained forecasting system. Thus, in this paper CO<sup>2</sup>RBFN, a cooperativecompetitive algorithm for Radial Basis Function Network design, and other soft computing methods have been applied to the data sets with the whole set of input variables and to

A.J. Rivera (🖂) · P. Pérez-Recuerda · M.D. Pérez-Godoy · 38 M.J. del Jesús 39 Dept. of Computer Science, University of Jaén, Jaén, Spain 40 e-mail: arivera@ujaen.es 41 P. Pérez-Recuerda 42 e-mail: pedro.perez.recuerda@ujaen.es 43 M.D. Pérez-Godoy 44 e-mail: lperez@ujaen.es 45 M.J. del Jesús 46 e-mail: mjjesus@ujaen.es 47 M.P. Frías 48 Dept. of Statistics and Operation Research, University of Jaén, 49 Jaén, Spain 50 e-mail: mpfrias@ujaen.es 51 M. Parras 52 Dept. of Marketing, University of Jaén, Jaén, Spain 53 e-mail: mparras@ujaen.es 54

the data sets with the selected set of input variables. The experimentation carried out shows that CO<sup>2</sup>RBFN obtains the best results in medium term forecasting for olive oil prices with the whole and with the selected set of input variables. Moreover, the feature selection methods applied to the data sets highlighted some influential variables which could be considered not only for the prediction but also for the description of the complex process involved in the mediumterm forecasting of the olive oil price.

**Keywords** Forecasting · Olive-oil price · Feature selection · Technical indicators · Cooperative-competitive · Evolutionary algorithms

# 1 Introduction

Temporal data mining [43, 69] is a growing area concerned with mining sequential data, a kind of data ordered with respect to some index. Time series constitute a popular class of sequential data, where records are indexed by time. Forecasting a time series is a common problem in many domains of science such as economics, electricity, hydrology, etc. The interest in this kind of problems is motivated by different reasons including the need to control a given process, the economic profits obtained or a high availability of such data, among others.

Nowadays, olive oil is an important business sector in an expanding market. According to the International Olive Council,<sup>1</sup> in 2009/2010, 2,888,000 tons of olive oil were produced worldwide and Spain, with 1,395,000 tons produced, was the first producer and exporter.

<sup>1</sup>http://www.internationaloliveoil.org

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The Official Market for the negotiation of future contracts for olive oil (MFAO)<sup>2</sup> in Spain is a society whose objective is to forecast prices to balance supply and demand in future periods of time. The aim of this work is to predict these future prices in order to increase the global benefits of the sector.

Time series forecasting problem has been addressed for a long time by statistics/econometrics methods [9]. However, in recent years soft-computing methods have achieved accurate solutions [4, 55, 76], even better than traditional statistics methods, as can be seen in the references. The authors have developed an algorithm for the cooperativecompetitive design of Radial Basis Functions Networks, CO<sup>2</sup>RBFN [62], that has been successfully used in shortterm forecasting of time series.

In [62], CO<sup>2</sup>RBFN is used to predict the price of extravirgin olive oil one week ahead. From the analysis of the time series, next week price is predicted using the past five weeks, so not exogenous variables have been used. Test data set is composed by the last twenty weeks of 2005 and weeks from the 32nd week of 2000 to the 32th week of 2005 were used for training. The results obtained are compared with typical soft-computing and statistical techniques.

Agents of the olive oil sector consider more important a medium-term prediction than a short-term prediction of the olive oil price, specially for the Official Market for the ne-134 gotiation of future contacts for olive oil. The objective of the 135 present paper is to forecast the price at source of the extra-136 virgin olive oil six months ahead. To help in this task the price itself as well as up to 9 exogenous variables (such as price at destination, opening and closing stock, consumer 139 price index, etc.) have been taken into account. With the aim 140 of preprocessing these input variables, technical indicators 141 such as momentums, oscillators, disparities, etc. are used. 142 Due to the combination of technical indicators and exoge-143 nous variables a high number of input variables are obtained. 144 Therefore, the application of feature selection algorithms is 145 also analyzed in order to determine the more influential vari-146 ables in the forecasting of the extra-virgin olive oil price. 147

Besides CO<sup>2</sup>RBFN, a diversity of soft-computing meth-148 ods have been applied to olive oil price data sets, such as 149 a Fuzzy System developed with a GA-P algorithm (Fuzzy-150 GAP) [70], a MultiLayer Perceptron Network trained using 151 a Conjugate Gradient learning algorithm (MLPConjGrad) 152 [56], a support vector machine (NU-SVR) [20] and a classi-153 cal design method for Radial Basis Function Network learn-154 ing (RBFNLMS) [79]. 155

The rest of the paper is organized as follows: Sect. 2 discusses generalities about time series analysis and forecasting, briefly describes the feature selection field and reviews the Radial Basis Function Network design for forecasting

<sup>161</sup> <sup>2</sup>http://www.mfao.es

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problems. In Sect. 3,  $CO^2RBFN$  applied to time series forecasting is detailed. The experimental framework is described in Sect. 4. The results obtained for the forecasting methods used are detailed in Sect. 5. In Sect. 6, conclusions and fu-

### 2 Background

ture work are outlined.

In this section the areas of time series analysis and forecasting, feature selection and a brief review of the Radial Basis Function Networks for time series forecasting will be introduced.

#### 2.1 Time series analysis and forecasting

As mentioned, the importance of time series analysis and forecasting [9] has grown in science, engineering and business. A time series is an ordered sequence of values taken by a variable at equally spaced time intervals. Basically, a time series can be represented as a curve that evolves over time. To forecast a time series means to obtain a model that extends the historical values in the future, where the data are not yet available.

Before obtaining a forecasting model, the time series must be analyzed. Time series analysis can be formally defined as a set of statistics that measures structural dependencies among the observed data of the given variable.

Concerning to the financial time series area [73], a fun-190 damental and a technical analysis can be distinguished. Fun-191 damental analysis involves delving into the financial state-192 ments by examining related economic and company-specific 193 information; this involves looking at revenue, expenses, as-194 sets, liabilities and all the other financial aspects of an orga-195 nization. On the other hand, technical analysis takes a com-196 pletely different approach and it does not care the intrinsic 197 values of an organization. Technical analysis [1, 58] (some-198 times called chartists) is only interested in the price move-199 ments of the market, identifying patterns and using them in 200 order to predict future prices. Examples of indicators used 201 for technical analysis are: momentums, moving averages, 202 oscillators, convergences-divergences, etc. 203

Soft computing methods are progressively demonstrating their efficiency in the financial world [4, 8, 55, 76]. Different arguments can justify the use of soft computing approaches for mining financial data, such as [55]: large data sets, dealing with an ill-structured problem, better understanding of financial dynamics, etc. Different applications of soft computing methods to financial data can be found, based on neural networks [6, 14, 64, 74, 75] or based on fuzzy systems [5, 44, 45, 82].

In time series forecasting the predicted value is typically estimated from past values (1)

$$\hat{x}_{t+h} = f(x_t, x_{t-1}, \dots, x_{t-k})$$
 (1) <sup>215</sup>  
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where  $\hat{x}_{t+h}$  is the value to forecast, *h* is commonly known as the prediction horizon and *k* is the maximum lag used in the forecasting. Nevertheless a future value is usually influenced by some external (or exogenous) information (as the outside temperature when one tries to estimate the water consumption in a country, or the harvest season when one tries to estimate the price of the product). In this case, the external information can be incorporated into the model, usually in the form of the commonly-known exogenous variables (2).

$$\hat{x}_{t+h} = f(x_t, x_{t-1}, \dots, e_1, e_2, \dots)$$
 (2)

This external information can be summarized by technical indicators [16]. In a real world application, it is difficult to know how much information (in terms of number of variables, or size of input vector) must be used to properly learn the dynamics of a time series. Obviously, the quantity of information increases with the number of variables and may cause different type of problems (as can be seen in next subsection). In these environments, a feasible methodology [23, 32, 47] is to choose the largest possible number of variables to be taken into account (past values of the series and exogenous variables that could influence the series) and then apply feature selection methods in order to transform the initial set of variables into another smaller set of state variables, keeping as much as possible the information contained in the original set.

### 2.2 Data preprocessing

Data mining is an integral part of Knowledge Discovery in Databases [51], the overall process of converting raw data into useful information. Data preprocessing, the previous stage to data mining phase, is the stage where data reliability is enhanced by means of tasks such as data fusing, data cleaning, feature selection, etc.

Data sets can have a large number of attributes, which can became a serious obstacle to the efficiency of most of the data mining algorithms [52]. This obstacle is sometimes known as the "curse of dimensionality" [19] and can be addressed with dimensionality reduction or feature selection techniques [34].

There are a variety of benefits in carrying out feature selection. First, irrelevant features, and their associated noise, can be eliminated. Another benefit is that a reduction of the dimensionality can lead to a more understandable or more easily visualized model, because it involves fewer attributes. Finally, the amount of time and memory required by the data mining algorithm is reduced with the decrease of the input features.

<sup>66</sup> Data mining algorithms are computationally intensive. <sup>67</sup> There is a typical trade-off between the error rate obtained <sup>68</sup> by a data mining model and the cost of its obtaining [13]. <sup>69</sup> Besides, on the complexity of the data mining algorithm that



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Fig. 1 Cost-error trade-off in the development of Data Mining models

derives the model, this cost depends on the size (number of variables and instances) of the data set. According to [13], the size of the data set is correlated with the number of instances and attributes, and is often used as an estimator to the mining cost. Theoretically, knowing the exact functional relation between the cost and the error (see Fig. 1) the ideal data mining model can be chosen. On some occasions, one might prefer using an inferior model that uses only part of the data and produces an increased error rate.

In the field of dimension reduction [34], a feature selection technique must select the best subset of input features, eliminating irrelevant or redundant attributes. A typical approach to feature selection is to try all possible subsets of features as input and then take the subset that produces the best result. Unfortunately, this approach is impractical because the number of subsets involving n attributes is  $2^n$ . For that reason, different search strategies that control the generation of new sets of features can be used.

There are two standard approaches to feature selection: filter and wrapper methods. In filter methods, features are selected before the data mining algorithm is run, using some approach that is independent of the data mining task. The evaluation is often based on the separability of the classes, correlations, etc. In a wrapper approach the target data mining algorithm is used to obtain the evaluation measure of a given subset of attributes. In this work, the filter approach is used because it operates independently of the learning algorithm without biasing the results. Also, filter approach has proven to be much faster than the wrapper approach and hence can be applied to large data sets containing many features.

#### 2.3 RBFNs for forecasting problems

In this section Radial Basis Function Networks and their design process are described.

#### 2.3.1 Radial Basis Function Networks

Radial Basis Function Networks (RBFNs) are an artificial neural network paradigm [10] with characteristics as simple topological structure and universal approximation ability

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Fig. 2 RBFN Topology for time series forecasting

[60]. They have been successfully used in time series prediction [46, 48, 54, 68, 74, 78, 82].

From a structural point of view, an RBFN is a feedforward neural network with three layers: an input layer with n nodes, a hidden layer with m neurons or RBFs, and an output layer with one node, in time series forecasting (see Fig. 2).

The *m* neurons of the hidden layer are activated by a radially-symmetric basis function,  $\phi_i : \mathbb{R}^n \to \mathbb{R}$ , which can be defined in several ways, being the Gaussian function the most widely used:

$$\phi_i(\mathbf{x}) = \phi_i \left( e^{-(\|\mathbf{x} - \mathbf{c}_i\|/d_i)^2} \right)$$
(3)

where  $\mathbf{c}_i \in \mathbb{R}^n$  is the centre of basis function  $\phi_i, d_i \in \mathbb{R}$  is the width (radius), and  $\| \| \|$  is typically the Euclidean norm on  $\mathbb{R}^n$ . This expression is the one used in this paper as Radial Basis Function (RBF). The output of a basis function will be high when the input vector and the centre of this basis function are closer, always taking into account the value of the radius. The output node implements the following function:

$$f(\mathbf{x}) = \sum_{i=1}^{m} w_i \phi_i(\mathbf{x})$$
(4)

The weights  $w_i$  show the contribution of an RBF to the output node, and therefore the output node implements the weighted sum of RBF outputs (4).

#### 2.3.2 RBFN design processes

The objective of any RBFN design process is to determine centres, widths and the linear output weights connecting the RBFs to the output neuron layer. The most traditional learning procedure has two stages: first, unsupervised learning of centres and widths, and then, supervised learning of output weight. Clustering techniques [61] are normally used to adjust the centres. Regarding to the widths, they may all be given the same value, may reflect the width of the previously calculated clusters (i.e., RBFs), or may be established as the average distance between RBFs, among other possibilities. In order to obtain the weights in the second stage,

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algorithms such as Least Mean Square (LMS) [79] or Singular Value Decomposition (SVD) [31] can be used. In [35, 49, 74, 82] this methodology has been applied in forecasting tasks.

As well as this typical methodology, different strategies for RBFN design can be found based on deciding which RBFs to aggregate or eliminate, such as, in forecasting problems the algorithms described in [46] and [57]. One disadvantage of this kind of methods is that they could become trapped in local optima.

An important paradigm for the RBFN design which overcomes this limitation is Evolutionary Computation (EC) [7, 29, 40]. EC uses natural evolution and stochastic searching to design optimization algorithms. More precisely, EC maintains a population of individuals, which evolves according to operators as mutation, recombination or selection, and each individual in the population receives a measure of its fitness in the environment.

Reviews of EC applied to RBFN design can be found in [11, 38]. Examples of RBFN design algorithms applied to time series forecasting can be found in [12, 17, 54, 67, 72]. In most of the proposals within this evolutionary paradigm, an individual represents a whole RBFN, and different operators are applied to the entire population to improve individual fitness. Nevertheless EC presents some difficulties for certain learning problems [65], especially when an individual represents a complete solution (i.e. a network) made of independent subcomponents. In these situations, the individuals can have a premature tendency to convergence to a local optima and it is difficult to consider properly the role of the subcomponents in the whole solution.

An alternative to this evolutionary approach is the cooperative-competitive evolutionary or cooperative—coevolutionary strategy [65, 68, 78], which provide a framework within which an individual of the population represents only a part of the solution, evolving in parallel and competing to survive, but at the same time cooperating in order to find a common solution (the complete RBFN). This approach has the advantage of being computationally less complex but it must address two problems: credit assignment, or the fitness allocated to each individual according to its contribution to the final solution, and the mechanism used in order to maintain diversity among individuals of the population.

Different examples of RBFNs applied to Financial analysis can be found [47, 50, 59, 77, 81], for forecast stock market index, exchange-trade fund DIA, stock data and financial time series, respectively with the following main characteristics:

 Among them, different sort of neural networks are used as Gaussian RBFNS [47, 50, 81], Local Linear Radial Basis Function Network [59] and mixtures of different neural networks [77].

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A study on the medium-term forecasting using exogenous variable selection of the extra-virgin olive oil

433	1.	Initialize RBFN
434	2.	Train RBFN
435	3.	Evaluate RBFs
436	4.	Apply operators to RBFs
437	5.	Substitute the eliminated RBFs
438	6.	Select the best RBFs
439	7.	If the stop condition is not
440		verified go to step 2

Fig. 3 Main steps of CO<sup>2</sup>RBFN

- Different approaches for the design and training processes as an immune algorithm [81], the PXtrac algorithm [50] and a particle swarm optimization algorithm [59] are considered.
- The objective for these neural networks are the prediction for future values but in [50] the algorithm is used to recognize irregularities underlying the time series.
- Most of the proposals use only past values of the series but in [47] many exogenous variables are integrated, as our proposal does.

# **3** CO<sup>2</sup>RBFN for time series forecasting

CO<sup>2</sup>RBFN [63], is an hybrid evolutionary cooperativecompetitive algorithm for the design of RBFNs. As mentioned, in this algorithm each individual of the population corresponds, using a real representation, to an RBF and the entire population is responsible for the final solution. The individuals cooperate towards a definitive solution, but they must also compete for survival. In this environment, in which the solution depends on the behavior of many components, the fitness of each individual is known as credit assignment. In order to measure the credit assignment of an individual, three factors have been proposed: the RBF contribution to the network output, the error in the basis function radius and the degree of overlapping among RBFs.

The application of the operators is determined by a Fuzzy
 Rule-Based System. The inputs of this system are the three
 parameters used for credit assignment and the outputs are
 the operators' application probability.

The main steps of CO<sup>2</sup>RBFN, explained in the following
 subsections, are shown in Fig. 3 in pseudocode.

**RBFN initialization.** To define the initial network, a specified number *m* of neurons (i.e. the size of population) is randomly allocated among the different patterns of the training set. To do so, each RBF centre,  $c_i$ , is randomly established to a pattern of the training set. The RBF widths,  $d_i$ , will be set to half the average distance between the centres. Finally, the RBF weights,  $w_{ij}$ , are set to zero.

**RBFN training.** The Least Mean Square algorithm [79]
 has been used to calculate the RBF weights. This technique

exploits the local information that can be obtained from the behaviour of the RBFs.

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**RBF evaluation.** A credit assignment mechanism is required in order to evaluate the role of each RBF  $\phi_i$  in the cooperative-competitive environment. For an RBF, three parameters,  $a_i$ ,  $e_i$ ,  $o_i$  are defined:

- The contribution,  $a_i$ , of the RBF  $\phi_i$ , i = 1...m, is determined by considering the weight,  $w_i$ , and the number of patterns of the training set inside its width,  $pi_i$ . An RBF with a low weight and few patterns inside its width will have a low contribution:

$$a_i = \begin{cases} |w_i| & \text{if } pi_i > q\\ |w_i| * (pi_i/q) & \text{otherwise} \end{cases}$$
(5)

where q is the average of the  $pi_i$  values minus the standard deviation of the  $pi_i$  values.

- The error measure,  $e_i$ , for each RBF  $\phi_i$ , is obtained by calculating the Mean Absolute Percentage Error (MAPE) inside its width:

$$e_{i} = \frac{\sum_{\forall p_{i}} |\frac{f(p_{i}) - y(p_{i})}{f(p_{i})}|}{npi_{i}}$$
(6)

where  $f(p_i)$  is the output of the model (4) for the point  $p_i$ , inside the width of RBF  $\phi_i$ ,  $y(p_i)$  is the real output at the same point, and  $npi_i$  is the number of points inside the width of RBF  $\phi_i$ .

The overlapping of the RBF  $\phi_i$  and the other RBFs is quantified by using the parameter  $o_i$ . This parameter is computed by taking into account the fitness sharing methodology [30], whose aim is to maintain the diversity in the population. This factor is expressed as:

$$o_i = \sum_{i=1}^m o_{ij} \tag{7}$$

$$o_{ij} = \begin{cases} (1 - \|\phi_i - \phi_j\|/d_i) & \text{if } \|\phi_i - \phi_j\| < d_i \\ 0 & \text{otherwise} \end{cases}$$
(8)

where  $o_{ij}$  measures the overlapping of the RBF  $\phi_i$  and  $\phi_j$  $j = 1 \dots m$ .

**Applying operators to RBFs.** In CO<sup>2</sup>RBFN four operators have been defined in order to be applied to the RBFs:

- Operator Remove: eliminates an RBF.
- Operator Random Mutation: modifies the centre and width of an RBF in a percentage below 50% of the old width.
- Operator Biased Mutation: modifies the width and all coordinates of the centre using local information of the RBF
   environment. The technique used follows the recommendations in [28] that are similar to those used by the LMS
   algorithm. The error of the patterns within the radius of 530

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 Table 1
 Fuzzy rule base representing expert knowledge in the design
 of RBFNs

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Antecedents			Conseque	ents			
	$v_a$	$v_e$	$v_o$	premove	$p_{rm}$	$p_{bm}$	<i>p</i> <sub>null</sub>
<b>R</b> 1	L			M-H	M-H	L	L
R2	М			M-L	M-H	M-L	M-L
R3	Н			L	M-H	M-H	M-H
R4		L		L	M-H	M-H	M-H
R5		М		M-L	M-H	M-L	M-L
R6		Н		M-H	M-H	L	L
R7			L	L	M-H	M-H	M-H
R8			М	M-L	M-H	M-L	M-L
R9			Н	M-H	M-H	L	L
the	e RBF	$\phi_i$ , ar	e calcul	lated. For ea	ach coord	linate of	the ra-
di	us and	the ce	enter the	e values $\Delta a$	$l_i$ and $\Delta d$	c <sub>ij</sub> (see (	9) and
(1	0)) are	respec	ctively o	calculated. 7	The new o	coordina	tes and
the	e new	radius	s are ob	tained by c	changing	(increas	sing or
de	creasi	ng) its	old val	lues to a rai	ndom nu	mber (be	etween
5%	% and	20% c	of its ol	d width), de	epending	on the s	sign of
the	e value	e calcu	lated.				

$$\Delta d_i = \sum_k e(\overrightarrow{p_k}) \cdot w_i \tag{9}$$

where  $e(\overrightarrow{p_k})$  is the error for the pattern  $\overrightarrow{p_k}$ .

$$\Delta c_{ij} = sign(c_{ij} - p_{kj}) \cdot e(\overrightarrow{p_k}) \cdot w_i \tag{10}$$

Operator Null: in this case all the parameters of the RBF are maintained.

573 The operators are applied to the whole population of RBFs. The probability of choosing an operator is determined 575 by means of a Mandani-type fuzzy rule based system [53] 576 which represents expert knowledge about the operator application in order to obtain a simple and accurate RBFN. The inputs of this system are the parameters  $a_i$ ,  $e_i$  and  $o_i$ used to define the credit assignment of the RBF  $\phi_i$ . These inputs are considered as the linguistic variables  $va_i$ ,  $ve_i$  and  $vo_i$ . The outputs,  $p_{remove}$ ,  $p_{rm}$ ,  $p_{bm}$  and  $p_{null}$ , represent the probability of applying Remove, Random Mutation, Biased Mutation and Null operators, respectively.

584 Table 1 shows the rule base used to relate the described 585 antecedents and consequents. The rule base provides a set 586 of simple guidelines from heuristics that represent expert 587 knowledge to be used in the design of RBFNs and that have 588 been successfully used in past research [62, 63]. For exam-589 ple, in Table 1 where each row represents a rule, the inter-590 pretation of the first rule is: if the contribution of an RBF 591 is Low Then the probability of applying the operator Re-592 move is Medium-High, the probability of applying the oper-593 ator Random Mutation is Medium-High, the probability of 594

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applying the operator Biased Mutation is Low and the probability of applying the operator null is Low.

Introduction of new RBFs. In this step, the eliminated RBFs are substituted by new RBFs. The new RBF is located in the centre of the area with maximum error or in a randomly chosen pattern with a probability of 0.5 respectively.

The width of the new RBF will be set to the average of the RBFs in the population plus half of the minimum distance to the nearest RBF. Its weights are set to zero.

Replacement strategy. The replacement scheme determines which new RBFs (obtained before the mutation) will be included in the new population. To do so, the role of the mutated RBF in the net is compared with the original one to determine the RBF with the best behaviour in order to include it in the population.

#### 4 Experimental framework

In collaboration with Poolred,<sup>3</sup> an initiative of the Foundation for the Promotion and Development of the Olive and Olive Oil, located in Jaén (Spain), the time series of the monthly extra-virgin olive oil price per ton at source in Spain has been obtained (see Fig. 4). Concretely, the time series contains data from the 1st month of 2002 to the 12th month of 2009.

4.1 Exogenous variables and technical indicators

The chosen exogenous variables or stock indexes, that contributes to predict the extra-virgin olive oil, are shown in Table 2. As can be seen the source of these variables/indexes are: the cited Poolred, the Agency for the Olive Oil<sup>4</sup> in Spain, the National Institute of Statistic of Spain<sup>5</sup> and the Ministry of Industry, Tourist and Trade.<sup>6</sup> All these variables/indexes are monthly.

With the aim of extracting additional information of the above data, a set of technical indicators, frequently referenced in the specialized bibliography [4], have been used and are shown in Table 3. In this table,  $i_t$  is the value of the index at time t,  $H_{t-k}$  and  $L_{t-k}$  are the highest and lowest values respectively, during a period of time k, and  $H_n$  and  $L_n$  are the highest and lowest values respectively from the beginning of the time series.

As we have managed nine exogenous variables, besides the source price of the extra-virgin olive oil itself and six technical indicators, besides the absolute or raw value of each variables, the first experiments, taking into account all

- <sup>3</sup>http://www.oliva.net/poolred/
- <sup>4</sup>http://aao.mapa.es 646 <sup>5</sup>http://www.ine.es
- <sup>6</sup>http://www.mityc.es

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Table 2	Exogenous	variables used	to forecast	t the olive	e oil price
---------	-----------	----------------	-------------	-------------	-------------

1500				
1000	1			
	2002/1 2002/4 2002/7 2002/10 2003/1 2003/1 2003/7	2005/10 2004/1 2004/10 2004/10 2005/1 2005/1 2005/7 2005/7	2005/10 2006/1 2006/4 2006/7	
			Date	
Fig. 4 Tim	e series of the extra-virgin olive	e oil price		
Table 2 Ex	kogenous variables used to fore	cast the olive oil price	Table 3 Tech	
Variable	Description	Source	Feature name	
TgtPrice	Target Price of the extra- virgin olive oil	Poolred	Momentum 1	
OpStock	Opening stocks of olive oil	Agency for the Olive Oil	Momentum 3	
ClStock	Closing stocks of olive oil	Agency for the Olive Oil		
InMarket	Trades in Internal Market of olive oil	Agency for the Olive Oil	Momentum 6	
Imports	Imports of olive oil	Agency for the Olive Oil	Stochastic %k	
Exports	Exports of olive oil	Agency for the Olive Oil		
ConMK	Consumption of olive oil	Ministry of Industry, Tourist and Trade		
GenCPI	General Consumer Price	National Institute	Williams %R	
FoodCDI	Index	)		
FOOUCFI	Food Consumer Price In- dex	National Institute of Sta-		

the combinations, are composed by seventy input variables. All the variables and technical indicators managed can be seen in Table 10. Also, data are normalized in the interval [0, 1].

4.2 Feature selection algorithms

In order to carry out the feature selection [34], the Weka data mining software [36] is used. 

Table 3 Technical indicators and their formulas

Feature name	Description	Formula
Momentum 1	Measures the change of an index over a time span of one moth	$i_t - i_{t-1}$
Momentum 3	Measures the change of an index over a time span of three moths	$i_t - i_{t-3}$
Momentum 6	Measures the change of an index over a time span of six moths	$i_t - i_{t-6}$
Stochastic %k	Measures the last value of the index relative to its price range over a given time pe- riod. $k = 6$ in our case.	$\frac{i_t - L_{t-k}}{H_{t-k} - L_{t-k}} \times 100$
Williams %R	Larry William's %R. A mo- mentum indicator that mea- sures overbought/oversold levels	$\frac{H_n - i_t}{H_n - L_n} \times 100$
Disparity6	6-day disparity. Means the distance of current price and the moving average of 6 days	$\frac{i_t}{MA_6} \times 100$

As mentioned a filter approach has been chosen because it operates independently of the learning algorithm without biasing the results, is much faster than the wrapper approach and hence can be applied to large data sets containing many features.

In Weka for feature selection tasks the feature evaluator and a search method, that defines the set of attributes, can be

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757 chosen independently. In this work, as feature evaluator the 758 CfsSubsetEval [37] method has been chosen. CfsSubsetE-759 val evaluates the worth of a feature subset by calculating 760 feature-class and feature-feature correlations. Feature sub-761 sets with high correlation with the class and low intercor-762 relations among the features, are preferred. These two ob-763 jectives are combined in one in [37] by means a measure of 764 symmetrical uncertainty [66] based on information theory 765 [34]. For a wider explanation please refer to Appendix A.

With the objective of determining the best attribute subset, the following search methods have been chosen:

- BestFirst [33]: Searches the space of attribute subsets by greedy hillclimbing augmented with a backtracking facility. Best first starts with the empty set of attributes and search forward (by considering all possible single attribute additions and deletions at a given point).
- GeneticSearch [29]: Performs a search using a simple genetic algorithm.
- GreedyStepwise [33]: Performs greedy forward search through the space of attribute subsets. It starts with no attributes. Stops when the addition/deletion of any remaining attributes results in a decrease in evaluation.
- 767 768 769 770 771 772 773 774 775 776 776 777 778 777 LinearForwardSelection [33]: As an extension of Best-First, it takes a restricted number of k attributes into account. Fixed-set selects a fixed number k of attributes, whereas k is increased in each step when fixed-width is selected. The search uses either the initial ordering to select the top k attributes, or performs a ranking.
  - ScatterSearch [22]: An scatter search through the space of 786 attribute subsets is performed. It start with a population of 787 many significants and diverse subsets and stops when the 788 result is higher than a given threshold or there is not more 789 improvement. 790
  - SubsetSizeForwardSelection [33]: It is an extension of 791 LinearForwardSelection. The search performs an interior 792 cross-validation (with a number of specified folds). A lin-793 ear forward selection is performed on each fold to deter-794 mine the optimal subset-size (using the given subset size 795 evaluator). Finally, a linear forward selection up to the op-796 timal subset-size is performed on the whole data. 797

CfsSubEval has been run as evaluator method for all the search methods obtaining six feature selection methods.

#### 801 4.3 Algorithms for comparison results 802

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In order to compare we have chosen the following soft com-804 puting methods: 805

806 - FuzzyGAP method [70]. A GA-P method [42] uses an 807 evolutionary computation method, hybridation between a 808 genetic algorithms and a genetic programming, optimized 809 to perform symbolic regressions. Each element comprises 810

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 Table 4
 Parameters used for CO<sup>2</sup>RBFN
 811 812 Value Parameter 813 Generations of the main loop 200 814 Number of RBF's 815 10 816

a chain of parameters and a tree which describes a function, depending on these parameters. The new members of the population are generated by means of crossover and mutation. In the GA-P algorithm both operations are performed independently over the tree and the parameter chain. In the FuzzyGAP algorithm, the fuzzy sets of the fuzzy model are codified on the terminal nodes of the tree and fuzzy arithmetic operators are used to evaluate the tree.

- MLPConjGrad [56]. MLPConjGrad uses the conjugate gradient algorithm to adjust weight values of a multilayer perceptron [39]. Compared to gradient descent, the conjugate gradient algorithm takes a more direct path to the optimal set of weight values. Usually, the conjugate gradient is significantly faster and more robust than the gradient descent. The Conjugate gradient also does not require the user to specify learning rate and momentum parameters.
  - **RBFNLMS**. Builds an RBFN with a pre-specified number of RBFs. By means of the k-means clustering algorithm [18] it chooses an equal number of points from the training set to be the centres of the neurons. Finally, it establishes a single radius for all the neurons as half the average distance between the set of centres. Once the centres and radio of the network have been fixed, the set of weights is analytically computed using the LMS algorithm [79].
- NU-SVR. The SVM (Support Vector Machine) model uses the sequential minimal optimization training algorithm and treats a given problem in terms of solving a quadratic optimization problem. The NU-SVR, also called v-SVM, for regression problems is an extension of the traditional SVM and it aims to build a loss function [20].

The implementation of the rest of the data mining methods has been obtained from KEEL [2, 3]. The main parameters used are set to the values indicated by the authors. The parameters used for CO<sup>2</sup>RBFN are shown in Table 4.

#### 4.4 Statistical tests for evaluation

In order to asses the results by statistical analysis, data is partitioned as is shown in the Table 5.

To estimate prediction capacity, the Mean Absolute Percentage Error, MAPE, is calculated.

$$MAPE = \sum_{i}^{z} \left( \left| (f(x_i) - y(x_i)) / f(x_i) \right| \right) / z,$$
(11)  
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A study on the medium-term forecasting using exogenous variable selection of the extra-virgin olive oil

5 Results

ing methods have been applied.

865 where  $f(x_i)$  is the predicted output of the model,  $y(x_i)$  is 866 the desired output and z is the number of patterns in the data 867 set.

868 In order to statistically support the analysis of the results, we will use hypothesis testing techniques [24, 71]. Specifically, we will apply non-parametric tests due to the fact that the initial conditions that guarantee the reliability of the parametric tests may not be satisfied, causing the statistical analysis to lose credibility with these parametric tests [15].

For multiple comparisons we use the Iman-Davenport test [71] to detect statistical differences among a group of results. We will use the Wilcoxon signed-rank test [80] as a non-parametric statistical procedure for performing pairwise comparisons between two algorithms.

Furthermore, we consider the average ranking of the algorithms in order to show graphically how good a method is with respect to its partners. This ranking is obtained by assigning a position to each algorithm depending on its performance for each data set (year), Table 5. The algorithm which achieves the best accuracy on a specific data set will have the first ranking (value 1); then, the algorithm with the second best accuracy is assigned rank 2, and so forth. This task is carried out for all data sets and finally an average ranking is computed as the mean value of all rankings.

For these tests, it is very interesting to compute the pvalue associated to each comparison. The *p*-value goes from 0 to 1 and represents the lowest level of significance of a hypothesis that results in a rejection. In this manner, we can know whether two algorithms are significantly different and how different they are.

These tests are suggested in the studies presented in [15, 24-26], where their use in the field of Machine Learning is highly recommended. For a wider description on the use of these tests, please refer to Appendix B.

Table 5 Data sets

00							_	4
01	Data set	Traini	ng yea	rs				Test year
02								
03	Test2006	2002	2003	2004	2005			2006
04	Test2007	2002	2003	2004	2005	2006		2007
05	Test2008	2002	2003	2004	2005	2006 2007		2008
06	Test2009	2002	2003	2004	2005	2006 2007	2008	2009

# In order to achieve our objective, to forecast the extra-virgin olive oil price at source (SrcPrice) six months ahead, the absolute value of this SrcPrice and nine exogenous variables Table 2, have been chosen and extra input variables have been obtained processing each exogenous variable with six technical indicators Table 3. To these initial data sets, with seventy input variables, CO<sup>2</sup>RBFN and other soft comput-

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With the aim of decreasing the number of input variables and increasing the interpretability of the problem, different feature selection algorithms have been applied. So, new data sets have been built with the previously selected variables. Finally, soft computing methods have been applied to these data sets and the results are analyzed.

#### 5.1 Results obtained with the whole set of input variables

First, CO<sup>2</sup>RBFN and the rest of soft computing methods are applied to the data sets composed by all the input variables. The results obtained average and standard deviation for 10 repetitions according to MAPE, are shown in Table 6. As can be observed, CO<sup>2</sup>RBFN has the lowest average error, followed by RBFNLMS (the other RBFN design method). CO<sup>2</sup>RBFN has also the lowest average standard deviation that implies a good robustness.

Next, we use hypothesis testing techniques to provide statistical support to the analysis of the results. From [27] we are aware that with the number of data sets managed in this paper, statistical techniques can not applied over the best circumstances, but we have included it because they may provide more additional information than the error means analysis. Table 7 shows the average ranking computed for all approaches according to the MAPE error, where we can observe that CO<sup>2</sup>RBFN has obtained the lowest value in the ranking and therefore it is the best algorithm.

The Iman and Davenport test obtains a *p*-value of 0.0625, which implies that there are significant differences (with a 93.75% of level of confidence) among the results of the different algorithms and thus we should apply a post-hoc test to detect which methods are outperformed by CO<sup>2</sup>RBFN, since it is the best ranked method.

Year	CO <sup>2</sup> RBFN	FuzzyGap	MLPConjGrad	NUSVR	RBFNLMS
Test2006	$0.2366 \pm 0.0418$	$0.2085 \pm 0.1411$	$0.4209 \pm 0.3329$	$0.3603 \pm 0.3105$	$0.1953 \pm 0.1090$
Test2007	$0.0630 \pm 0.0209$	$0.2179 \pm 0.0990$	$0.3901 \pm 0.2338$	$0.2294 \pm 0.2193$	$0.1284 \pm 0.0949$
Test2008	$0.0999 \pm 0.0194$	$0.1752 \pm 0.0932$	$0.1524 \pm 0.1391$	$0.1006 \pm 0.1115$	$0.1156 \pm 0.0944$
Test2009	$0.1998 \pm 0.0255$	$0.2245 \pm 0.1470$	$0.2747 \pm 0.2254$	$0.1863 \pm 0.0977$	$0.2539 \pm 0.1689$
Mean	$0.1498 \pm 0.0269$	$0.2065 \pm 0.1201$	$0.3095 \pm 0.2328$	$0.2191 \pm 0.1847$	$0.1733 \pm 0.1168$

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 Table 7 Ranking of the algorithms for the whole set of input variables.
 The lower the value, the better

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Algorithm	Ranking
CO <sup>2</sup> RBFN	1.75
FuzzyGap	3.25
MLPConjGrad	4.75
NUSVR	2.75
RBFNLMS	2.5

 Table 8
 Wilcoxon test table for algorithms and all the input variables

$R^+$	$R^{-}$		<i>p</i> -value
CO-RBFN			
8	FuzzyGap	2	0.273
10	MLPConjGrad	0	0.068
8	NUSVR	2	0.273
8	RBFNLMS	2	0.273

Table 9 Bonferroni/Holm test table for algorithms and all the input variables

i	algorithm	PBonferroni	PHolm
1	MLPConjGrad	0.0292	0.0292
2	FuzzyGap	0.7188	0.5391
3	NUSVR	1.4844	0.7422
4	RBFNLMS	2.0093	0.7422

Then, the Wilcoxon test, Table 8, is applied in order to detect significant differences between the behaviour of pairs of algorithms (pairwise test). The null hypothesis or the limit to establish significant differences (p-value) is shown in the table. As can be observed, significant differences with a high level of confidence are obtained with the MLPConjGrad algorithm.

Finally the results of applying Bonferroni and Holm tests, examples of multiple comparison test, are shown Table 9. As can be observed, from the *p*-values (or the limit to establish significant differences) of Bonferroni and Holm tests, significant differences with a high level of confidence are obtained with the MLPConjGrad algorithm.

#### 5.2 Results of the feature selection algorithms

1019 Feature selection methods, mentioned in 4.2, have been ap-1020 plied to the four data sets of Table 5. The results of apply-1021 ing feature selection methods are shown in Table 10. In this 1022 table, the first row shows the different indexes, the first col-1023 umn contains the different technical indicators (where Ab-1024 solute means a raw variable when no technical indicator is 1025 applied) and each cell represents the number of times that an 1026

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input variable (defined by the combination of row/column) is chosen by any feature selection algorithm in any data set (vear). For example, the cell (row = 2/column = 2) shows that the input variable Absolute/SrcPrice is chosen 12 times by different feature selection algorithms and data sets, but no feature selection algorithm has chosen the input variable Momentum1/SrcPrice for any year.

Thus, we can identify important exogenous variables that often are selected regardless of the technical indicator used to preprocess it. These variables, that can be said that influence the price of the extra-virgin olive oil price six months ahead, are (sorted by the number of times that they have been selected): SrcPrice, FoodCPI, GenCPI, TgetPrice and ConMK. We can conclude that the SrcPrice is the most important variable to take into account in order to predict the future price of extra-virgin olive oil. There is a second group, that have been selected in a similar number of times, to predict the extra-virgin olive oil price: FoodCPI, GenCPI an TgetCPI. The last variable to highlight is ConMK that have been selected moderately. The rest of the variables are punctually selected.

In order to build the new data sets according to the results of the feature selection algorithms, the selected input variables are those that have been chosen at least one time for any feature selection algorithm in any year. This selection aims to minimize the amount of information loss.

# 5.3 Results obtained with the selected set of input variables

Finally, CO<sup>2</sup>RBFN and the rest of soft computing methods are applied to data sets composed only by the selected set of input variables. The results obtained, average and standard deviation for 10 repetitions according to the MAPE error, are shown in Table 11. Also in this case, the CO<sup>2</sup>RBFN approach achieves the better result in test (in average and standard deviation) among all the algorithms compared in this study.

The results obtained, but not better, are similar to the results with the whole set of input variables. In any case the objectives of simplifying the problem and identifying for the sector the input variables that influence the future price of the olive oil have been achieved.

Table 12 shows the average ranking computed for all approaches according to the MAPE error. As can be observed in this ranking, CO<sup>2</sup>RBFN has obtained the lowest value in the ranking and therefore it is the best algorithm.

For the Iman and Davenport test, a *p*-value of 0.0222 is obtained, which implies that there are significant differences (with a 97.78% of level of confidence) among the results. With this level of confidence, the Wilcoxon test is also applied in order to detect which methods are outperformed by  $CO^2$ RBFN, since it is the best ranked method.

In Table 13 the null hypothesis or the limit to establish significant differences for the Wilcoxon test are shown. Also « APIN 10489 layout: Large v.1.3.2 file: apin284.tex (petras) class: spr-twocol-v1.2 v.2011/02/19 Prn:2011/03/01; 16:05 p. 11/15» « doctopic: OriginalPaper numbering style: ContentOnly reference style: basic»

A study on the medium-term	forecasting using exo	genous variable selection	of the extra-virgin olive oil
2	0 0	0	0

	SrcPrice	TgetPrice	OpStock	ClStock	InMarket	ConMK	Imports	Exports	GenCPI	FoodCPI	Total
Absolute	12	6	0	0	0	0	0	2	0	0	20
Momentum1	0	0	0	0	0	0	0	0	5	4	9
Momentum3	11	4	0	0	0	5	0	0	0	0	20
Momentum6	23	4	0	0	0	12	0	0	12	12	63
Stochastic %k	0	12	5	1	0	0	0	0	0	1	19
Williams %R	14	6	0	0	0	4	0	2	18	10	54
Disparity6	1	0	0	0	0	0	2	0	0	13	16
Total	61	32	5	1	0	21	2	4	35	40	_

#### Table 11 MAPE test with the selected set of input variables

Year	CO <sup>2</sup> RBFN	FuzzyGap	MLPConjGrad	NUSVR	RBFNLMS
Test2006	$0.2454 \pm 0.0483$	$0.2419 \pm 0.1579$	$0.4893 \pm 0.3916$	$0.3853 \pm 0.2499$	$0.1434 \pm 0.1101$
Test2007	$0.0711 \pm 0.0312$	$0.2466 \pm 0.1317$	$1.0056 \pm 0.4911$	$0.4040 \pm 0.1359$	$0.1875 \pm 0.0453$
Test2008	$0.0963 \pm 0.0138$	$0.2381 \pm 0.1061$	$0.5144 \pm 0.3724$	$0.2273 \pm 0.1618$	$0.1319 \pm 0.1053$
Test2009	$0.2090 \pm 0.0287$	$0.1422 \pm 0.0976$	$0.3309 \pm 0.2046$	$0.1902 \pm 0.1578$	$0.2326 \pm 0.1604$
Mean	$0.1555 \pm 0.0305$	$0.2172 \pm 0.1233$	$0.5850 \pm 0.3649$	$0.3017 \pm 0.1764$	$0.1739 \pm 0.1053$

 Table 12
 Ranking of the algorithms for the selected set of input variables

Algorithm	Ranking		
CO <sup>2</sup> RBFN	2		
FuzzyGap	2.5		
MLPConjGrad	5		
NUSVR	3.25		
RBFNLMS	2.25		

 Table 13
 Wilcoxon test table for algorithms and the selected set of input variables

<i>R</i> <sup>+</sup> CO <sup>2</sup> RBFN	<i>R</i> <sup>-</sup>		<i>p</i> -value
3.5	FuzzyGap	7	0.465
2.5	MLPConjGrad	10	0.068
3	NUSVR	9	0.144
2.33	RBFNLMS	7	0.465

<sup>6</sup> in this case, significant differences with a high level of con <sup>7</sup> fidence can be established respect to MLPConjGrad algorithm.

Next, Bonferroni and Holm tests, have been applied and
 the limit to establish significant differences (*p*-values) are
 shown in Table 14. As with the whole set of input variables
 significant differences with a high level of confidence are
 obtained with the MLPConjGrad algorithm.

 Table 14 Bonferroni/Holm test table for algorithms and the selected set of input variables

i	algorithm	<i>p</i> Bonferroni	$p_{Holm}$
1	MLPConjGrad	0.0292	0.0292
2	NUSVR	1.0542	0.7907
	FuzzyGap	2.6189	1.3094
1	RBFNLMS	3.2923	1.3094

As conclusions,  $CO^2RBFN$  has achieved the best results in average and standard deviation for the experimentations carried out. Also, it has obtained the first position in the rankings calculated and the limit to establish significant differences regarding the other soft computing methods have been calculated. RBFNLMS algorithm has also obtained good results, obtaining the second position in the rankings after  $CO^2RBFN$ . Besides, only methods based on RBFNs have maintained the error in the predictions for the data sets composed by selected variables with respect to the data sets composed by all the input variables. The rest of the methods has obtained worst results. These facts validate the use of RBFNs in forecasting problems.

#### 6 Conclusions

Time series forecasting is an active research area and the interest in its results has increased specially for science, engineering and business. Olive oil has become an important

<sup>1189</sup> business international sector where Spain is the first pro<sup>1190</sup> ducer and exporter. The agents involved in this sector are in<sup>1191</sup> terested in the use of forecasting methods for different tasks.
<sup>1192</sup> This is especially important in the Official Market for the
<sup>1193</sup> negotiation of futures contracts for olive oil (MFAO). In this
<sup>1194</sup> line, and in collaboration with the Foundation for the Promo<sup>1195</sup> tion and Development of the Olive and Olive Oil (Poolred)
<sup>1196</sup> the problem of predicting the extra-virgin olive oil price six
<sup>1197</sup> months ahead has been identified as an interesting task.

Soft computing methods, and particularly RBFNs, have demonstrated their efficiency in the resolution of forecasting problems. For this reason authors propose CO<sup>2</sup>RBFN, a hybrid evolutionary cooperative-competitive algorithm for RBFN design in order to solve the given problem. In this proposal, a key point is the identification of the role (credit assignment) of each basis function in the whole network. In order to evaluate this value for a given RBF, three factors are defined and used: the RBF contribution to the network's output,  $a_i$ ; the error in the basis function radius,  $e_i$ ; and the degree of overlapping among RBFs,  $o_i$ . In order to drive the cooperative-competitive process four operators are used: Remove, Random Mutation, Biased Mutation (based on clustering) and Null. The application of these operators is determined by a fuzzy rule-based system which represents expert knowledge of the RBFN design. The inputs of this system are the three parameters used for credit assignment.

Different exogenous variables and technical indicators have been used, and CO<sup>2</sup>RBFN and other soft computing methods have been applied to the initial data sets. The results obtained show that CO<sup>2</sup>RBFN is the best method in measures as the average, the standard deviation and the ranking of the individual results per year. Besides, significant differences with a high level of confidence can be established in the results with respect to methods as MLPConjGrad.

In order to reduce the number of input variables and to increase the knowledge about the problem, different feature selection algorithms have been applied. From these results we can conclude that variables as price at source, price at destination, CPI general, food CPI and consumption influence the future price of the extra-virgin olive oil.

Finally, new data sets have been built with the previously selected variables and soft computing methods have been applied. Also for this case, CO<sup>2</sup>RBFN is the best method in measures as the average, the standard deviation and the ranking of the individual results per year. Besides, significant differences with a high level of confidence can be established in the results with respect to methods as MLPConjGrad.

As future work, wrapper mechanisms of feature selection will be introduced in CO<sup>2</sup>RBFN. In this way, we can observe the sets of selected variables obtained and the efficiency of the new proposal.

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# Appendix A: CFS: Correlation based feature selection

CFS [37] is a feature selection method that evaluates the worth of a feature subset by calculating feature-class and feature-feature correlations. Feature subsets with high correlation with the class and low intercorrelations among the features, are preferred. When features are continuous, they are transformed to categorical features using the supervised discretisation method of [21].

In order to calculate the association between the features a measure based on Information Theory [34] is used. If Xand Y are discrete random variables, (12) and (13) give the entropy of Y before and after observing X.

$$H(Y) = -\sum_{y \in Y} p(y) \log_2 p(y)$$
(12)

$$H(Y|X) = -\sum_{x \in X} p(x) \sum_{y \in Y} p(y|x) \log_2 p(y|x)$$
(13)

The amount by which the entropy of Y decreases reflects the additional information about Y provided by X and is called the information gain. Information gain is given by:

$$gain = H(Y) - H(Y|X)$$
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$$H(X) - H(X|Y)$$
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$$= H(Y) + H(X) - H(X, Y)$$
(14)

As information gain is biased in favour of attributes with more values, Symmetrical Uncertainty [66] is used to compensate this bias and to normalize its value to the range [0,1]:

symmetrical uncertainty = 
$$2.0 \times \left[\frac{gain}{H(Y) + H(X)}\right]$$
 (15)

Thus, CFS calculates feature-class and feature-feature correlations using symmetrical uncertainty for each feature subset.

# Appendix B: On the use of non-parametric tests based on rankings

In this paper, we have made use of statistical techniques for the analysis of neural network methods, since they are a necessity in order to provide a correct empirical study [15, 24, 26]. Specifically, we have employed non-parametric tests, due to the fact that the initial conditions that guarantee the reliability of the parametric tests may not be satisfied, causing the statistical analysis to lose credibility [15]. In this appendix we describe the procedures to performs pair and multiple comparisons. Specifically, for multiple comparison we have used an Iman-Davenport, Bonferroni and Holm test to detect statistical differences. We have employed a Wilcoxon signed-rank test as a non-parametric statistical procedure to perform pairwise comparisons between two algorithms. Furthermore, any interested reader can find additional information and the software for applying the statistical tests on the website http://sci2s.ugr.es/sicidm/.

# B.1 Multiple comparisons: Iman-Davenport, Bonferroni and Holm tests

In order to perform a multiple comparison, it is necessary to check whether all the results obtained by the algorithms present any inequality. In the case of finding inequality then we can know, by using a post-hoc test, which algorithms partners' average results are dissimilar. Next, we describe the non-parametric tests used.

 The Iman and Davenport test [71] is a non-parametric test, derived from the Friedman test [71]:

$$F_F = \frac{(N_{ds} - 1)\chi_F^2}{N_{ds}(K - 1) - \chi_F^2}$$

which is distributed according to the F-distribution with k-1 and  $(k-1)(N_{ds}-1)$  degrees of freedom. Statistical tables for critical values can be found in [71, 83].

- The Bonferroni-Dunn's test [83]: it is a multiple comparison procedure which can work with a control algorithm and compares it with the remaining methods. The performance of two algorithms is significantly different if the corresponding average of rankings is at least as great as its critical difference (CD).

$$CD = q_{\alpha} \sqrt{\frac{k(k+1)}{6N}}$$

The value of  $q_{\alpha}$  is the critical value for a multiple nonparametric comparison with a control.

- The Holm test [41]: it is a multiple comparison procedure which can work with a control algorithm and compares it with the remaining methods. The test statistics for comparing the *i*th and *j*th method using this procedure is:

$$z = (R_i - R_j) / \sqrt{\frac{k(k+1)}{6N_{ds}}}$$

The *z* value is used to find the corresponding probability from the table of normal distribution, which is then compared with an appropriate level of confidence  $\alpha$ .

A Holm test is a step-up procedure that sequentially tests the hypotheses ordered by their significance. We will denote the ordered *p*-values by  $p_1, p_2, \ldots$ , so that

1351  $p_1 \leq p_2 \leq \cdots \leq p_{k-1}$ . The Holm test compares each  $p_i$ with  $\alpha/(k-i)$ , starting from the most significant p value. 1352 If  $p_1$  is below  $\alpha/(k-1)$ , the corresponding hypothesis is 1353 rejected and we can compare  $p_2$  with  $\alpha/(k-2)$ . If the 1354 second hypothesis is rejected, the test proceeds with the 1355 third, and so on. As soon as a certain null hypothesis can-1356 not be rejected, all the remain hypotheses are retained as 1357 well. 1358

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## B.2 Pairwise comparisons: Wilcoxon signed-ranks test

This is the analogue of the paired t-test in non-parametrical statistical procedures; therefore, it is a pairwise test that aims to detect significant differences between the behaviour of two algorithms.

Let  $d_i$  be the difference between the performance scores of the two classifiers on *i*-th out of  $N_{ds}$  data sets. The differences are ranked according to their absolute values; average ranks are assigned in the case of ties. Let  $R^+$  be the sum of ranks for the data sets on which the second algorithm outperformed the first, and  $R^-$  the sum of ranks for the opposite. Ranks of  $d_i = 0$  are split evenly among the sums; if there is an odd number of them, one is ignored:

$$R^{+} = \sum_{d_i > 0} rank(d_i) + \frac{1}{2} \sum_{d_i = 0} rank(d_i)$$
(16)

$$R^{-} = \sum_{d_i < 0} rank(d_i) + \frac{1}{2} \sum_{d_i = 0} rank(d_i)$$
(17)

Let *T* be the smallest of the sums,  $T = min(R^+, R^-)$ . If *T* is less than or equal to the value of the distribution of Wilcoxon for  $N_{ds}$  degrees of freedom (Table B.12 in [83]), the null hypothesis of equality of means is rejected.

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